

# Secure Computation II

601.442/642 Modern Cryptography

22nd April 2026

# Recap: Semi-Honest Secure Two-Party Computation

## Semi-Honest Secure Two-Party Computation

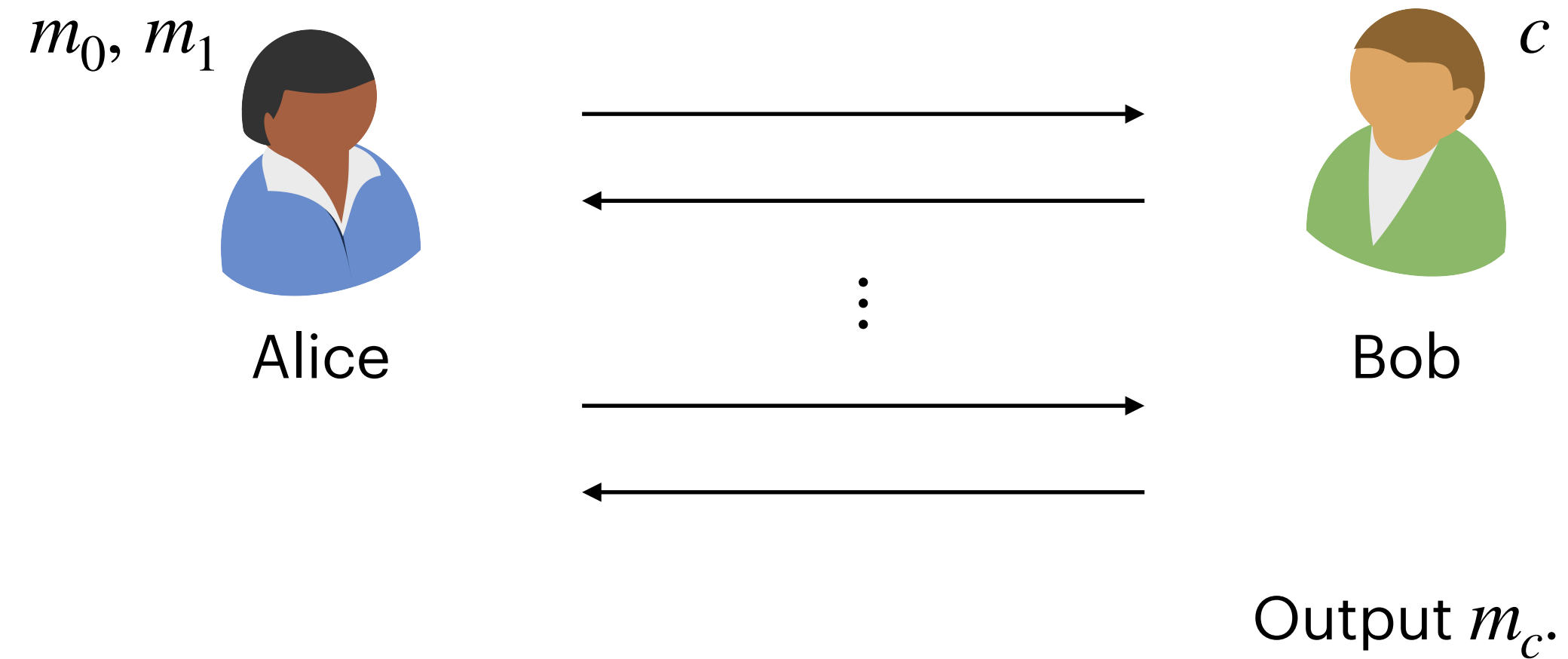
A protocol  $\Pi = (A, B)$  securely computes a program  $P = (P_A, P_B)$  in the presence of semi-honest adversaries if there exists PPT algorithms  $S_A$  and  $S_B$  such that for all  $x, y \in \{0,1\}^*$  we have

$$\{S_A(1^\lambda, x, z_A), z\} \stackrel{c}{\approx} \{\text{View}_A[A(x) \leftrightarrow B(y)], \text{Output}[A(x) \leftrightarrow B(y)]\}, \text{ and}$$

$$\{S_B(1^\lambda, y, z_B), z\} \stackrel{c}{\approx} \{\text{View}_B[A(x) \leftrightarrow B(y)], \text{Output}[A(x) \leftrightarrow B(y)]\},$$

where  $z_A \leftarrow P_A(x, y)$ ,  $z_B \leftarrow P_B(x, y)$ , and  $z = (z_A, z_B)$ .

# Recap: Oblivious Transfer (OT)

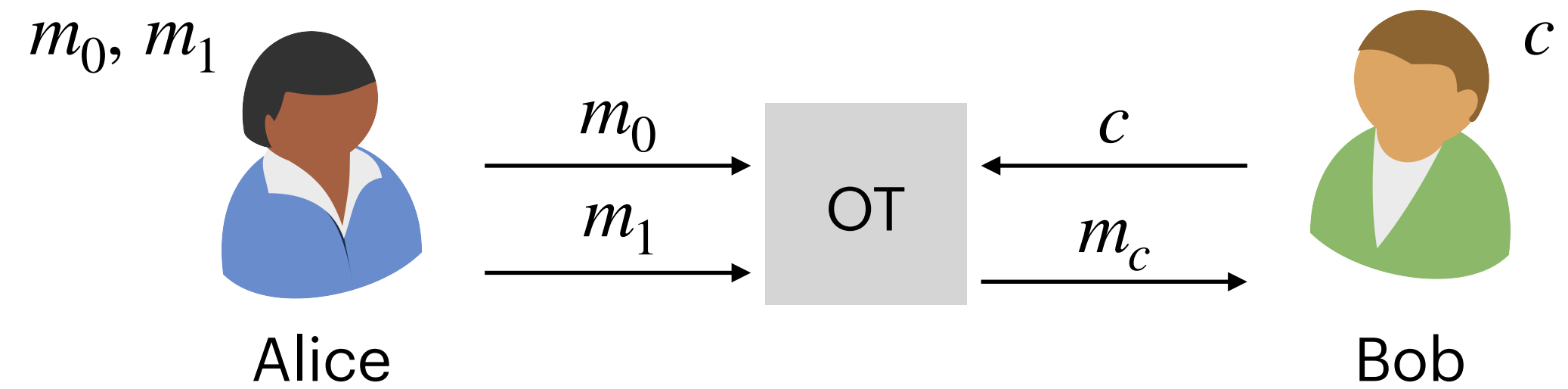


- **Inputs**

- Alice has two messages  $m_0$  and  $m_1$ .
- Bob has a choice bit  $c \in \{0,1\}$ .

- **Output:** Bob outputs  $m_c$ , Alice does not have any output.

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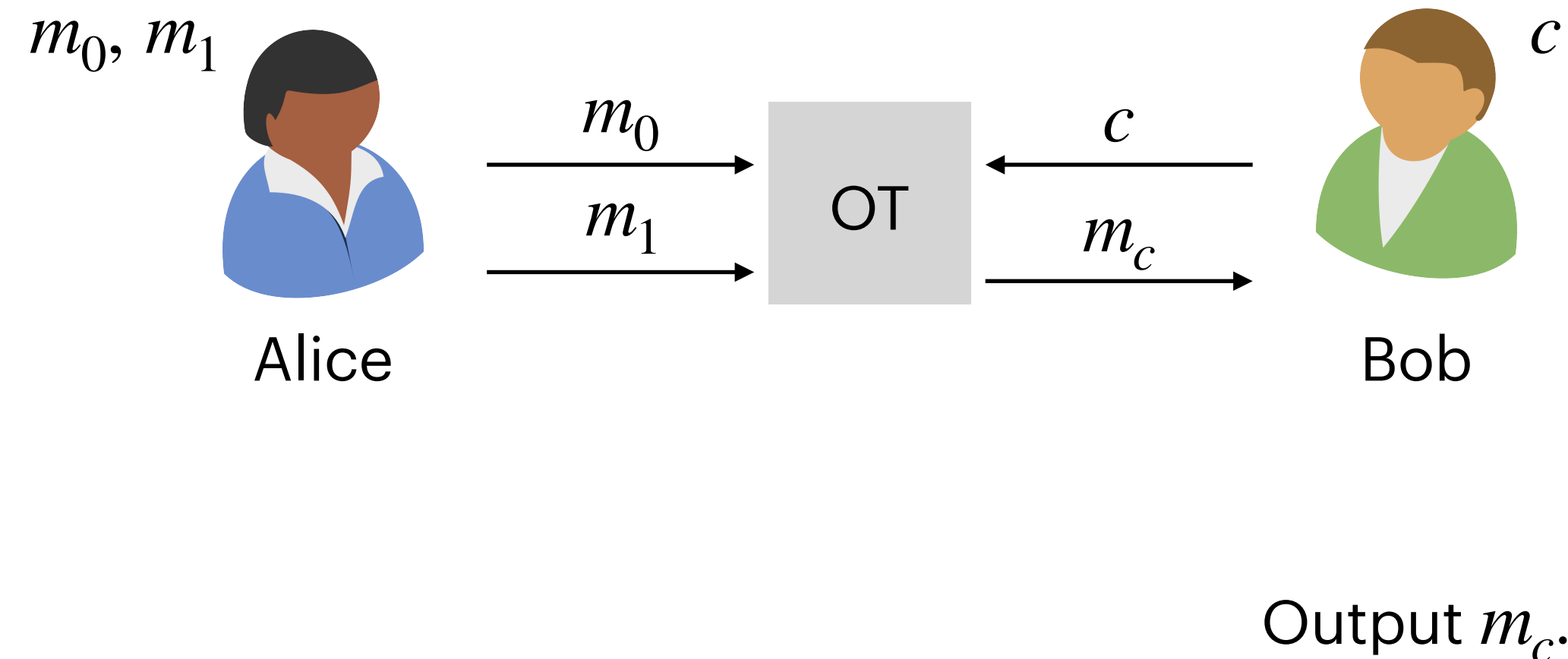
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**Theorem** [Yao'86]: Semi-honest secure OT  $\implies$  semi-honest secure two-party computation of any PPT program.

**Theorem** [Goldreich-Micali-Wigderson'87]: Semi-honest secure OT  $\implies$  semi-honest secure  $n$ -party computation of any PPT program.

OT is necessary and complete for secure multi-party computation!

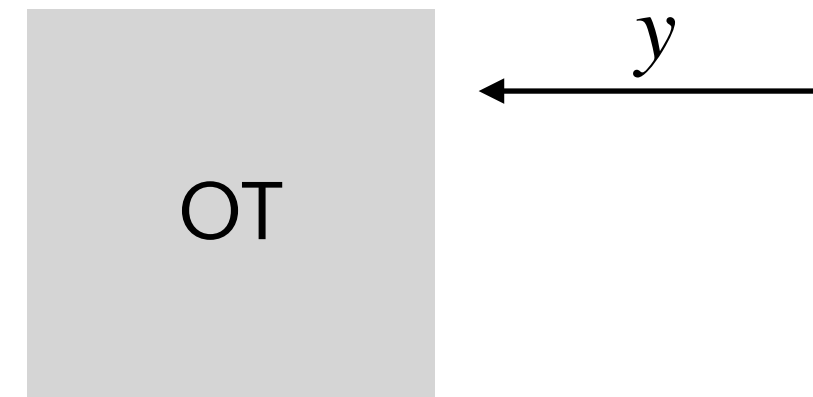
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How to evaluate  $f(x, y) = x \wedge y$  using OT?



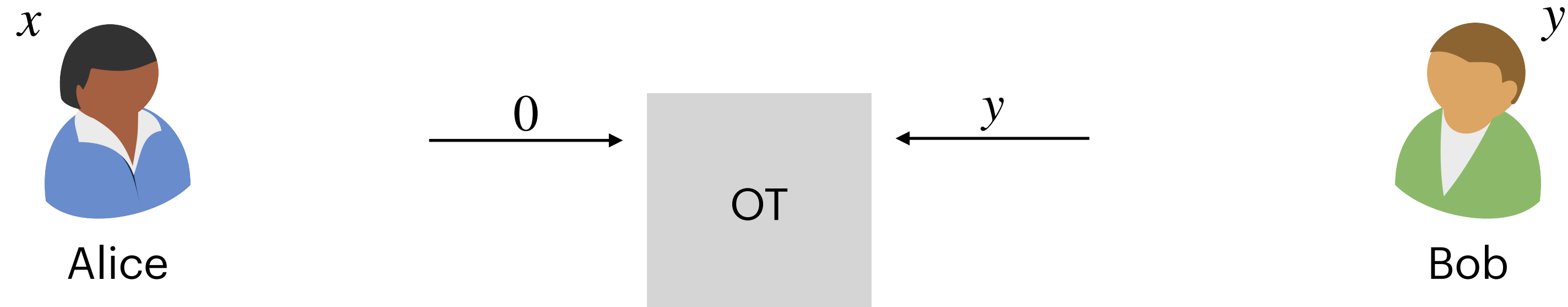
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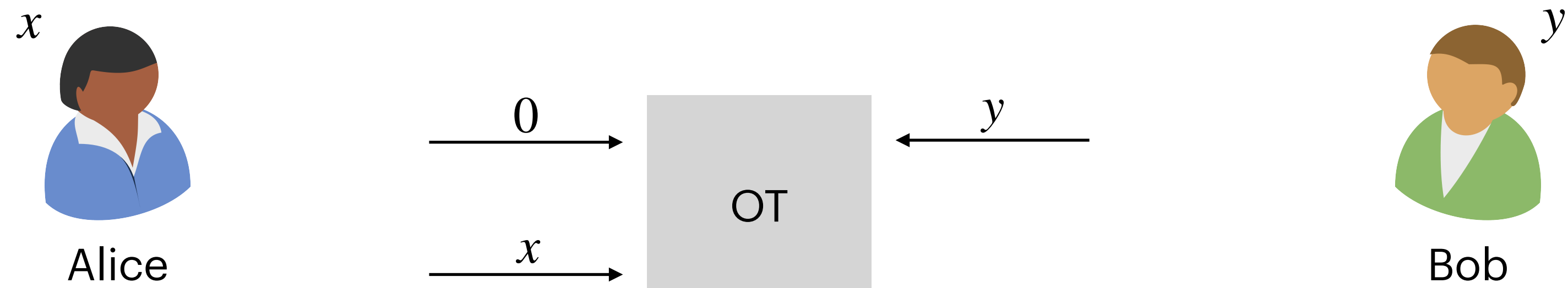
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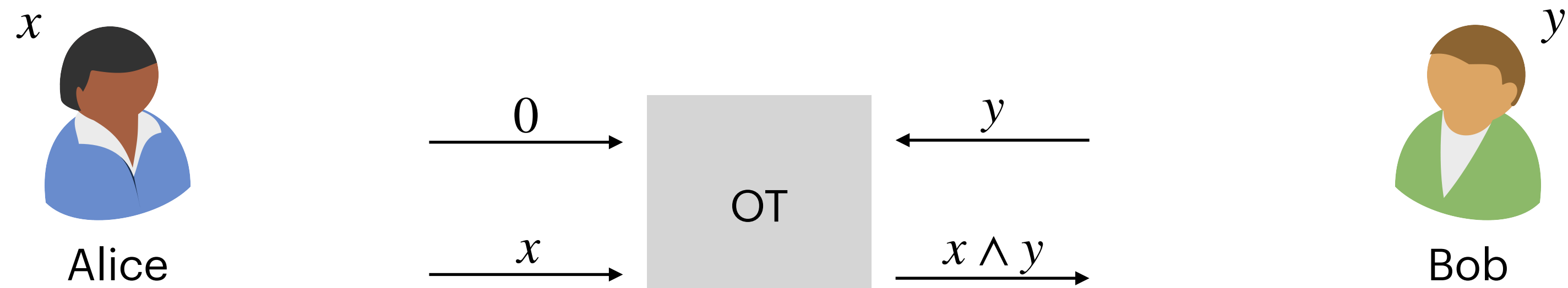
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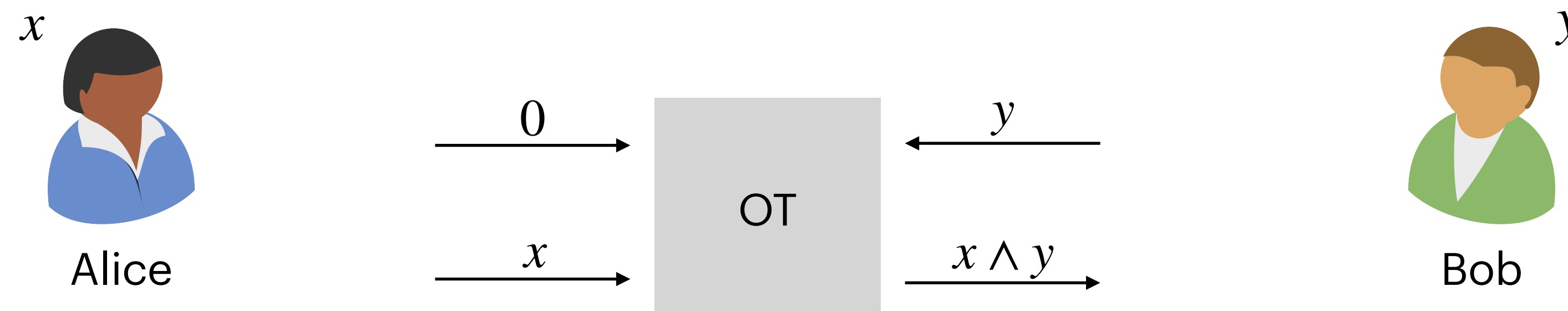
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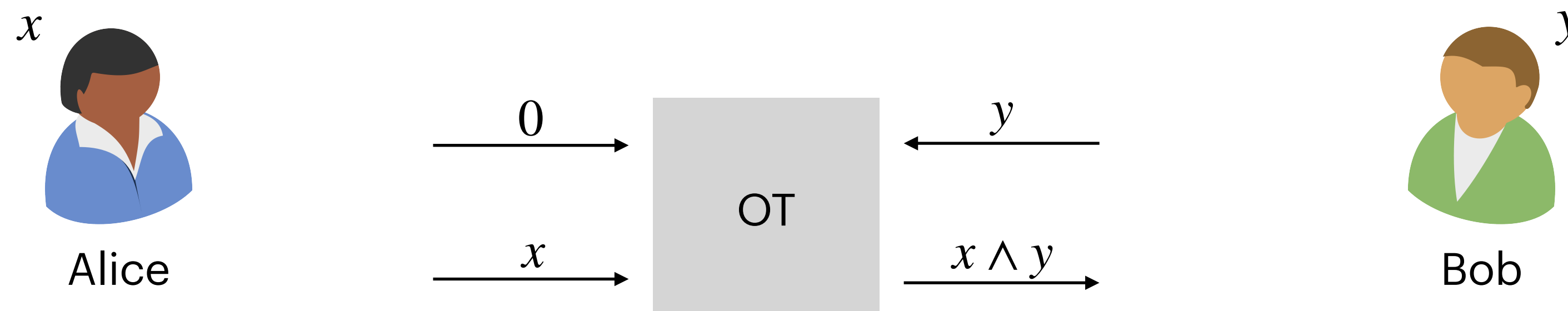
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- Bob can simply send the output to Alice.
- **Correctness:** If  $y = 0$ , Bob receives  $f(x, 0) = 0$ ; else, Bob receives  $f(x, 1) = x$  from OT correctness.
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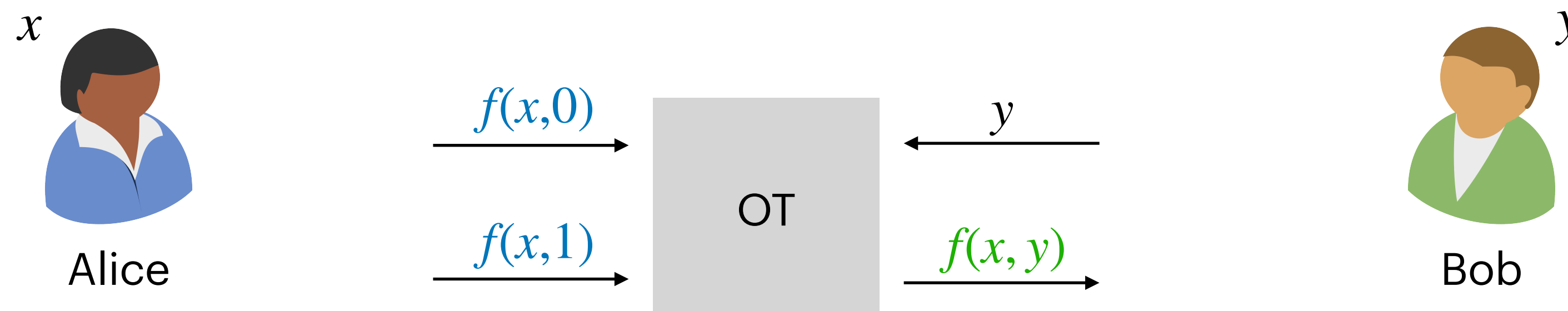


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Can we extend this idea to arbitrary functions?

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Alice inputs the truth table for  $f(x, \cdot)$ .  
Bob selects the row to get  $f(x, y)$ .

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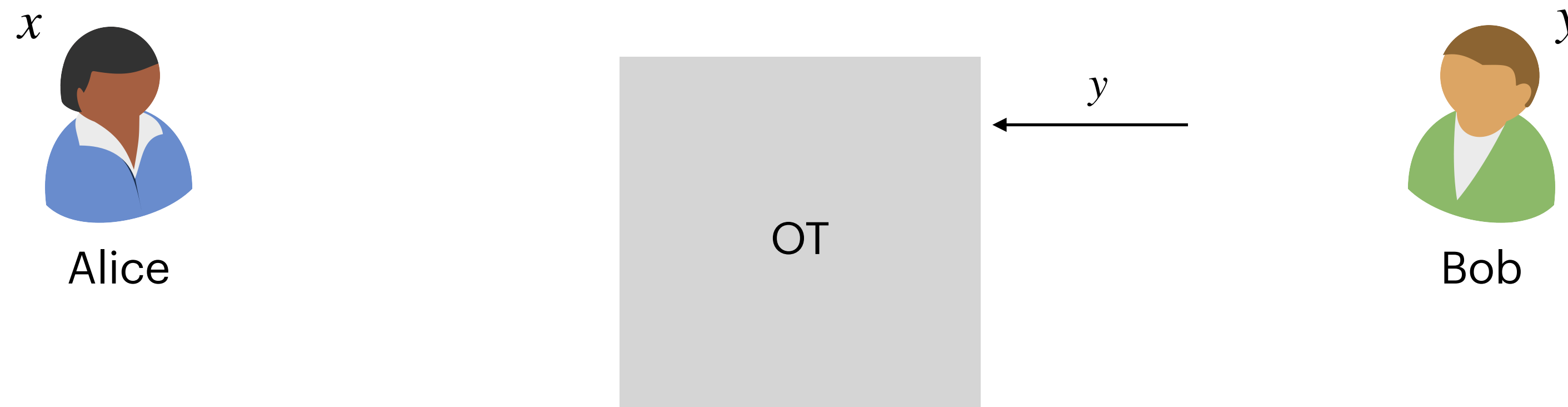
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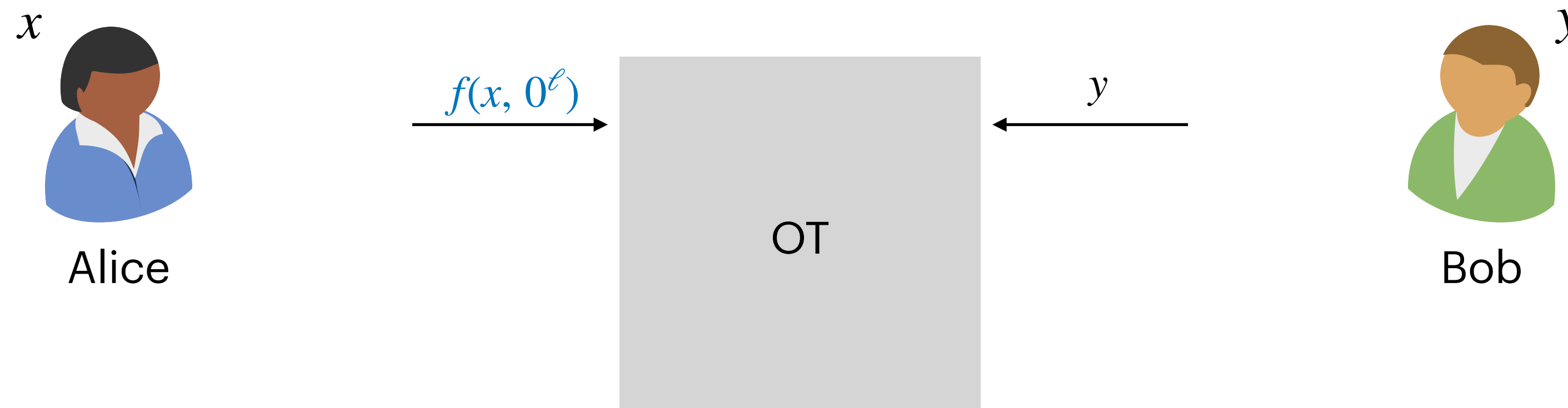
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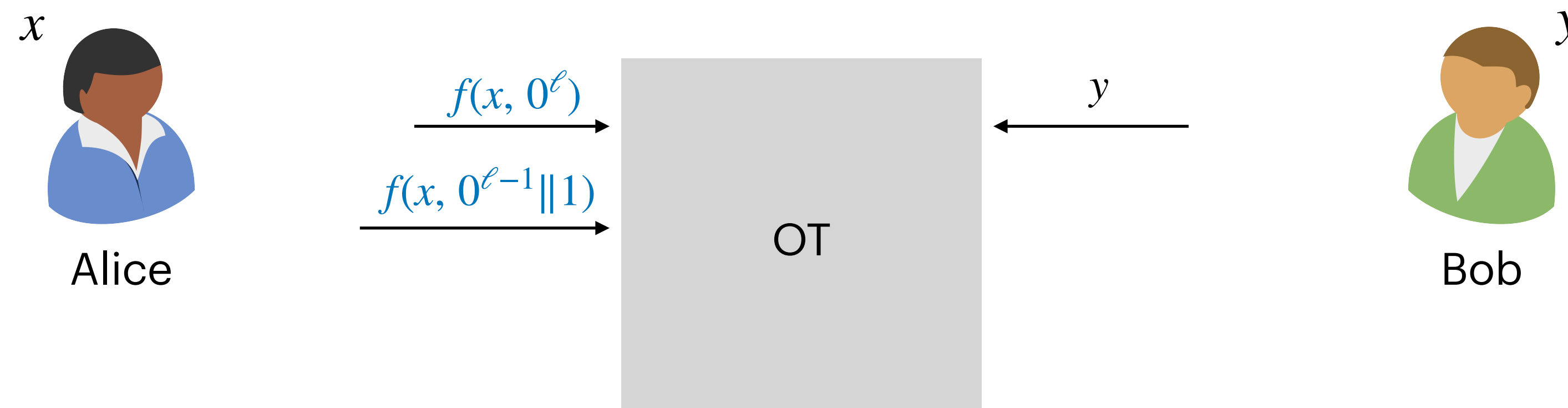
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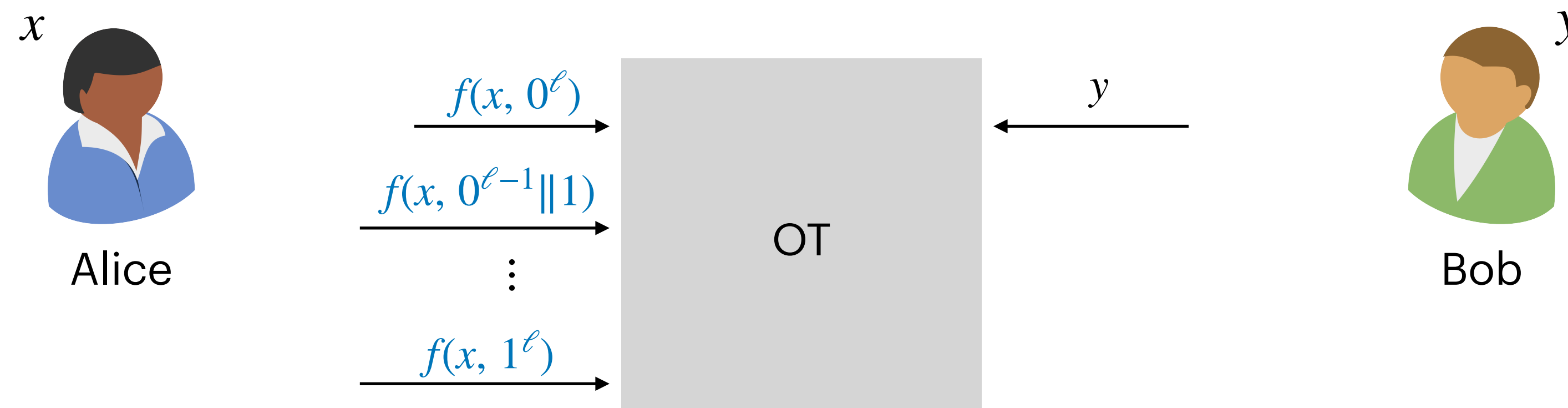
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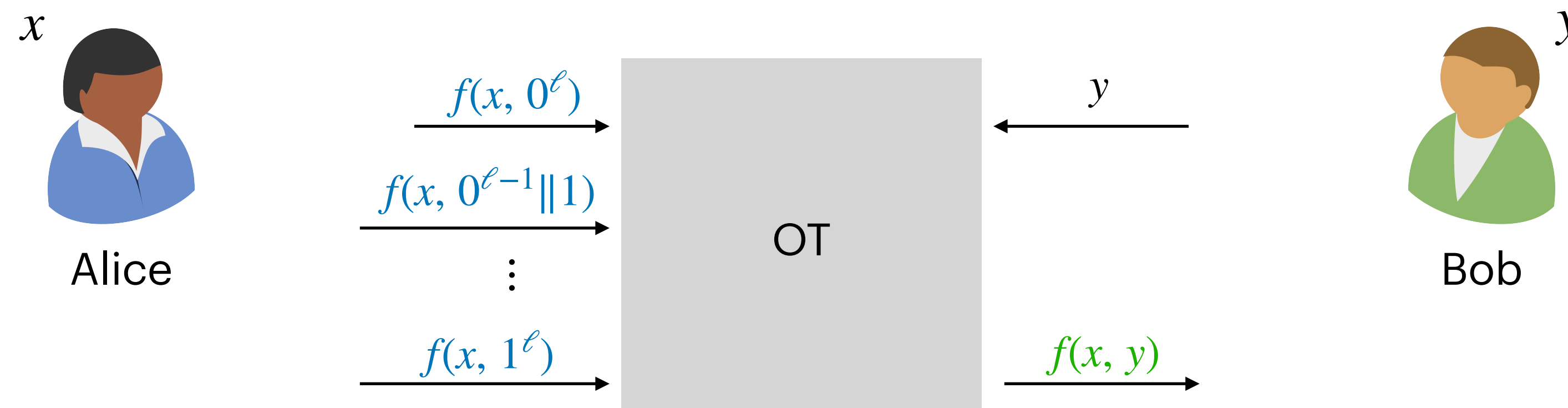
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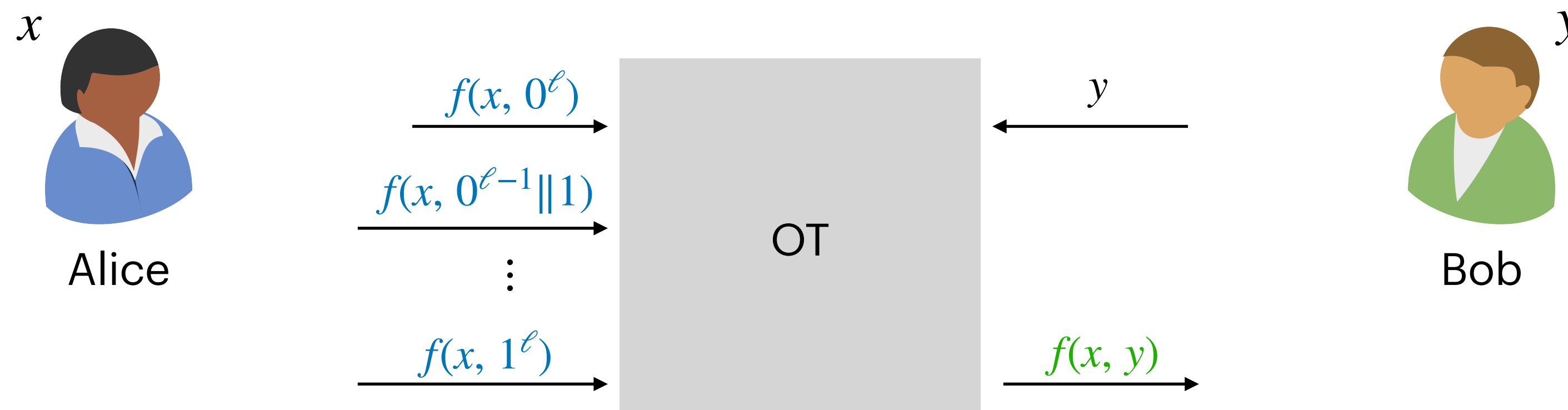
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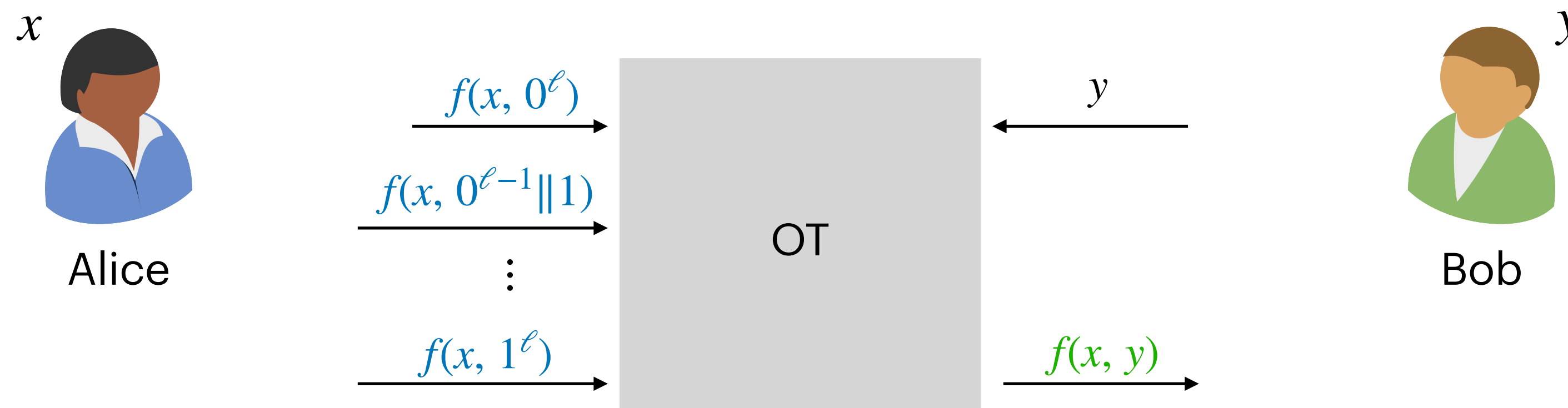
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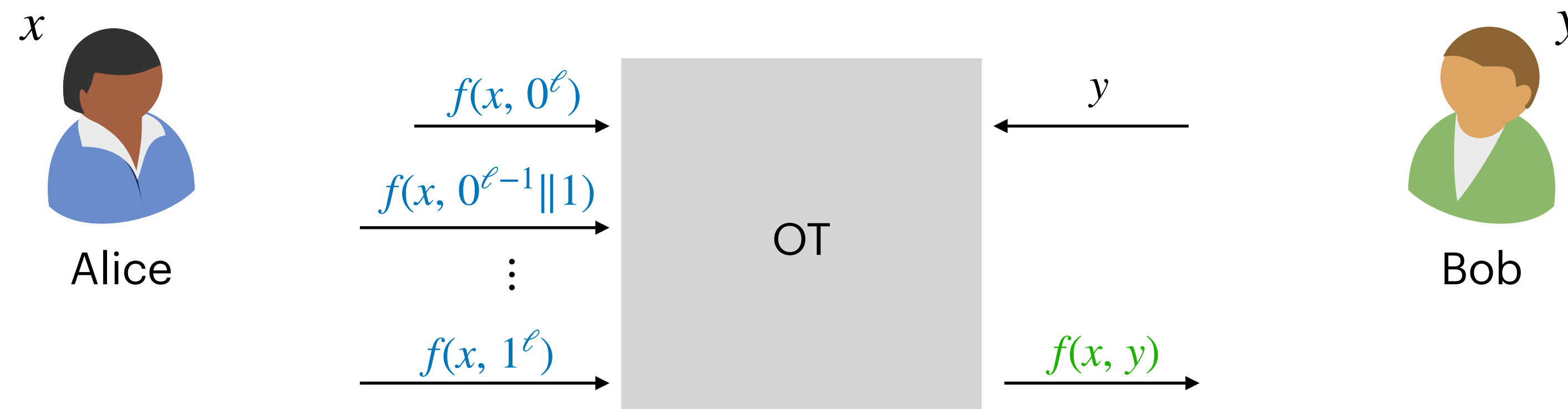
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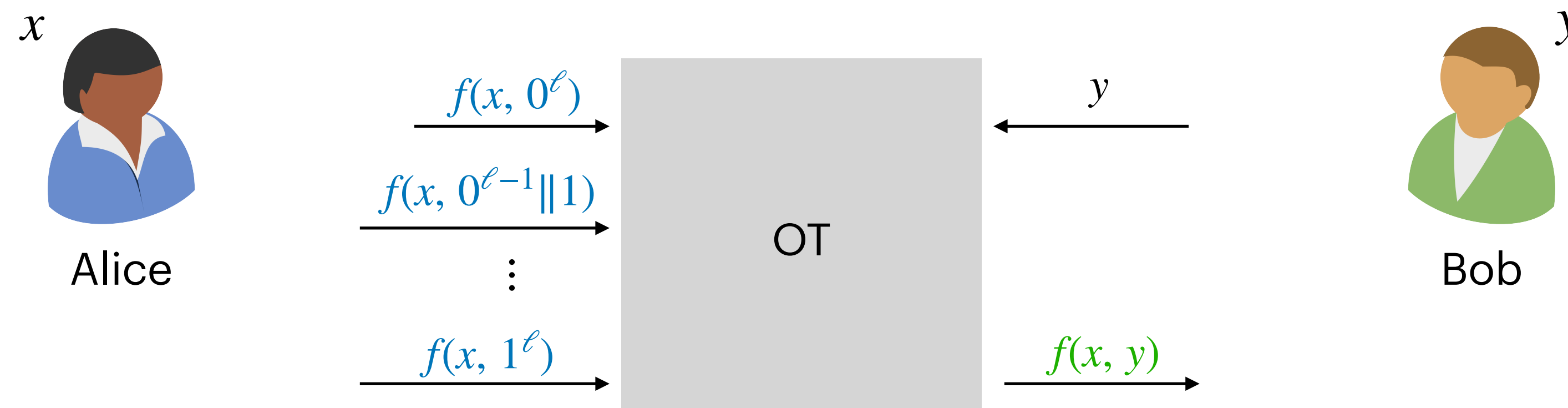
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  - To evaluate  $f(x, y; r)$ , Alice and Bob additionally input uniformly random  $r_1$  and  $r_2$  and we compute  $f'(x, y, r_1, r_2) = f(x, y; r_1 \oplus r_2)$ .

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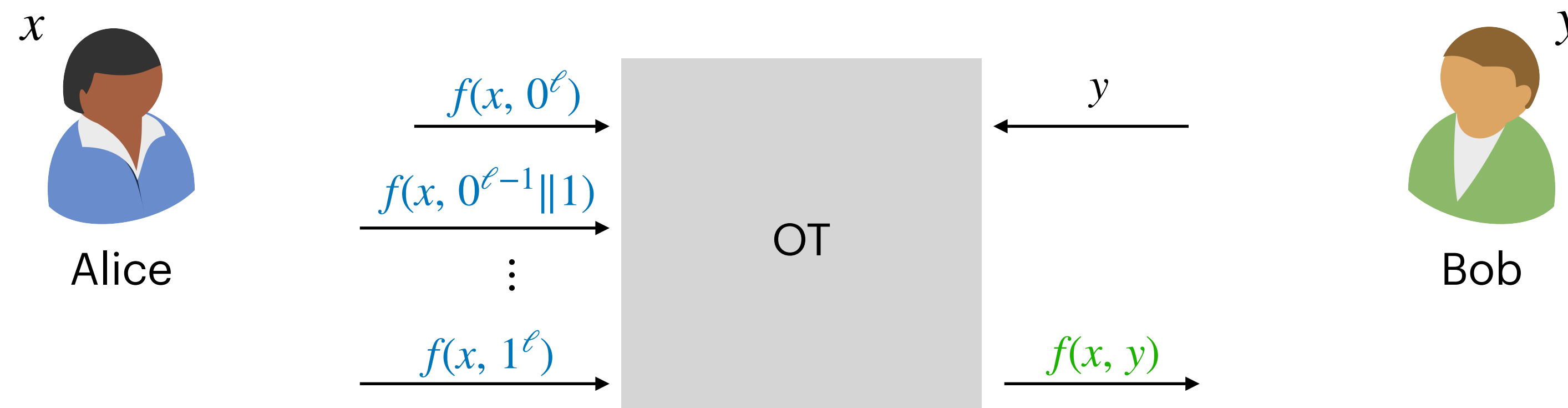
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- Suffices to focus on evaluating deterministic functions.

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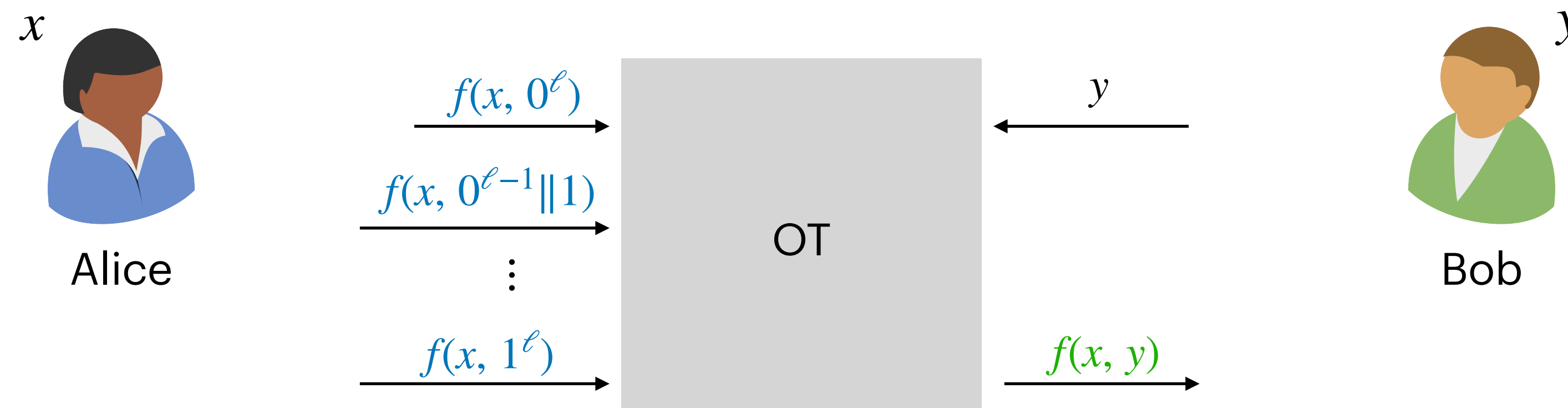
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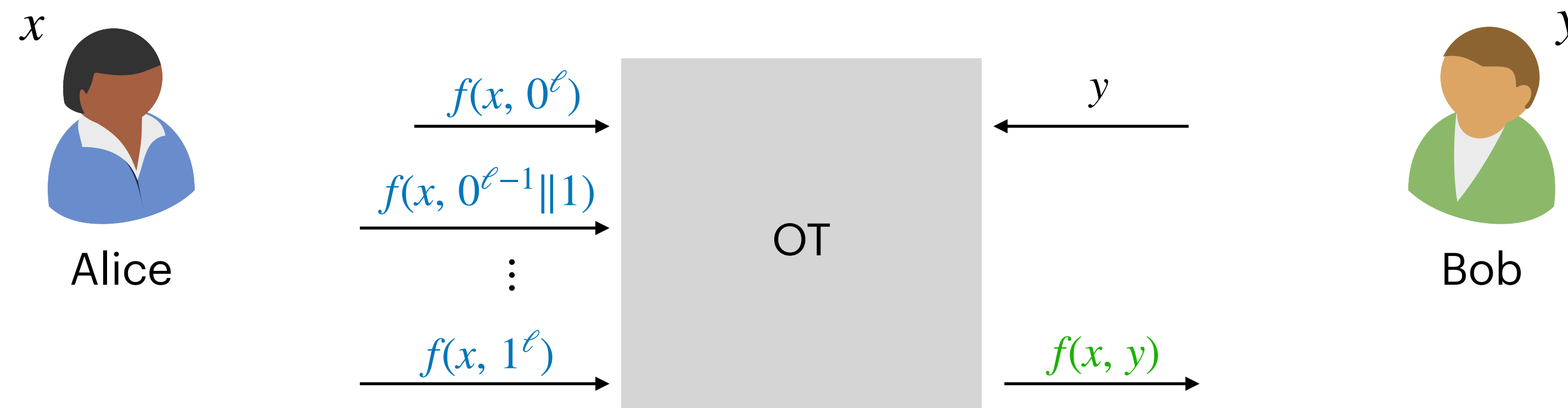
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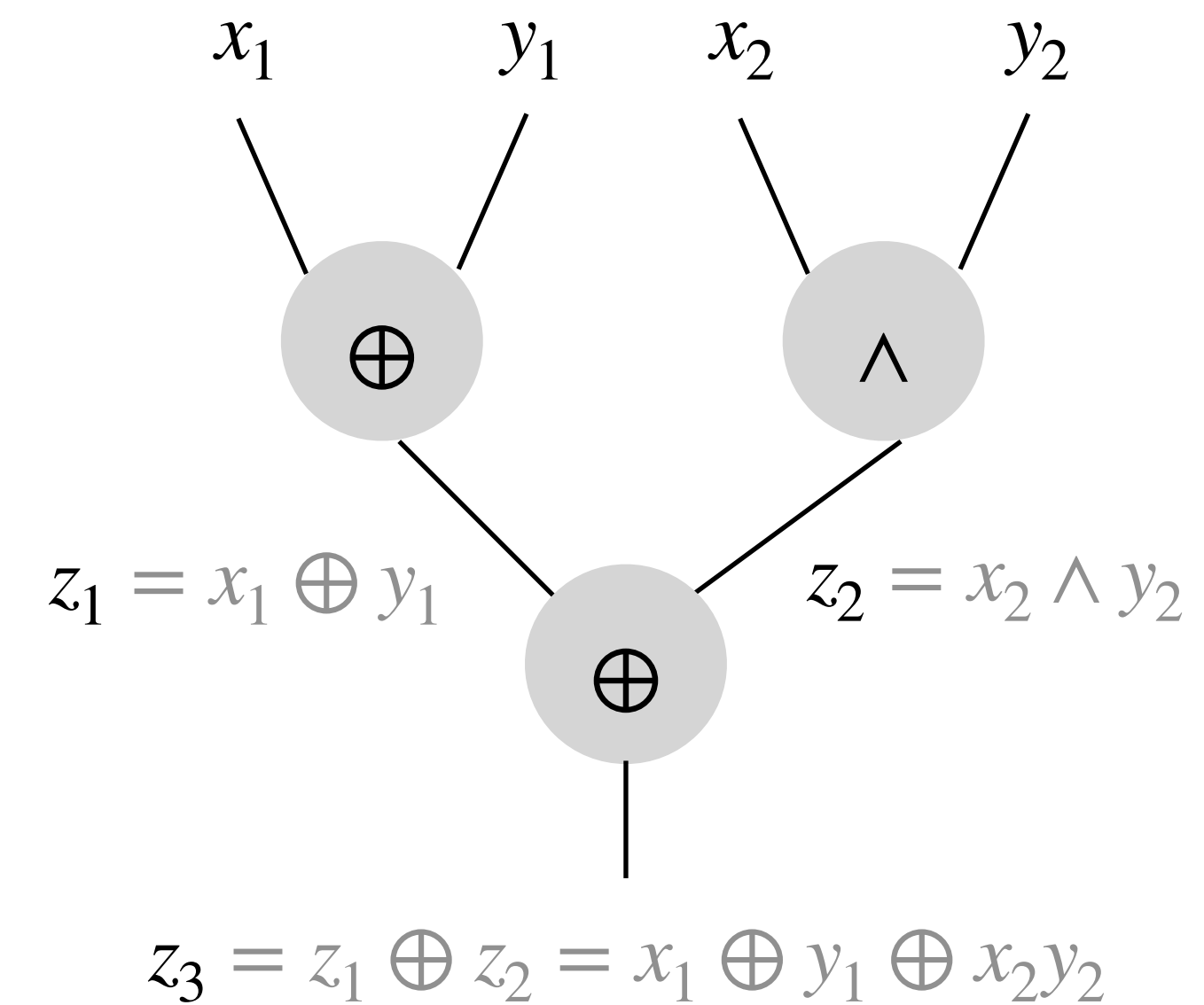
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- We will evaluate **circuits!**
  - We will extend the above idea to evaluate each gate.

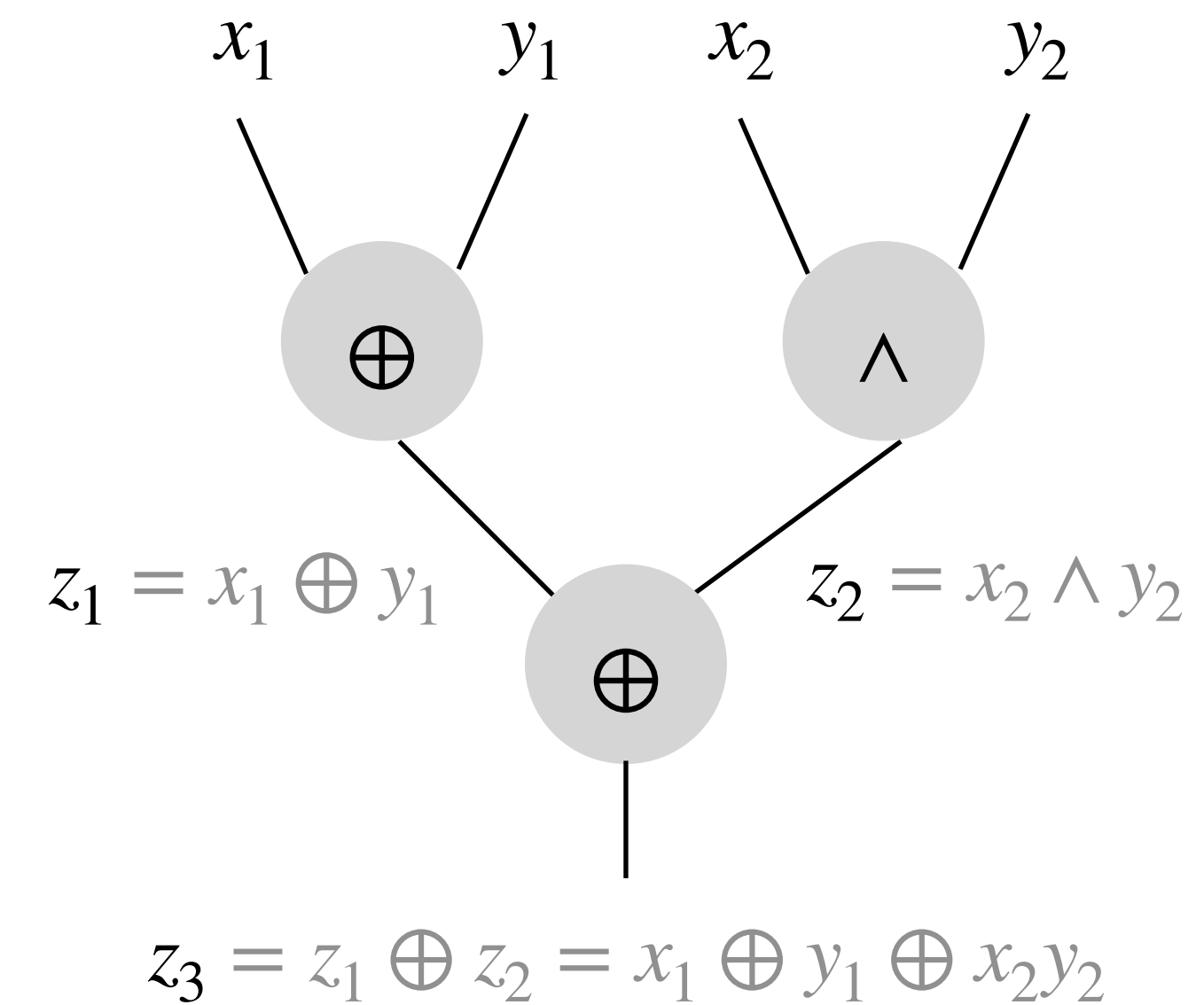
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- Circuits consist of 2-input **AND** and **XOR** gates.
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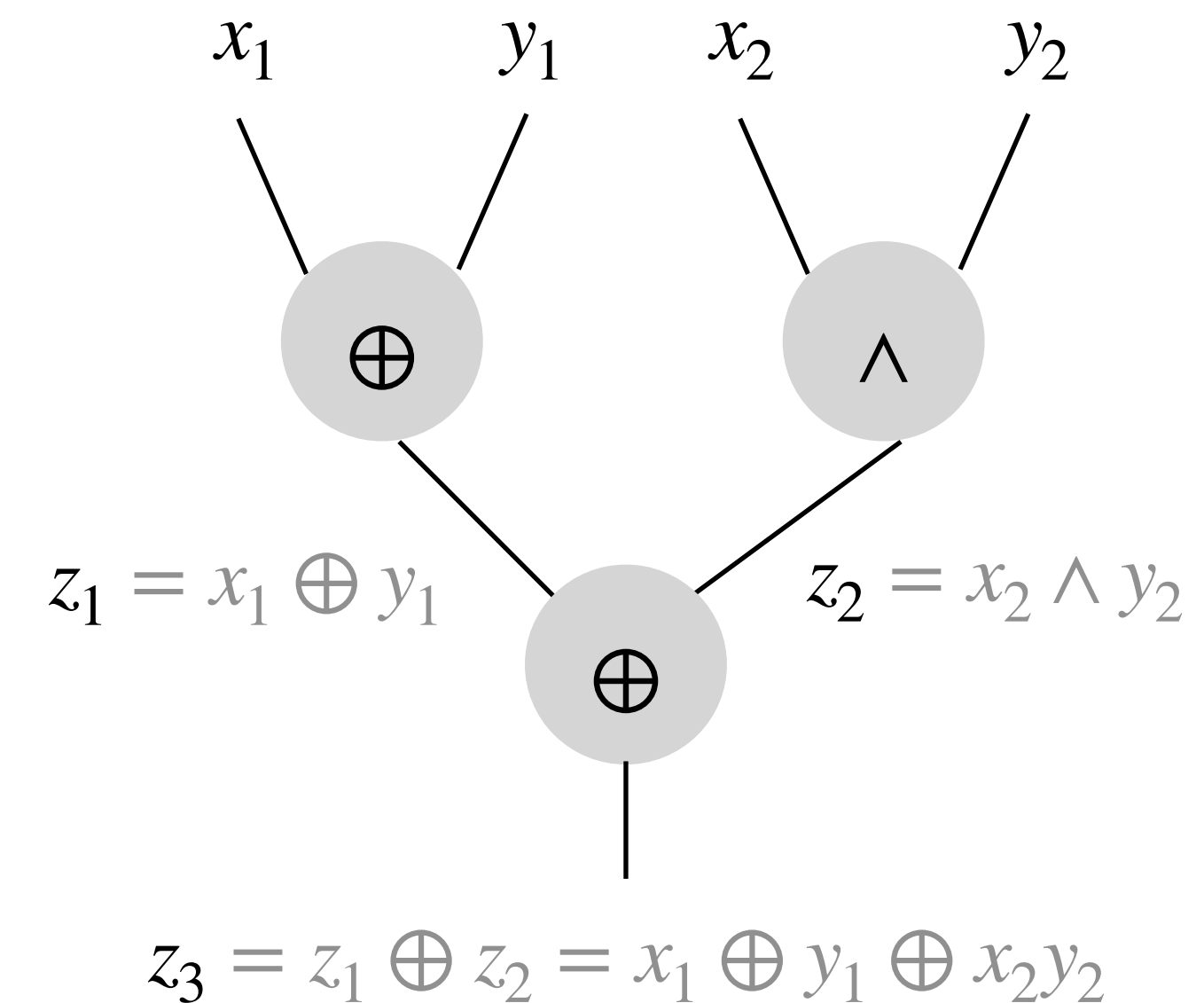
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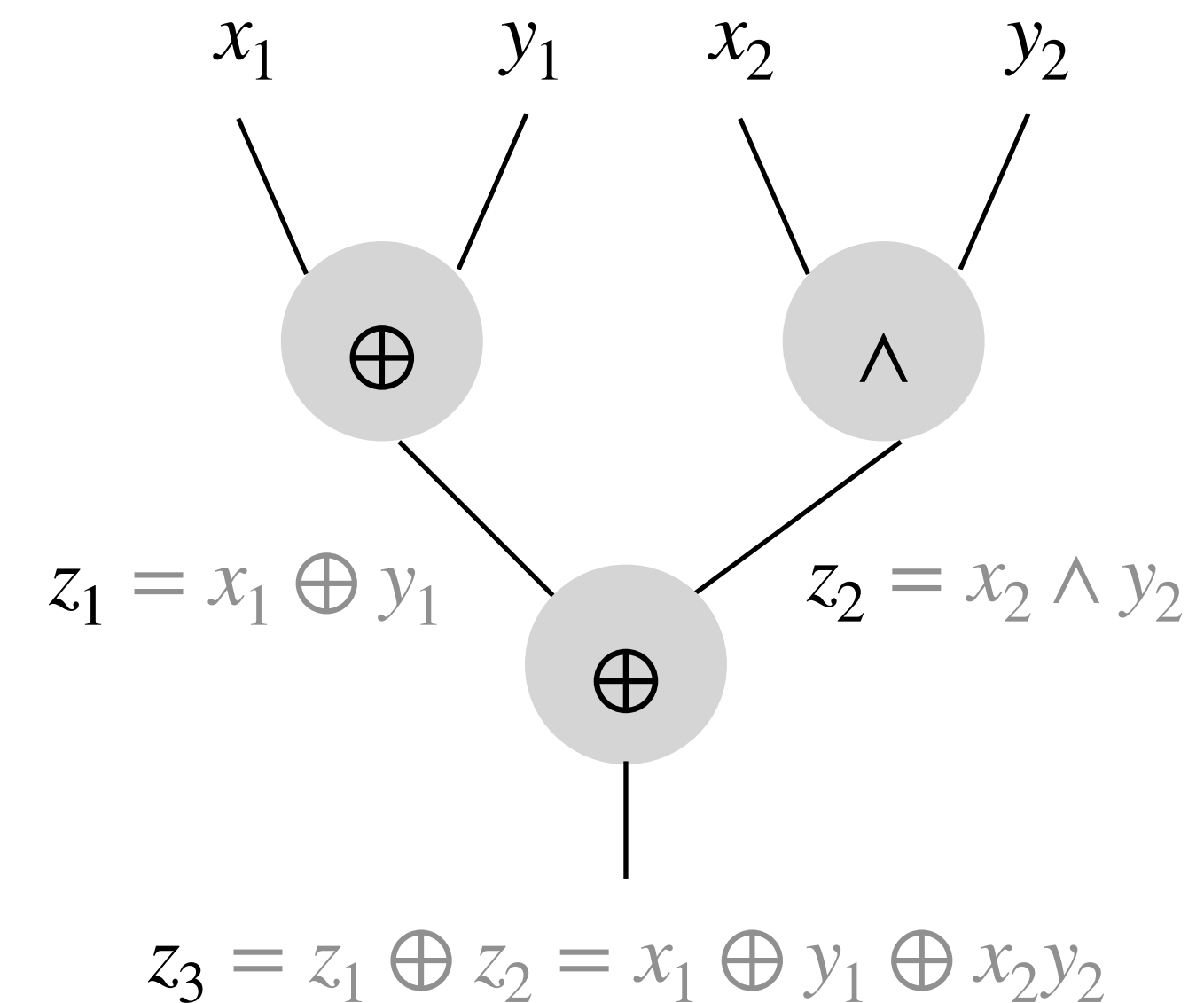
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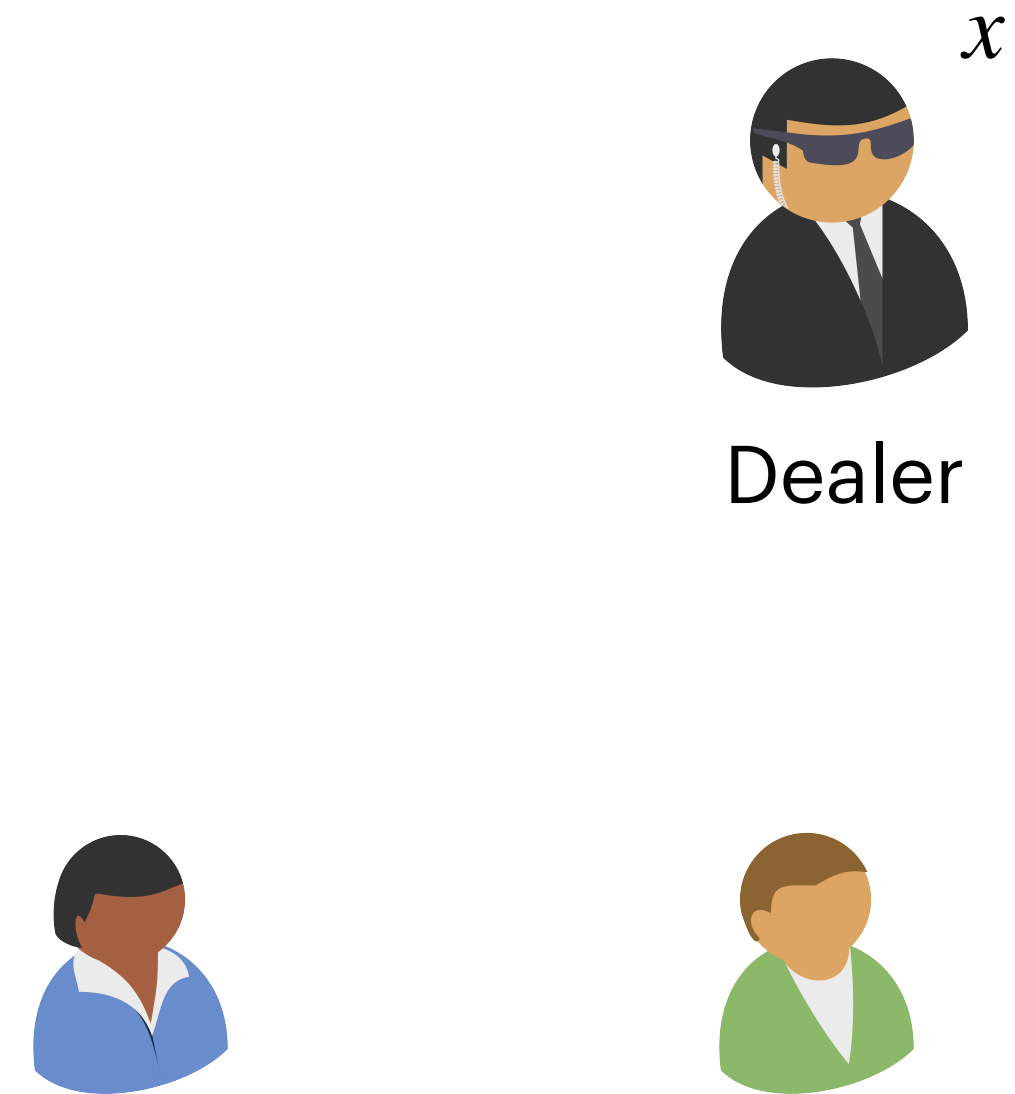
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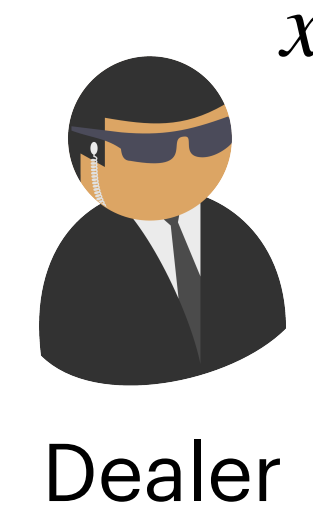
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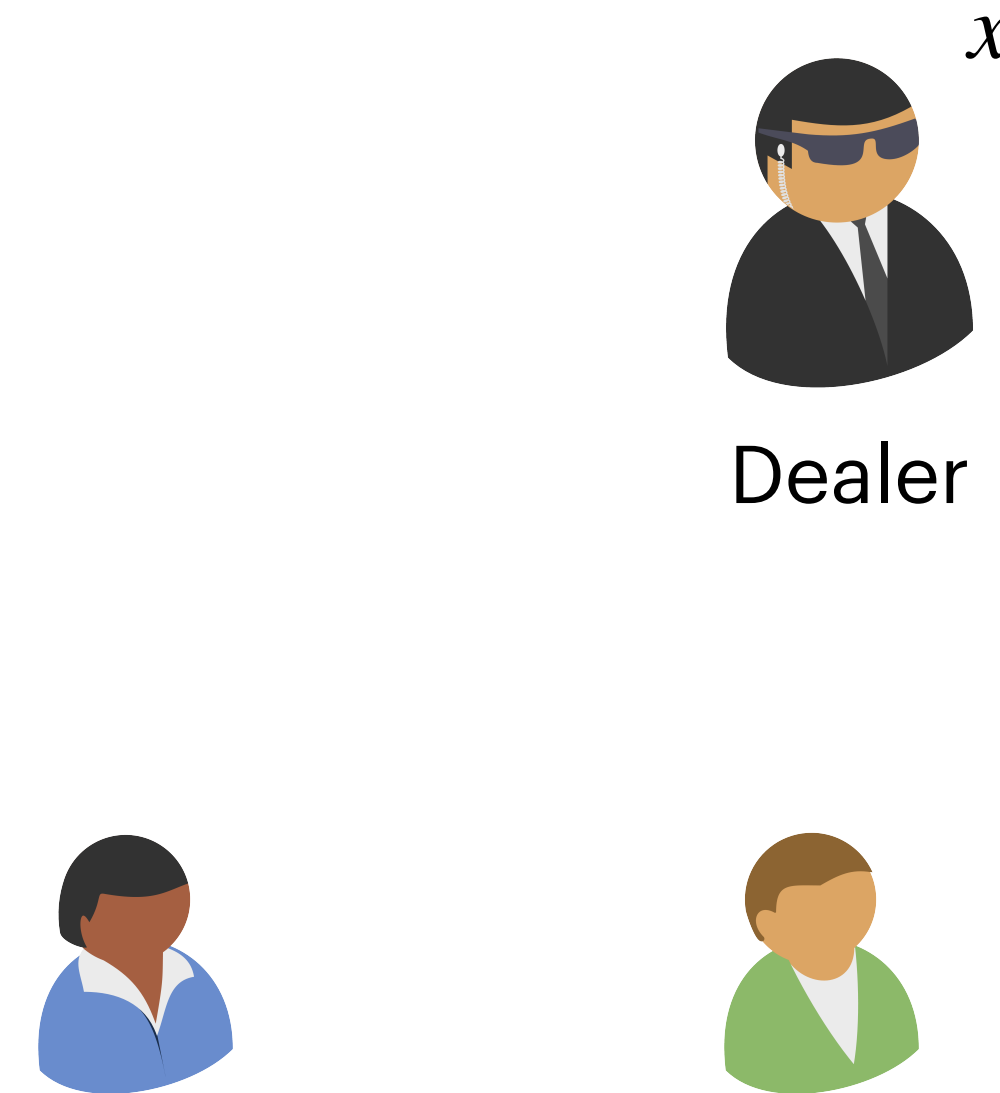
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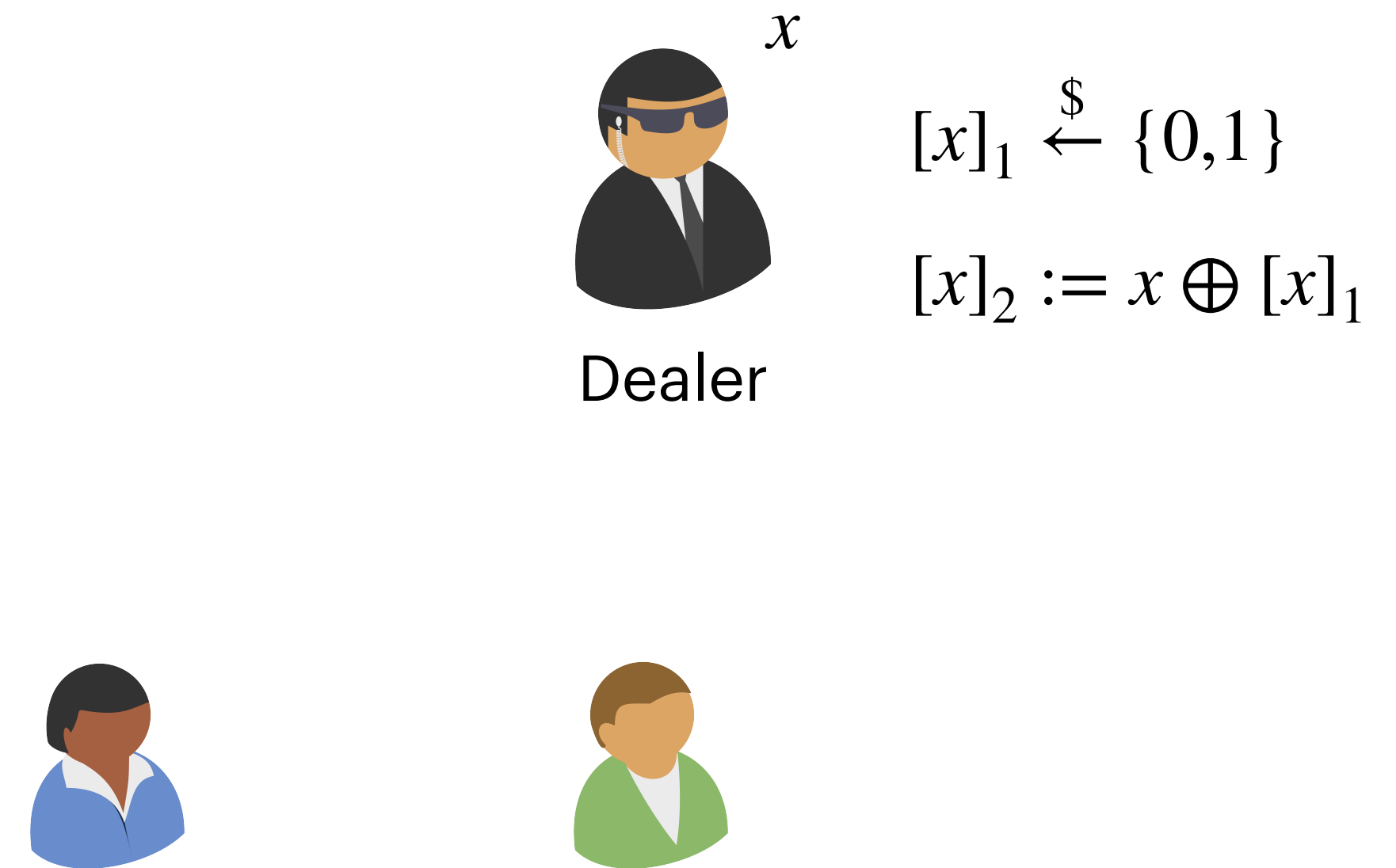
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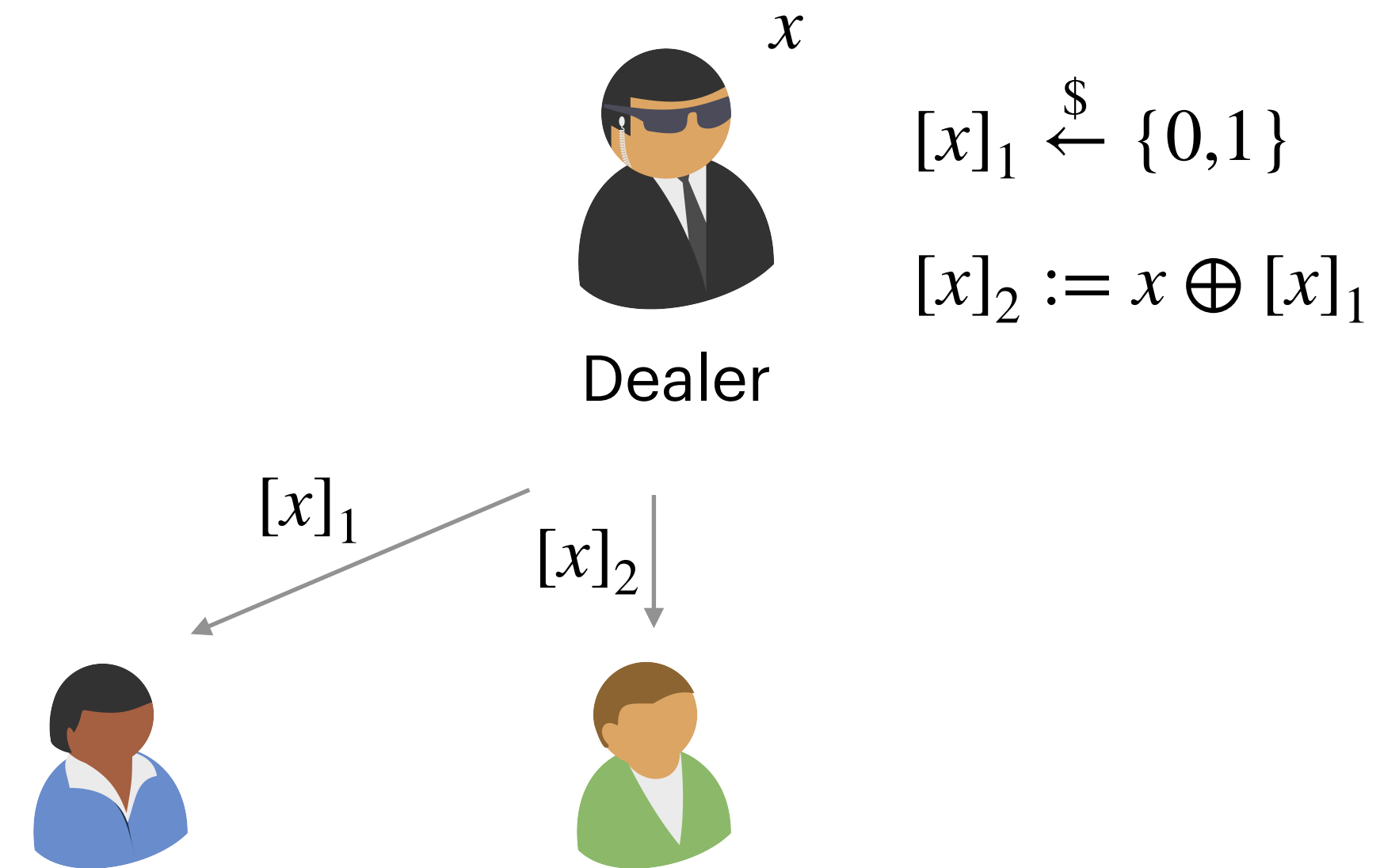
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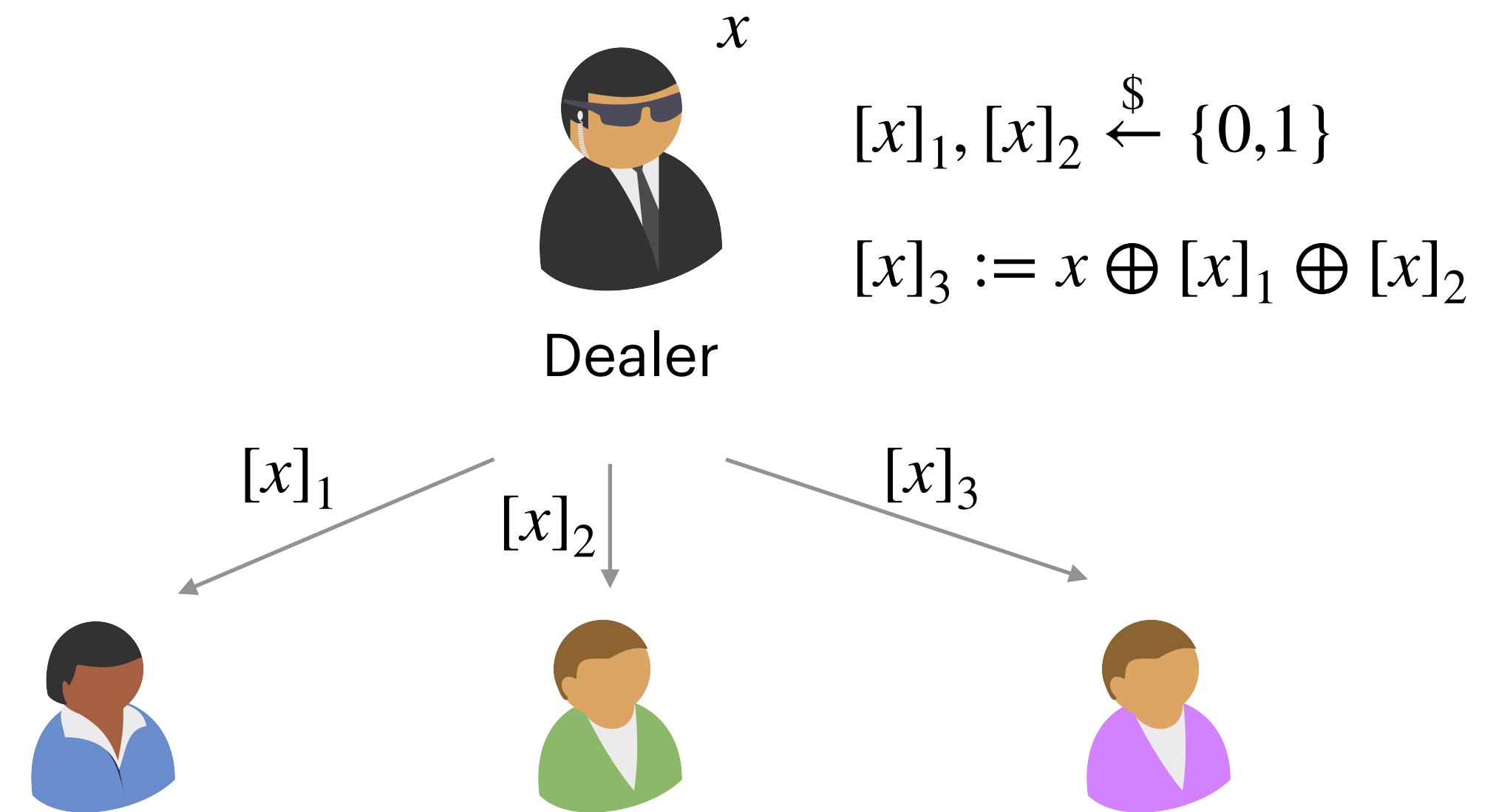
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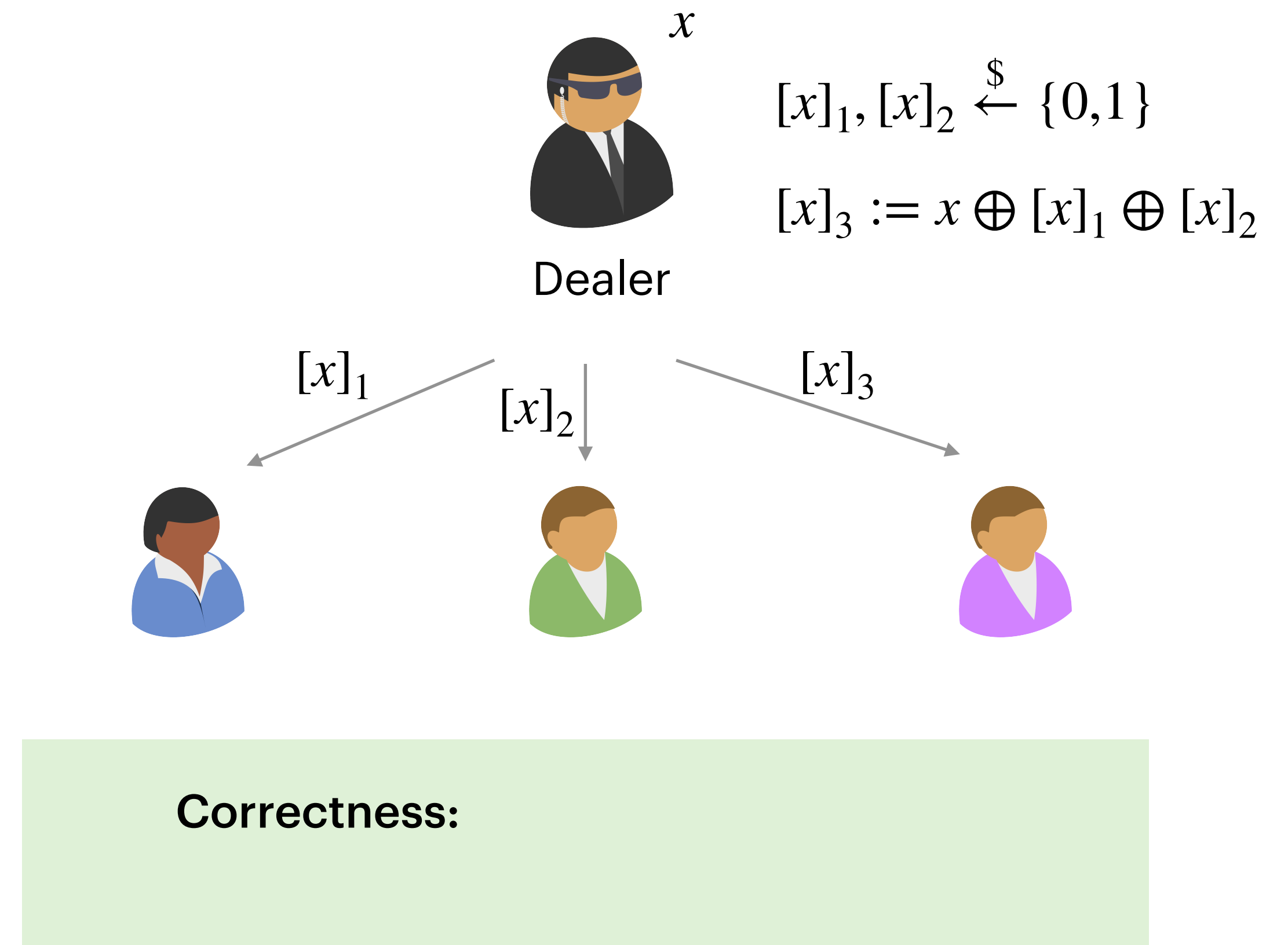
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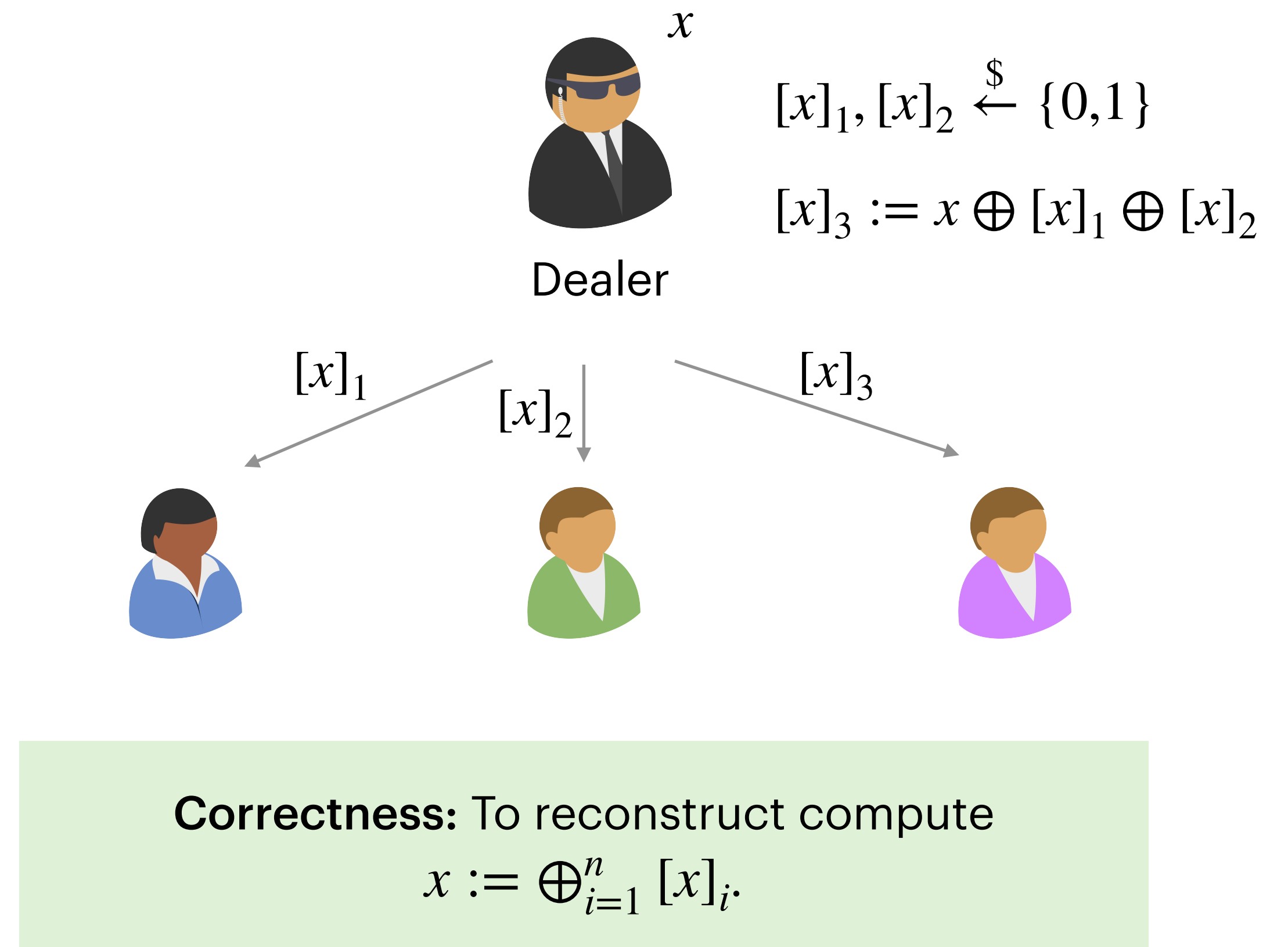
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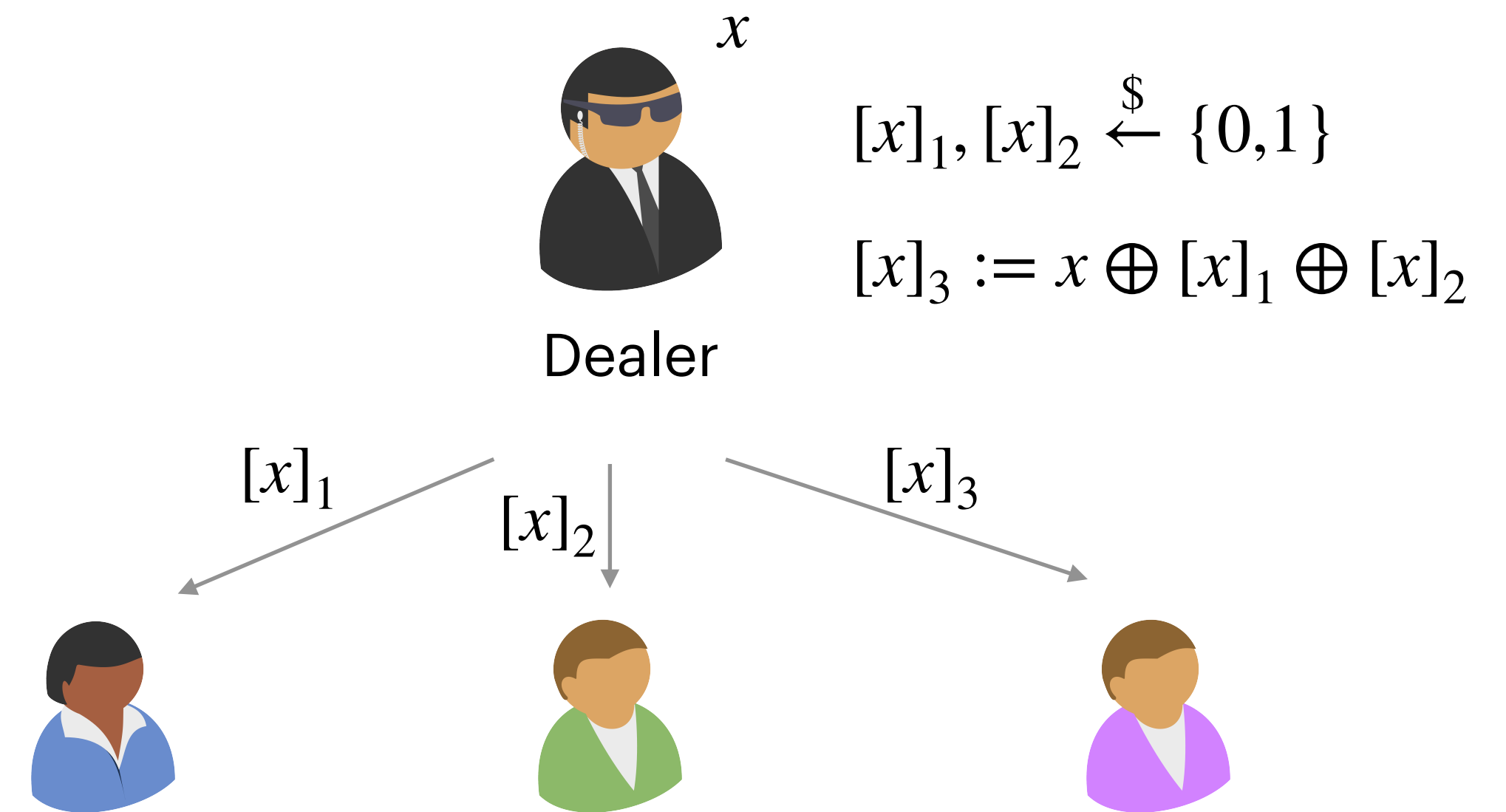
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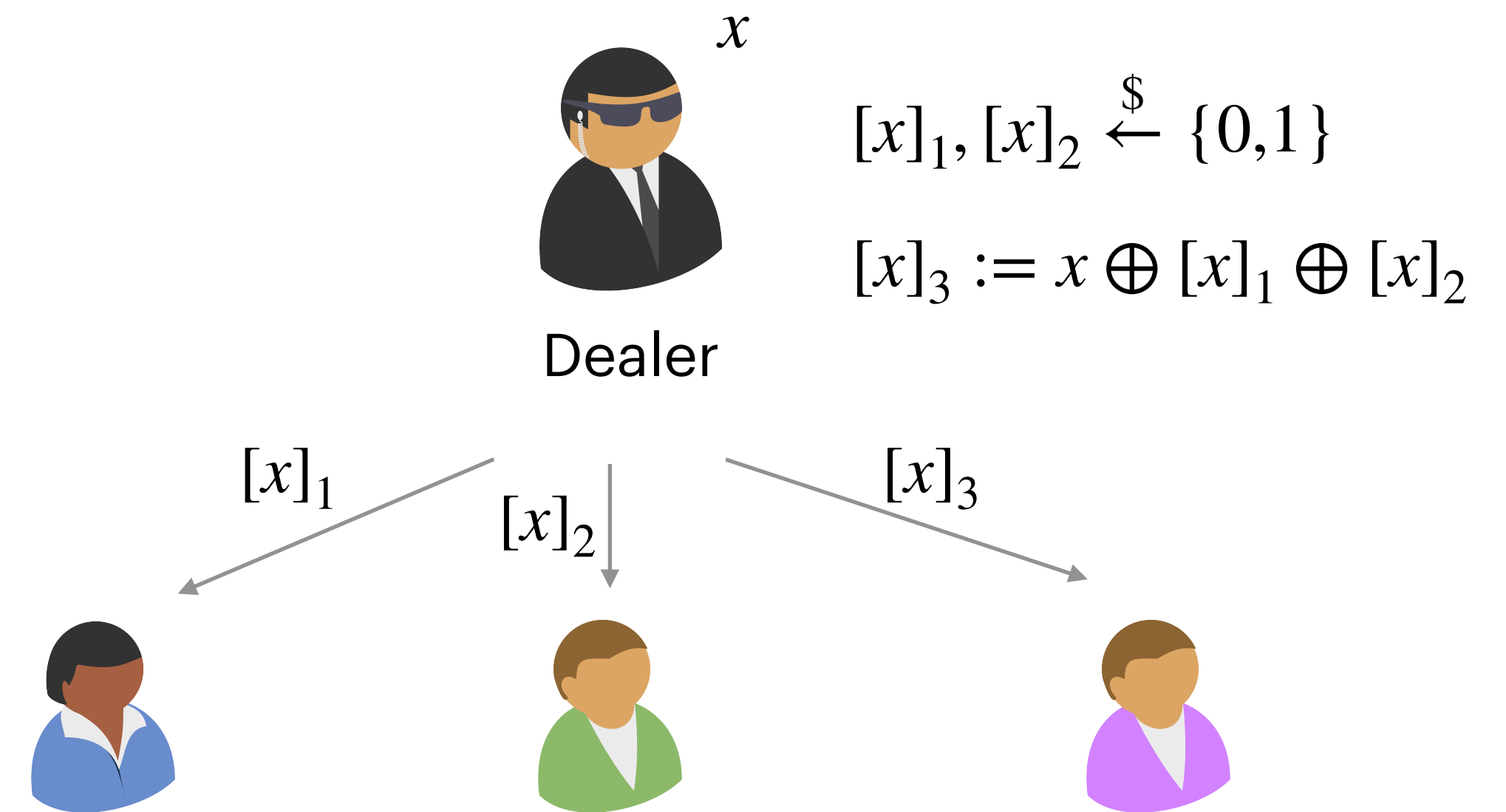
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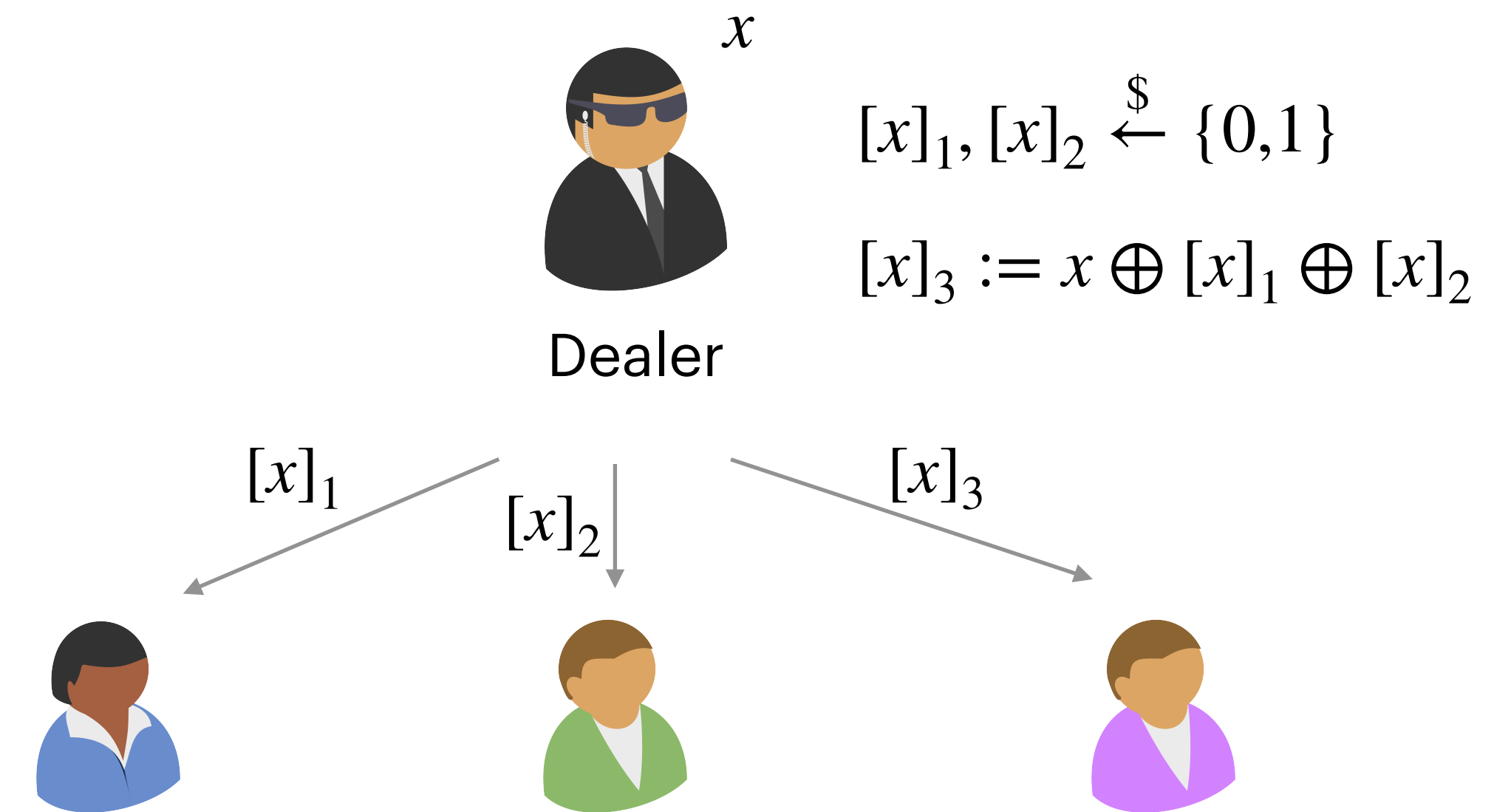
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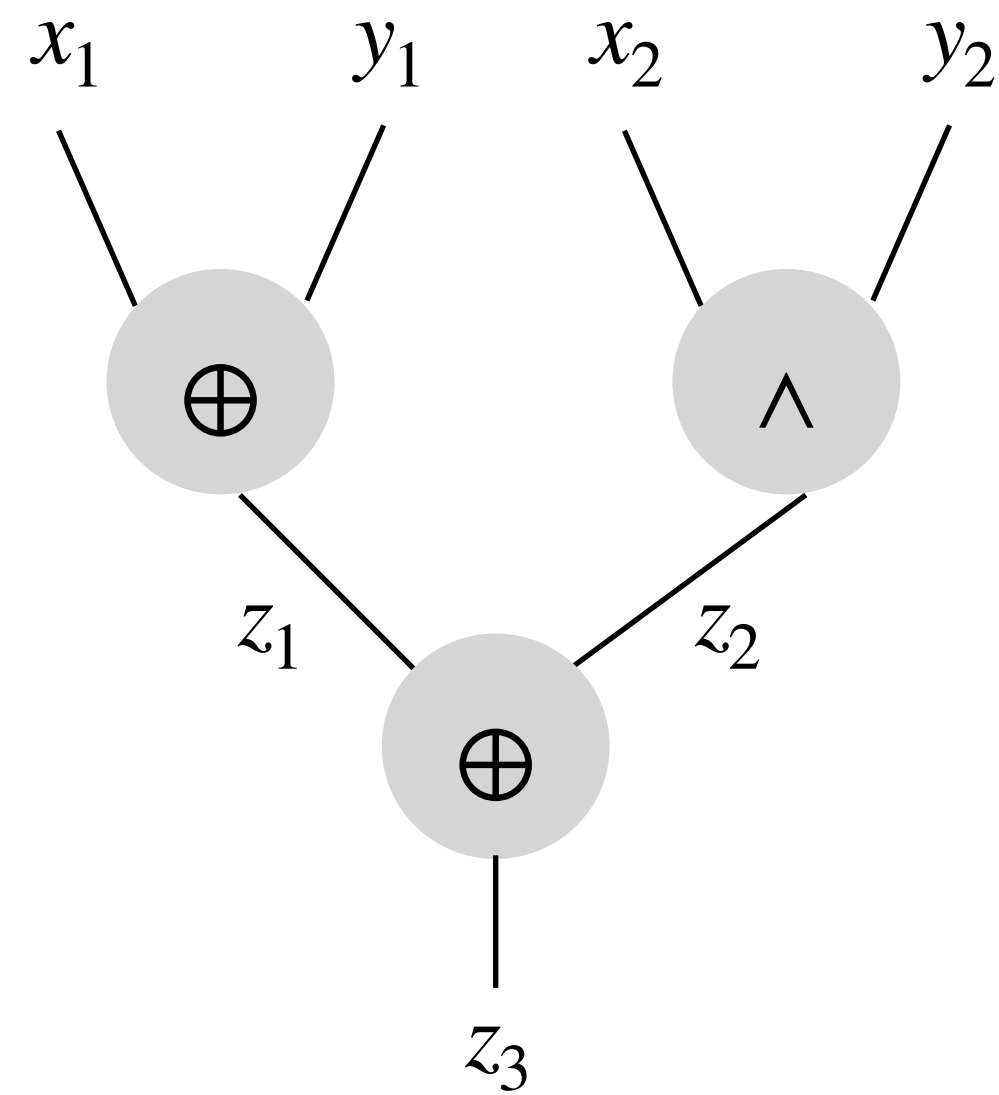
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Simulator?

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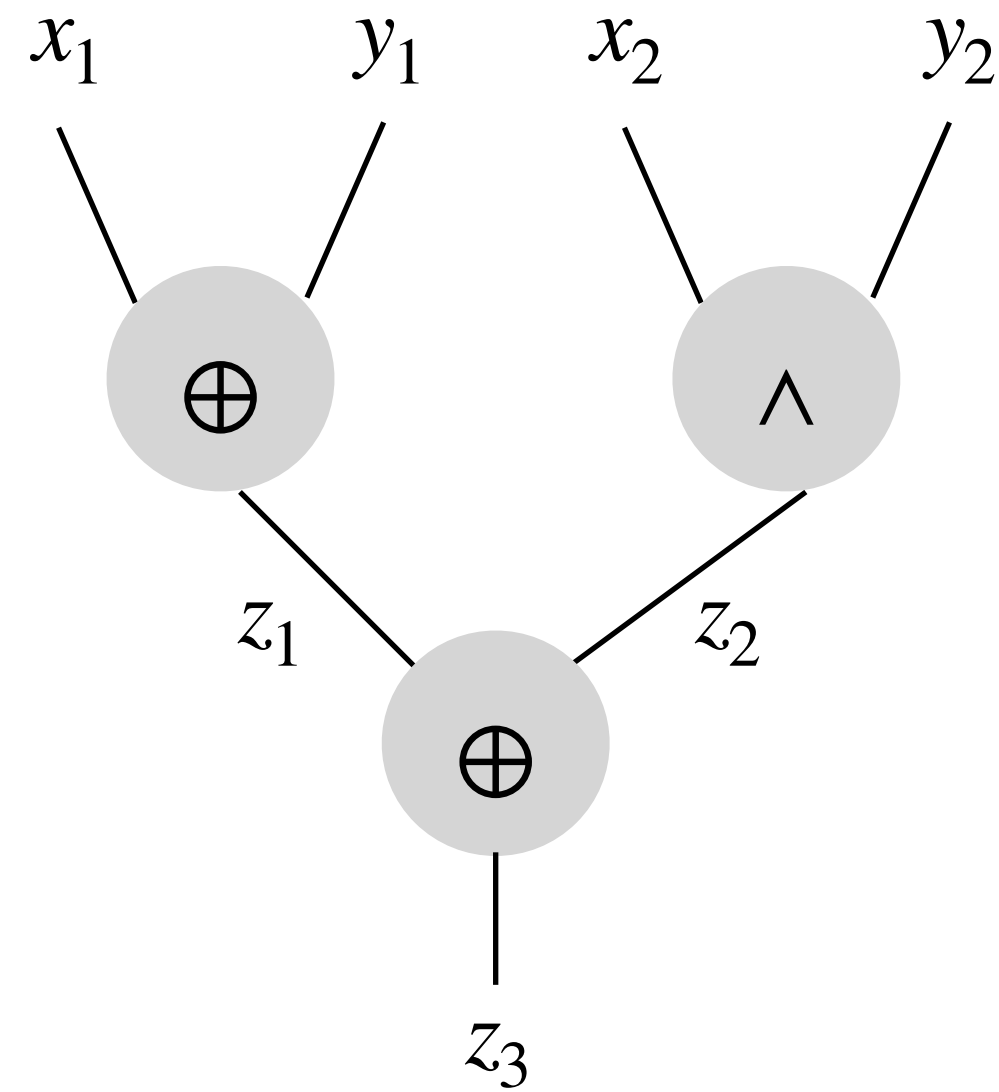
## Plaintext Circuit Evaluation



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Perform secret-shared evaluation of the circuit.

Plaintext Circuit Evaluation



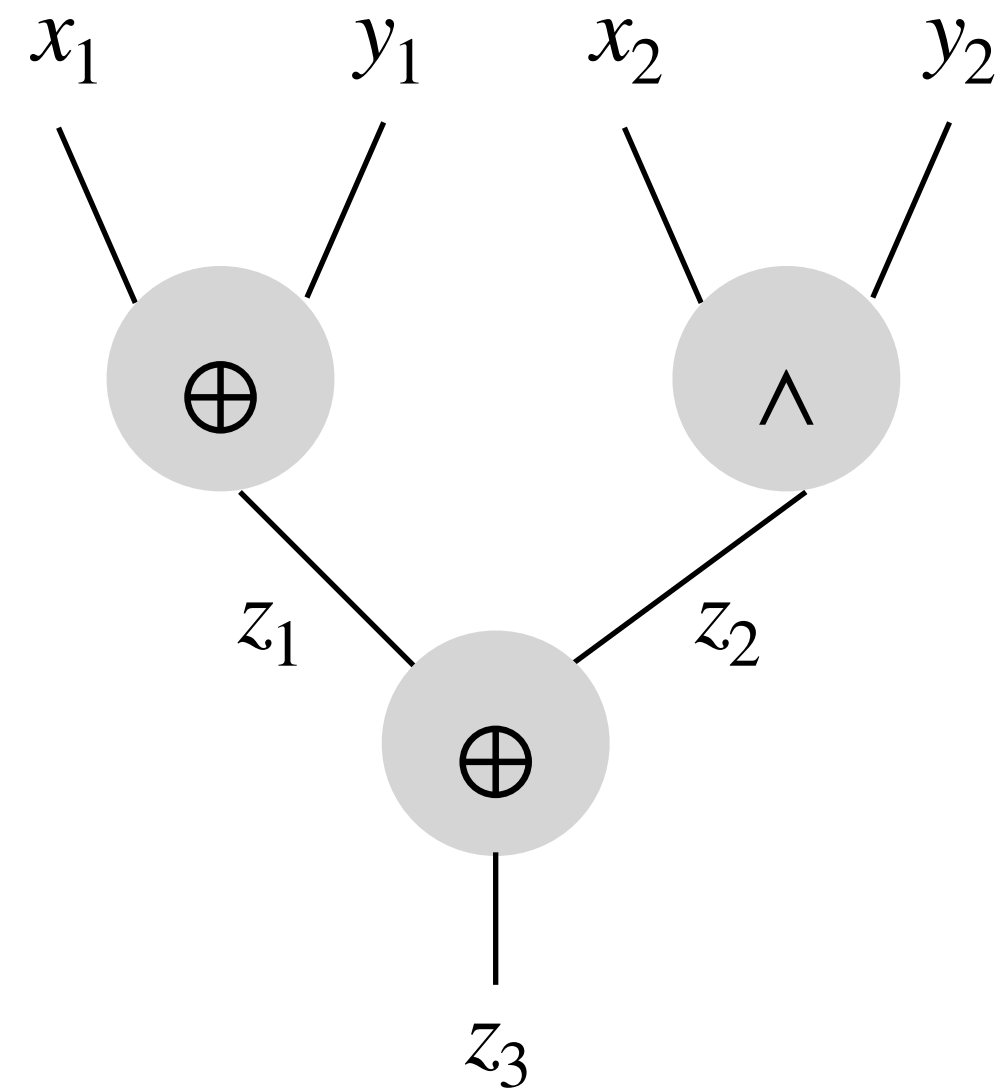
Secure Computation



# Template for Secure Computation

Perform secret-shared evaluation of the circuit.

## Plaintext Circuit Evaluation



## Secure Computation

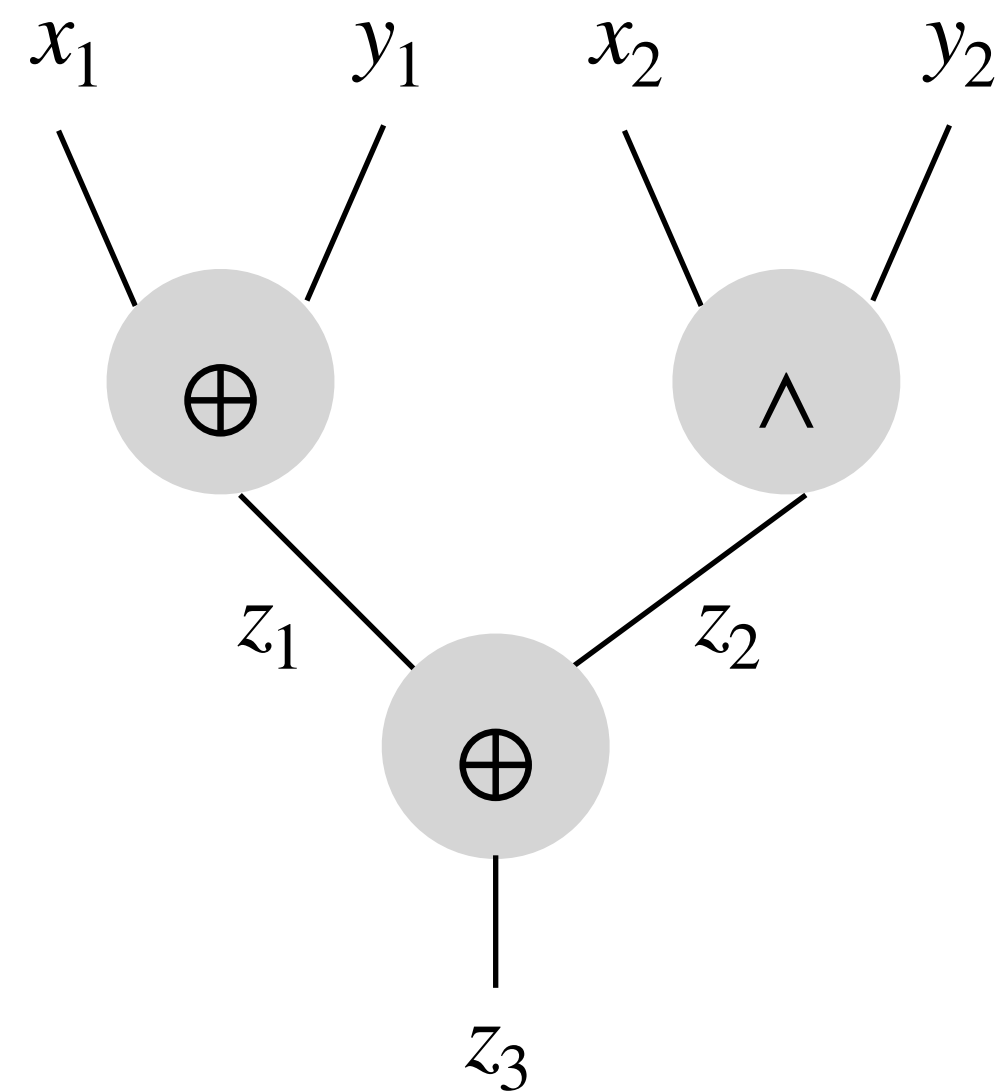


- Each party can **secret share its inputs**.

# Template for Secure Computation

Perform secret-shared evaluation of the circuit.

## Plaintext Circuit Evaluation



## Secure Computation



$[x_1]_A$



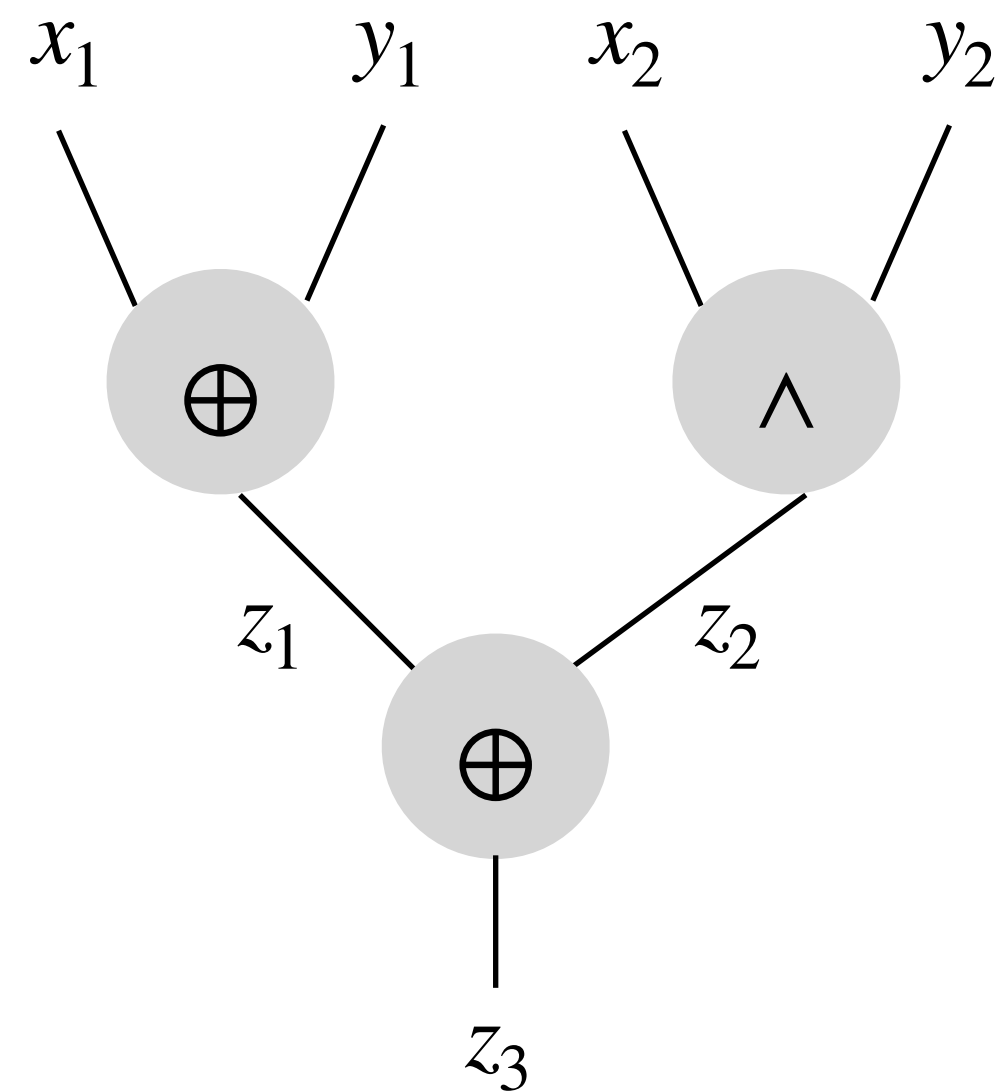
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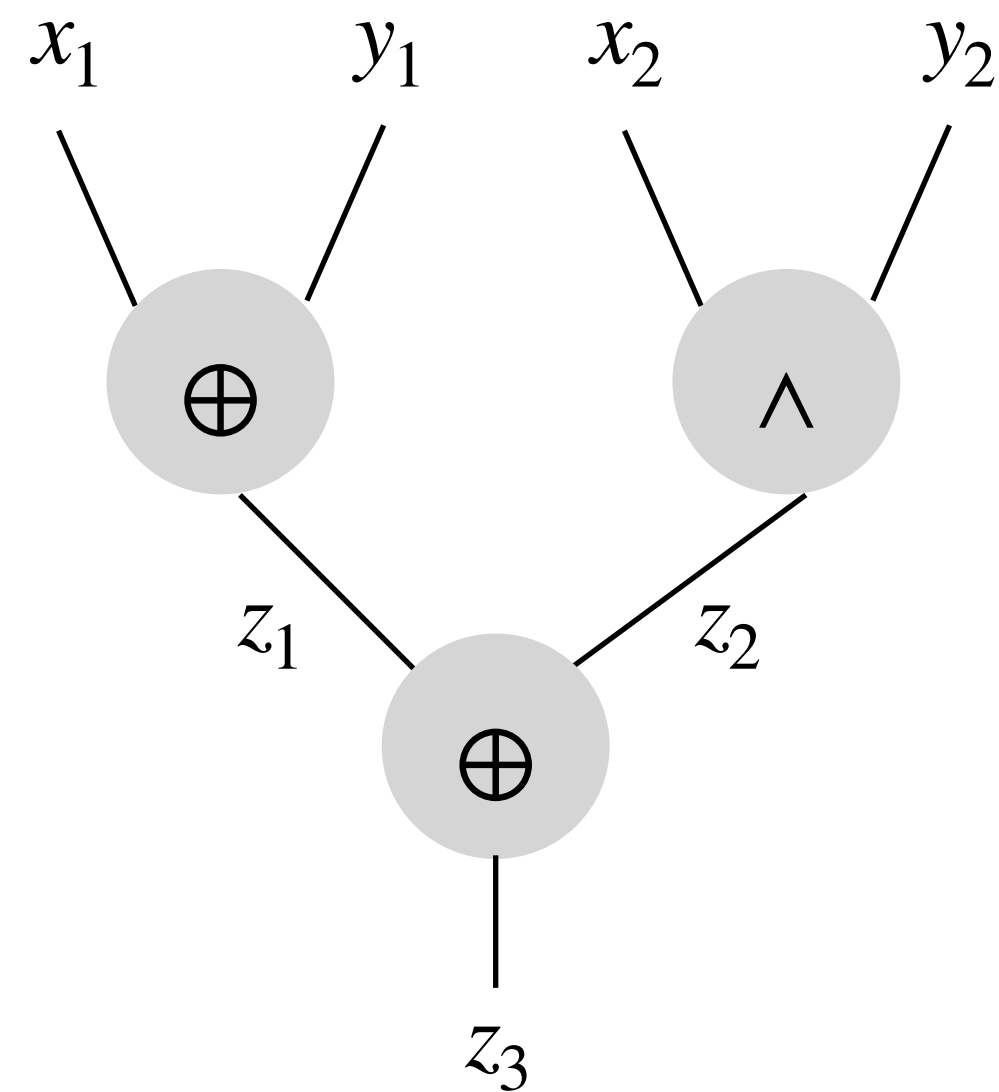


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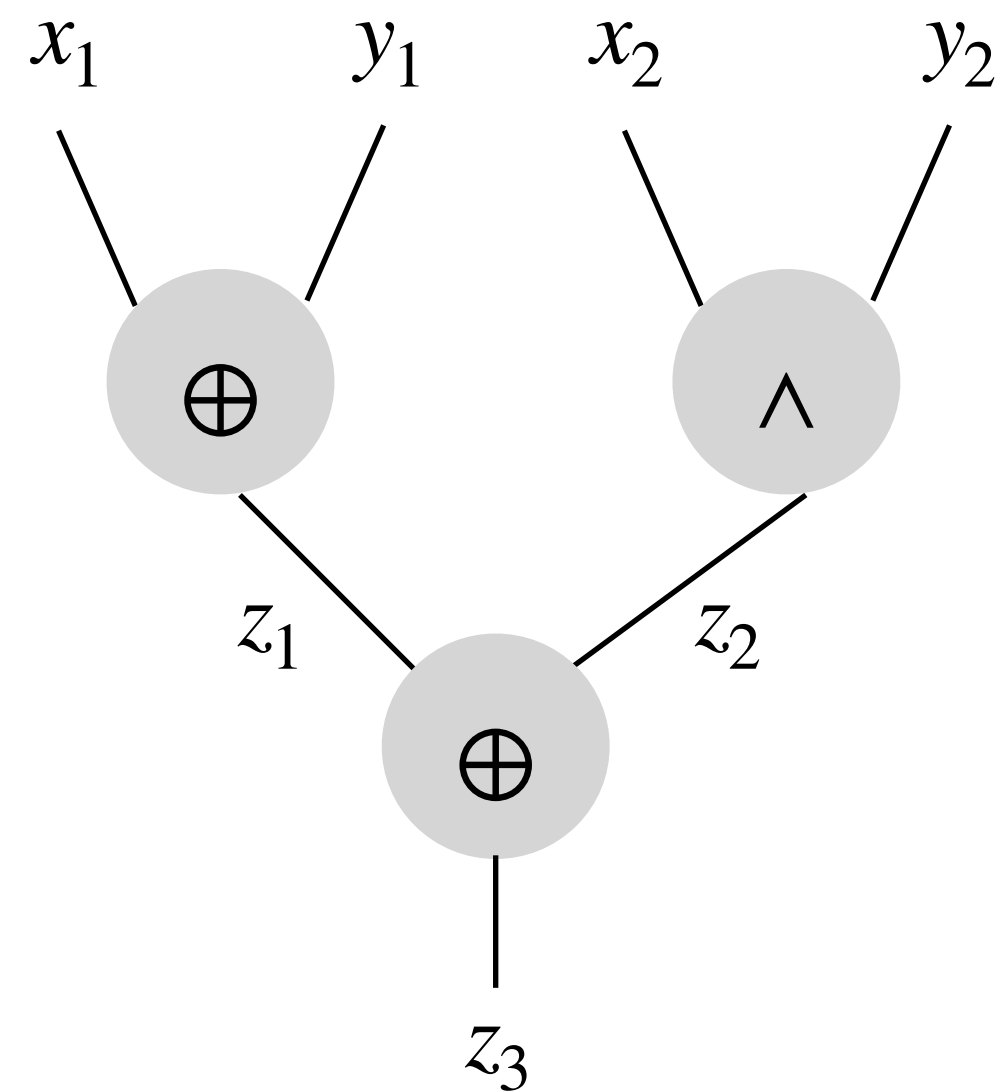


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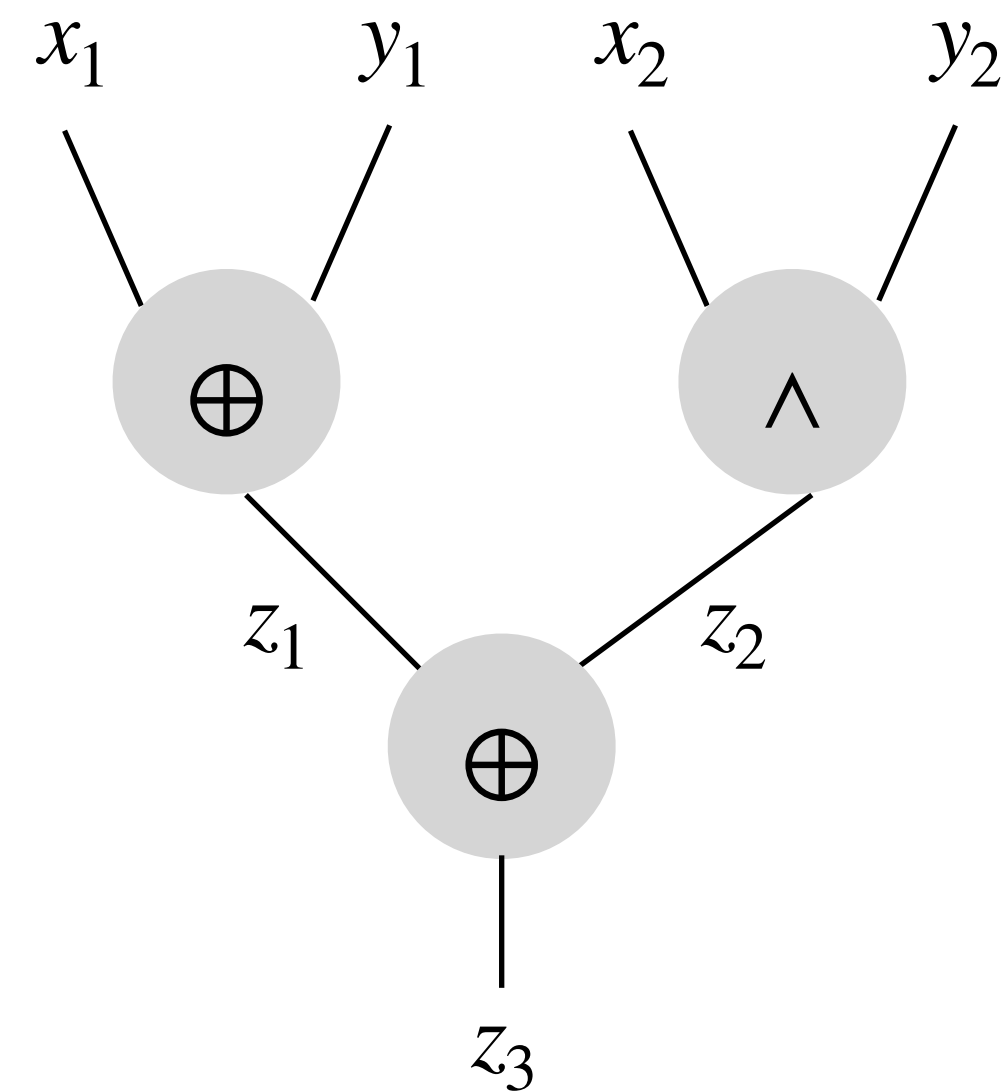


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- **Invariant:** Parties have shares of each wire value.

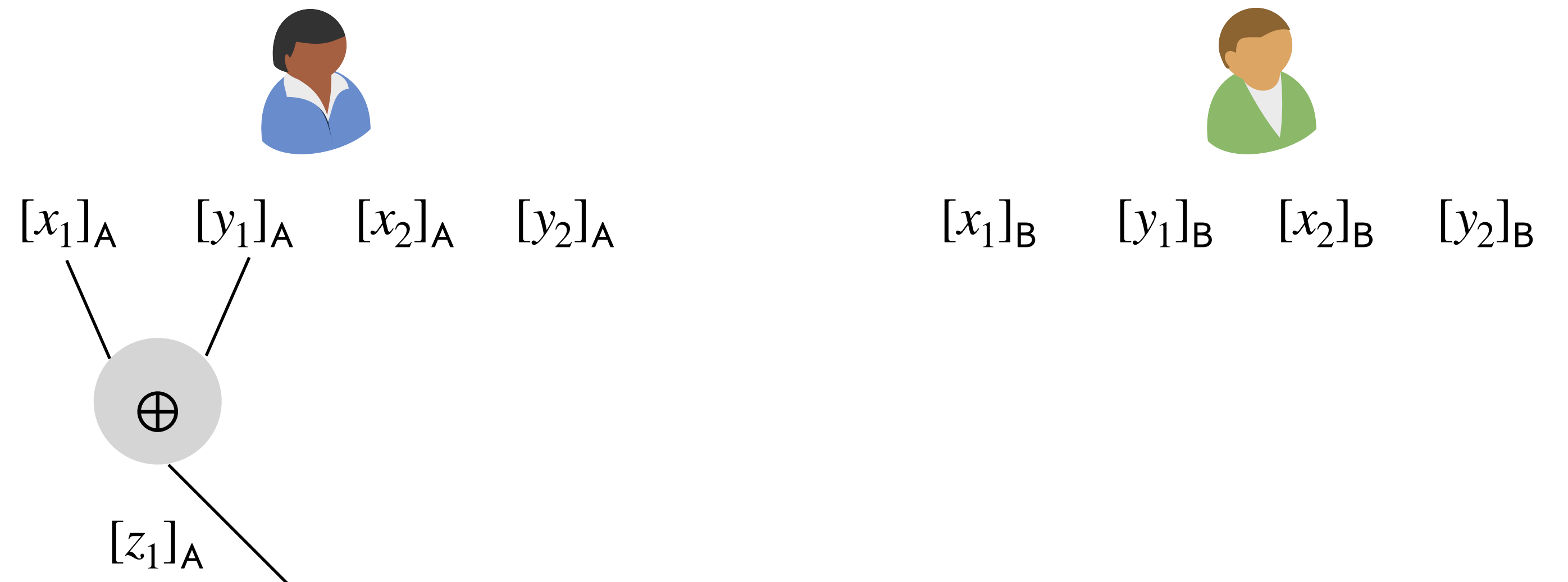
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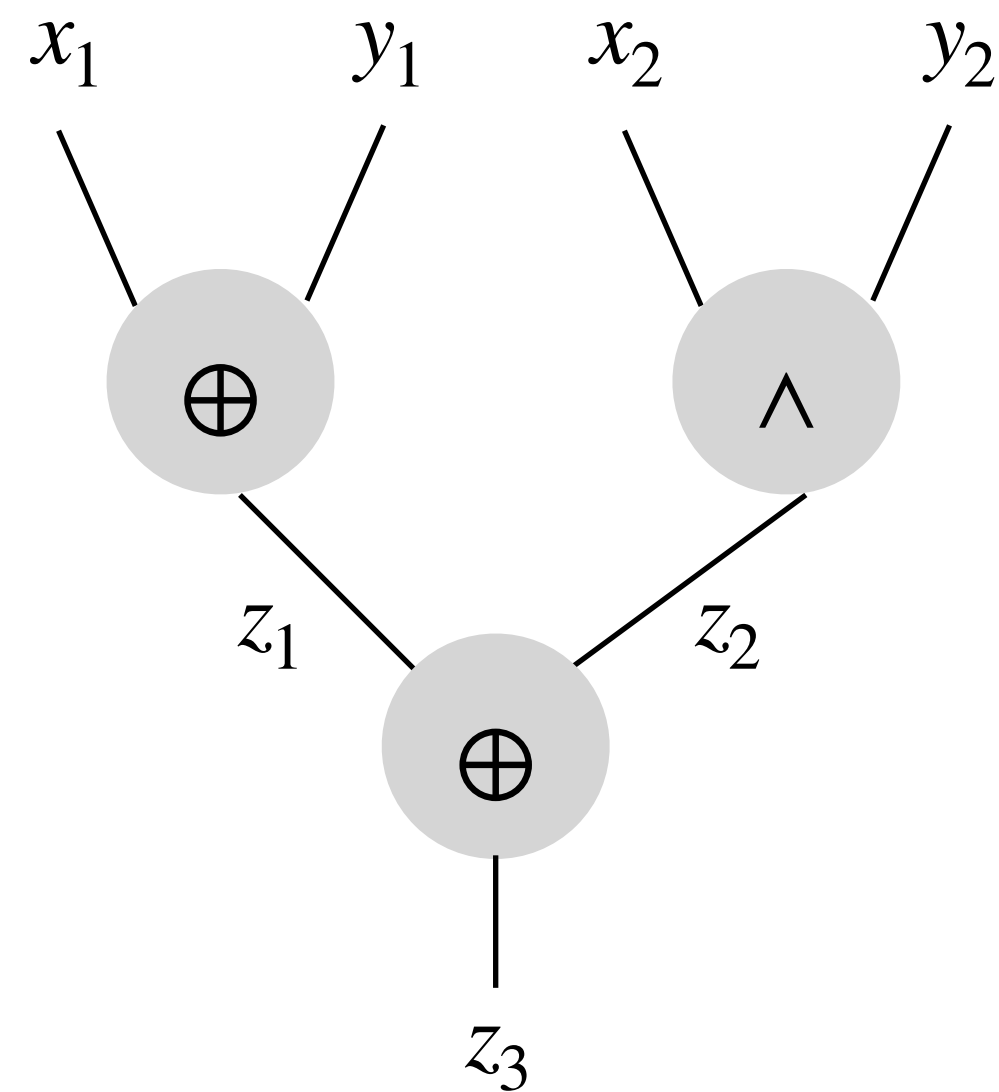


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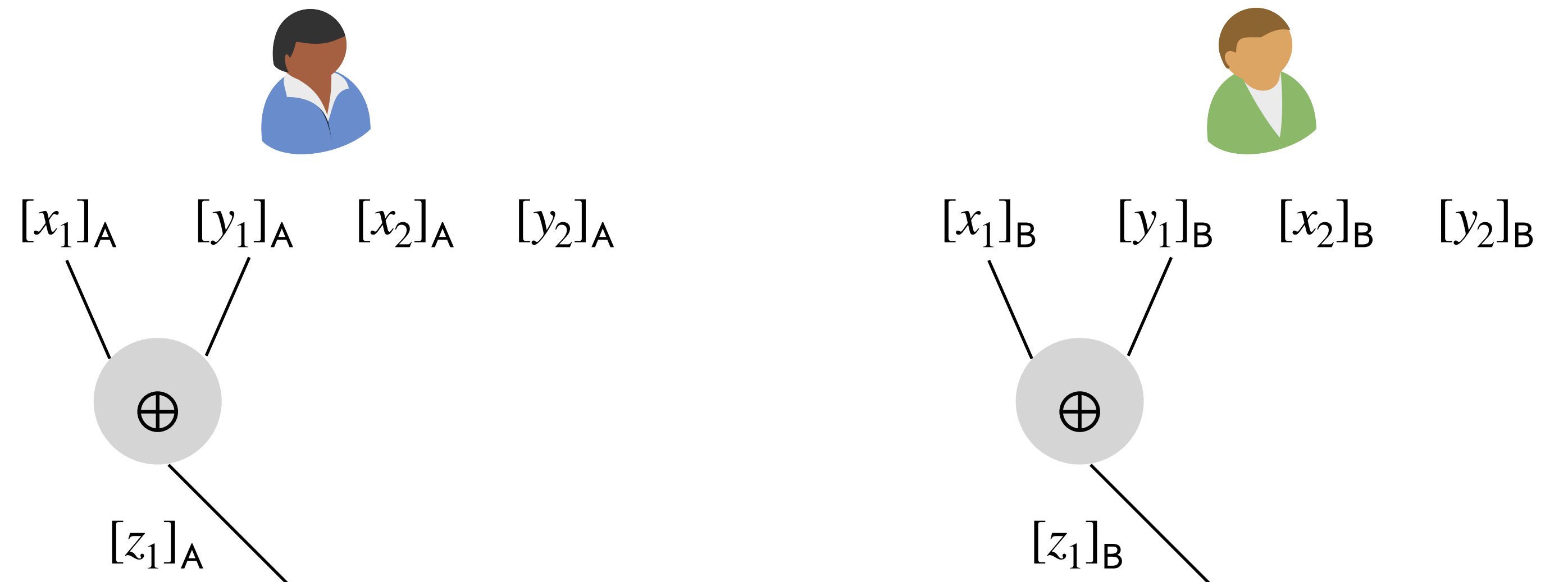
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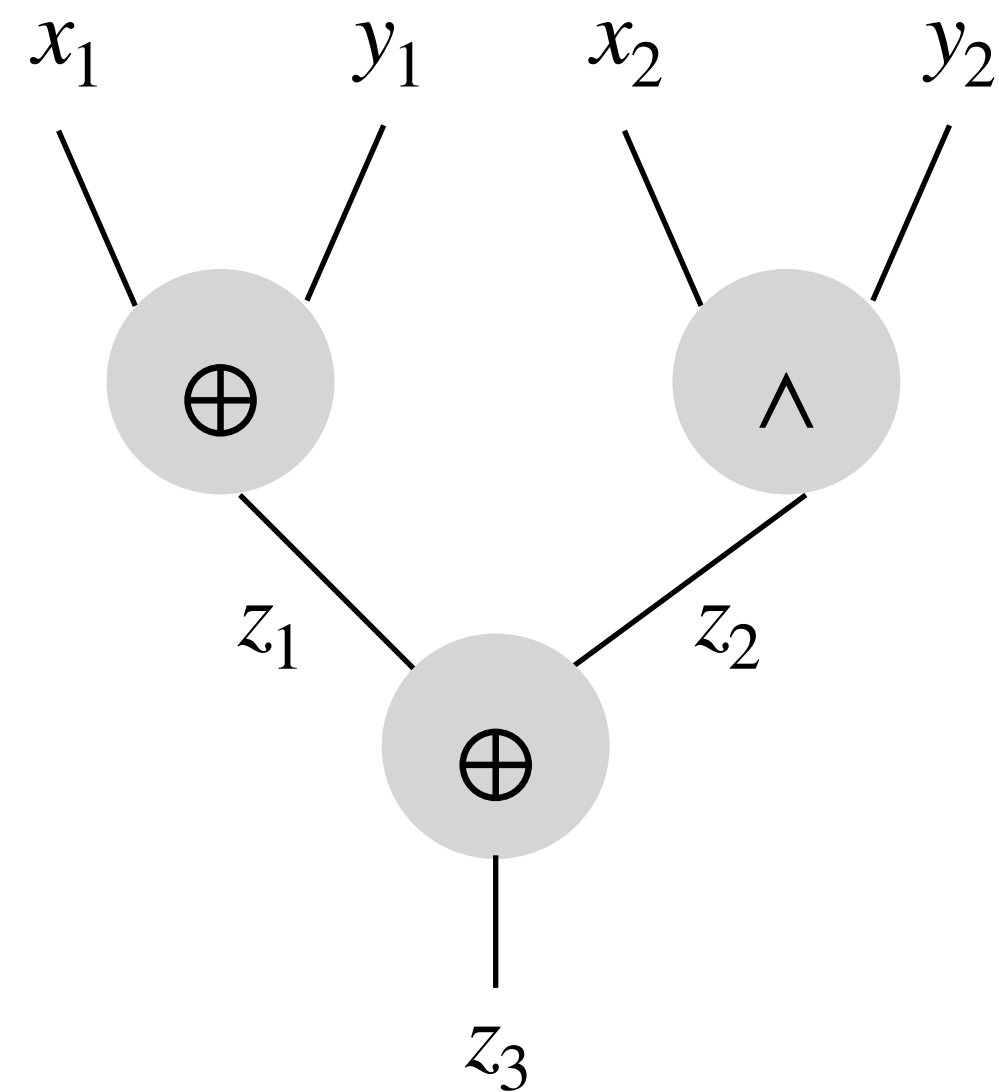


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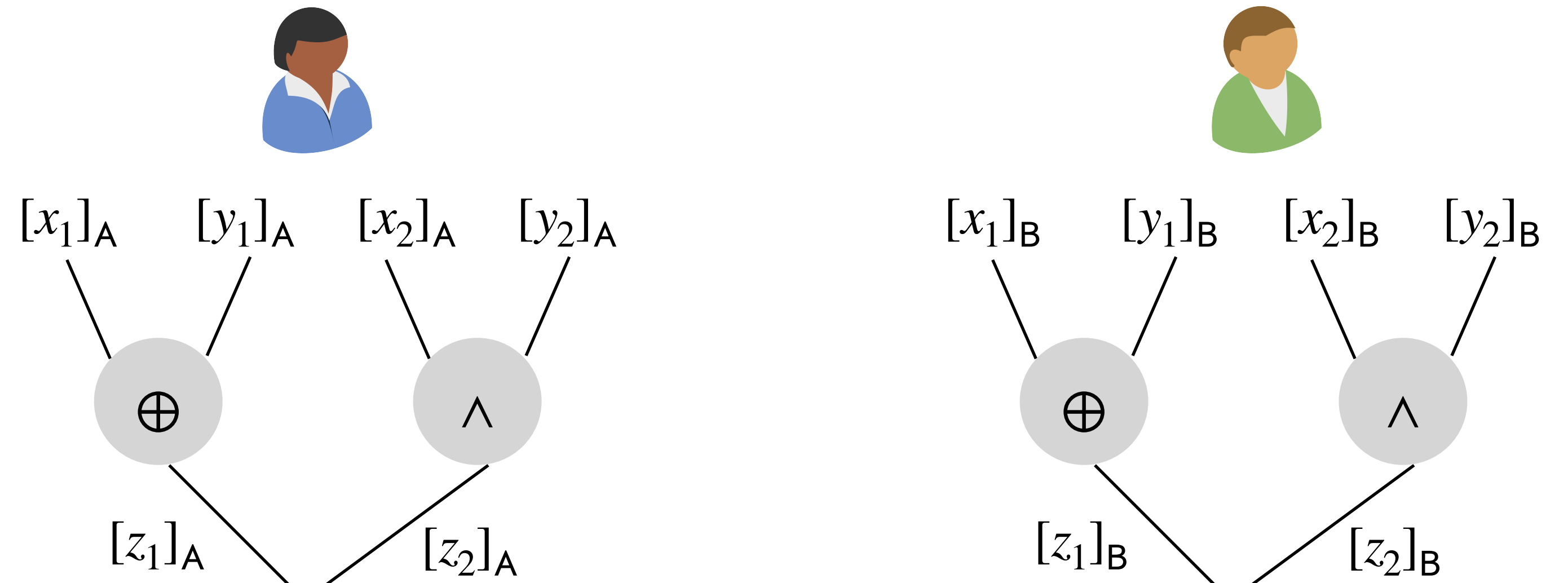
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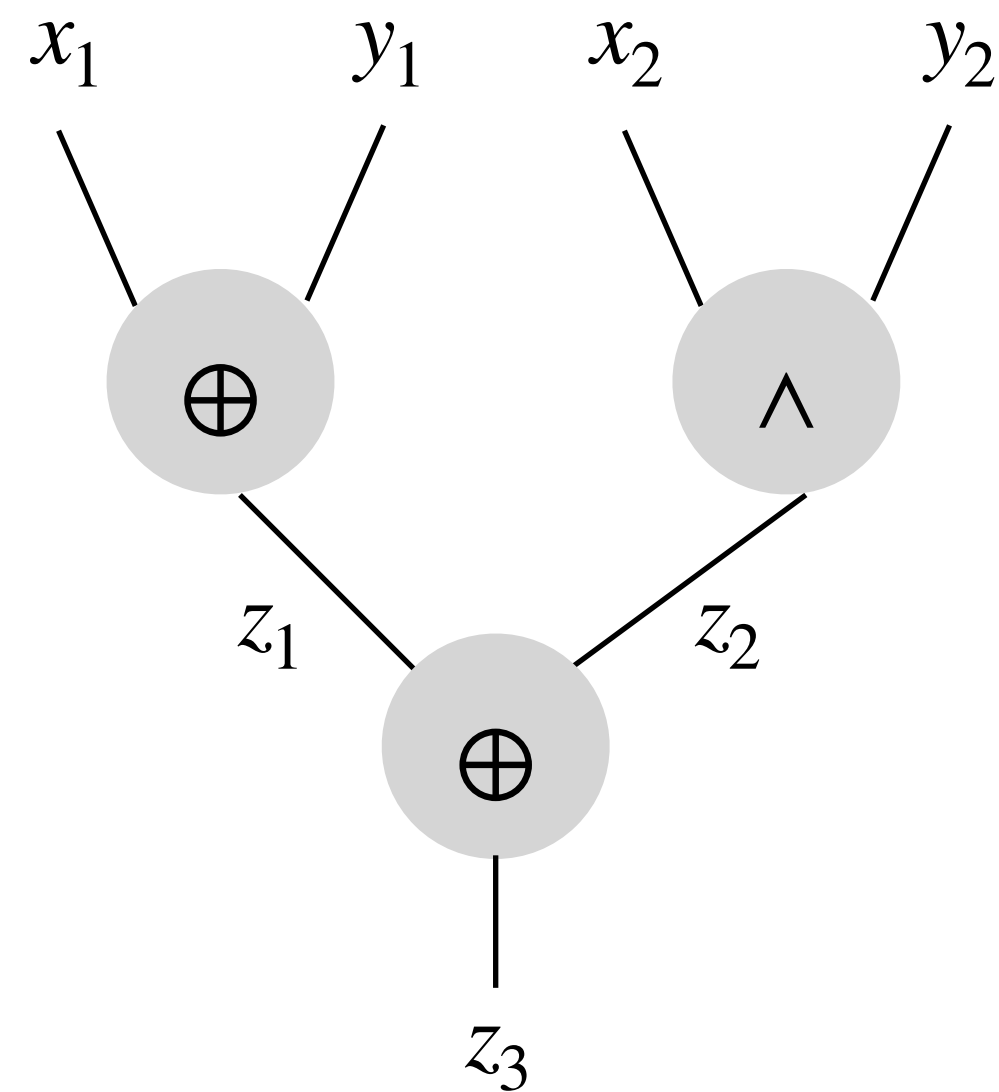


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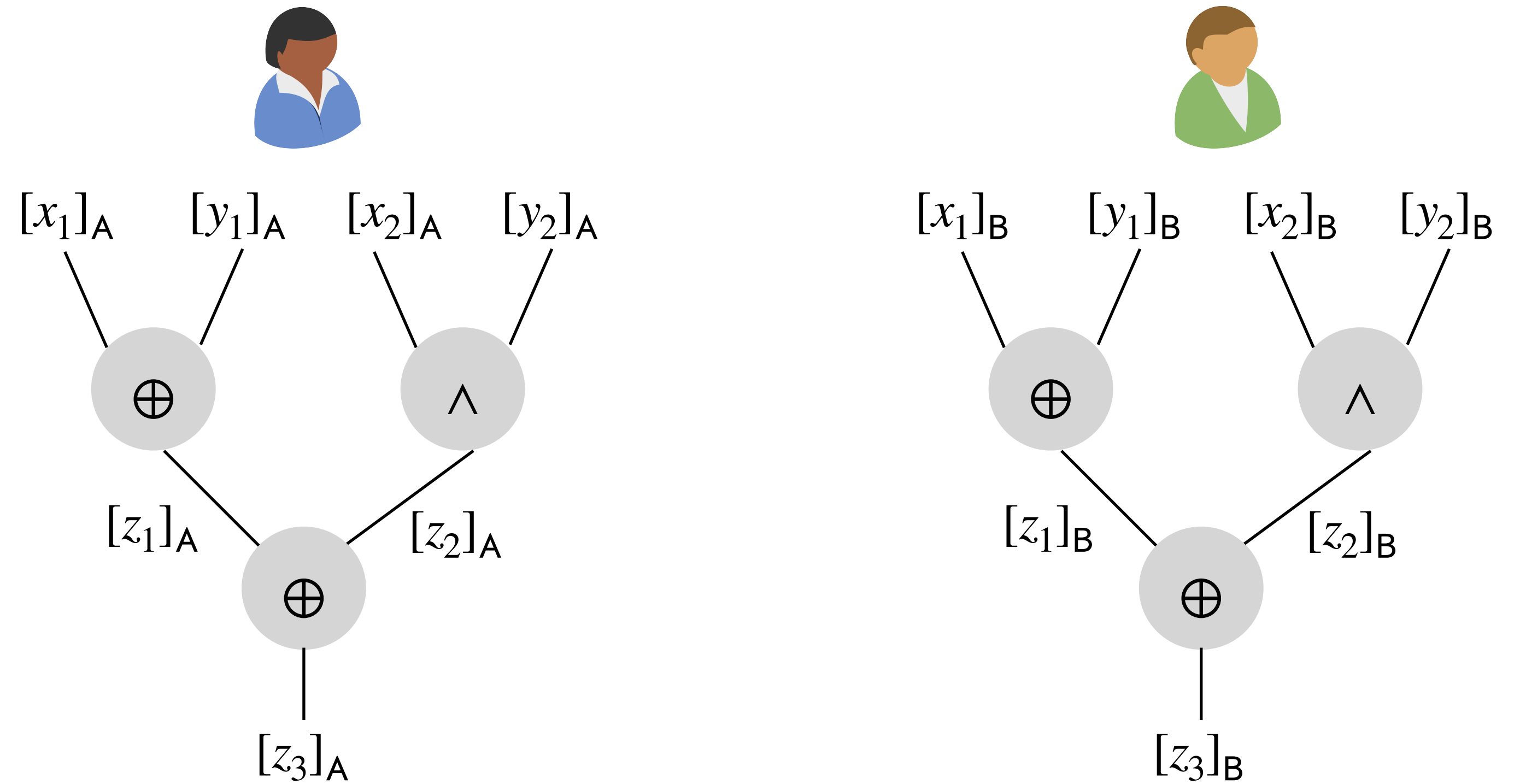
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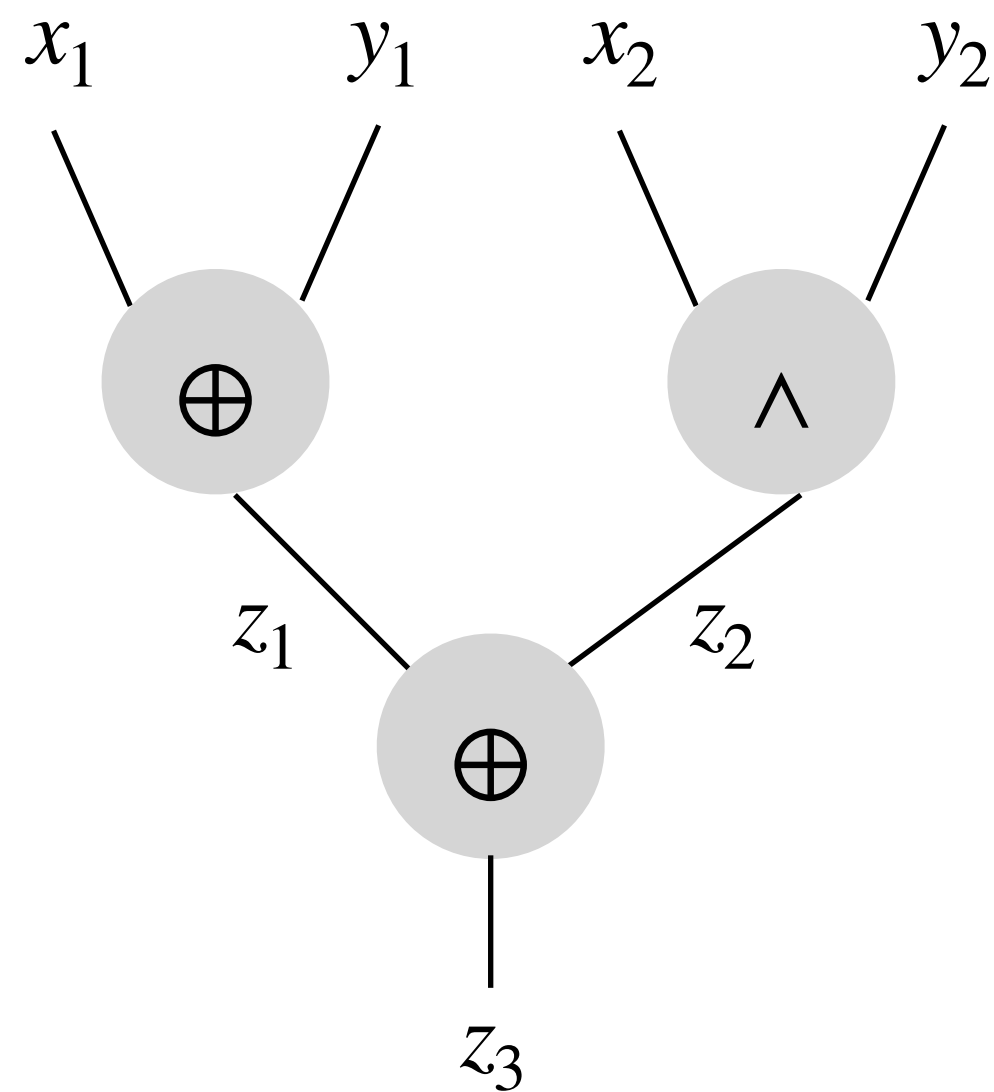


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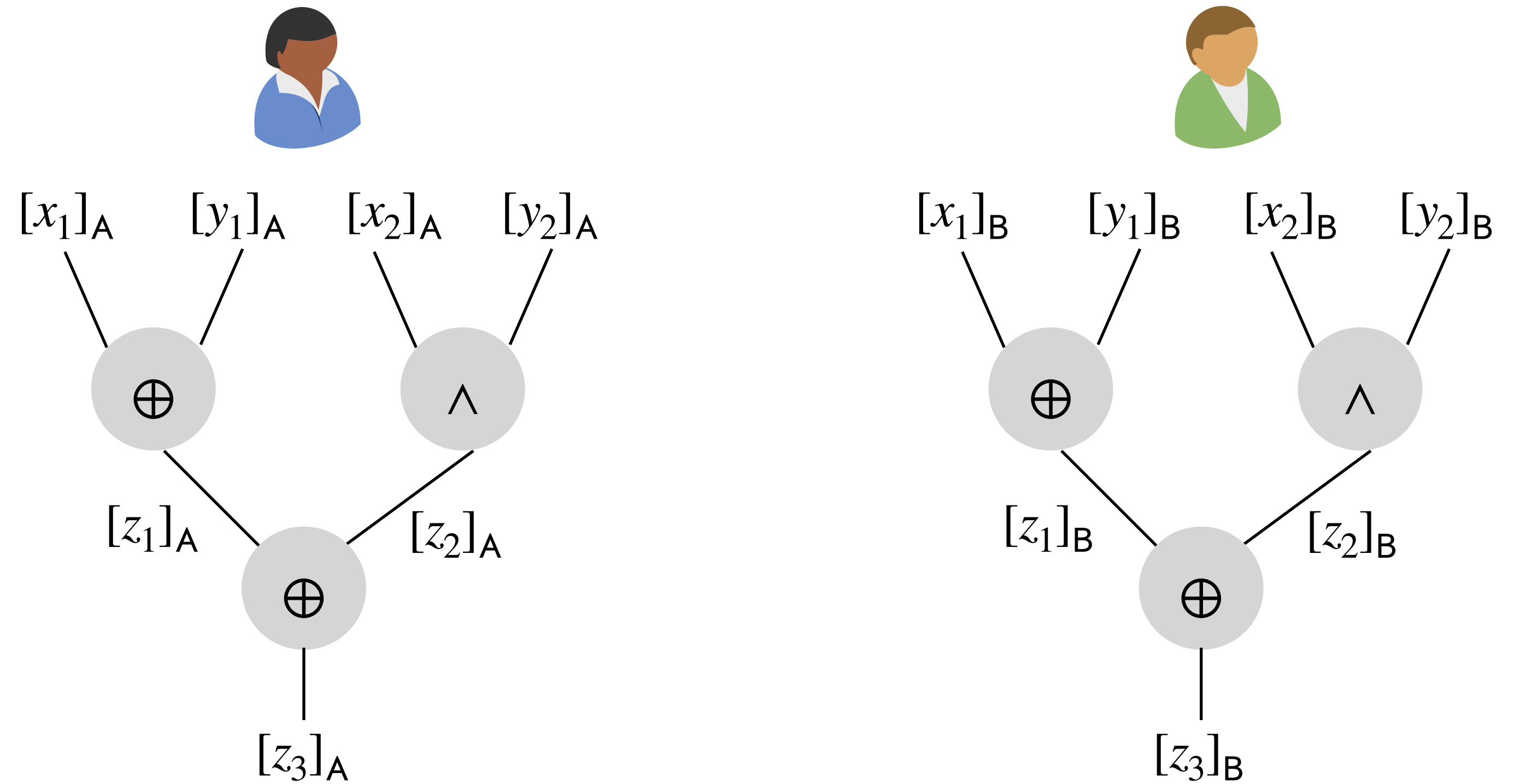
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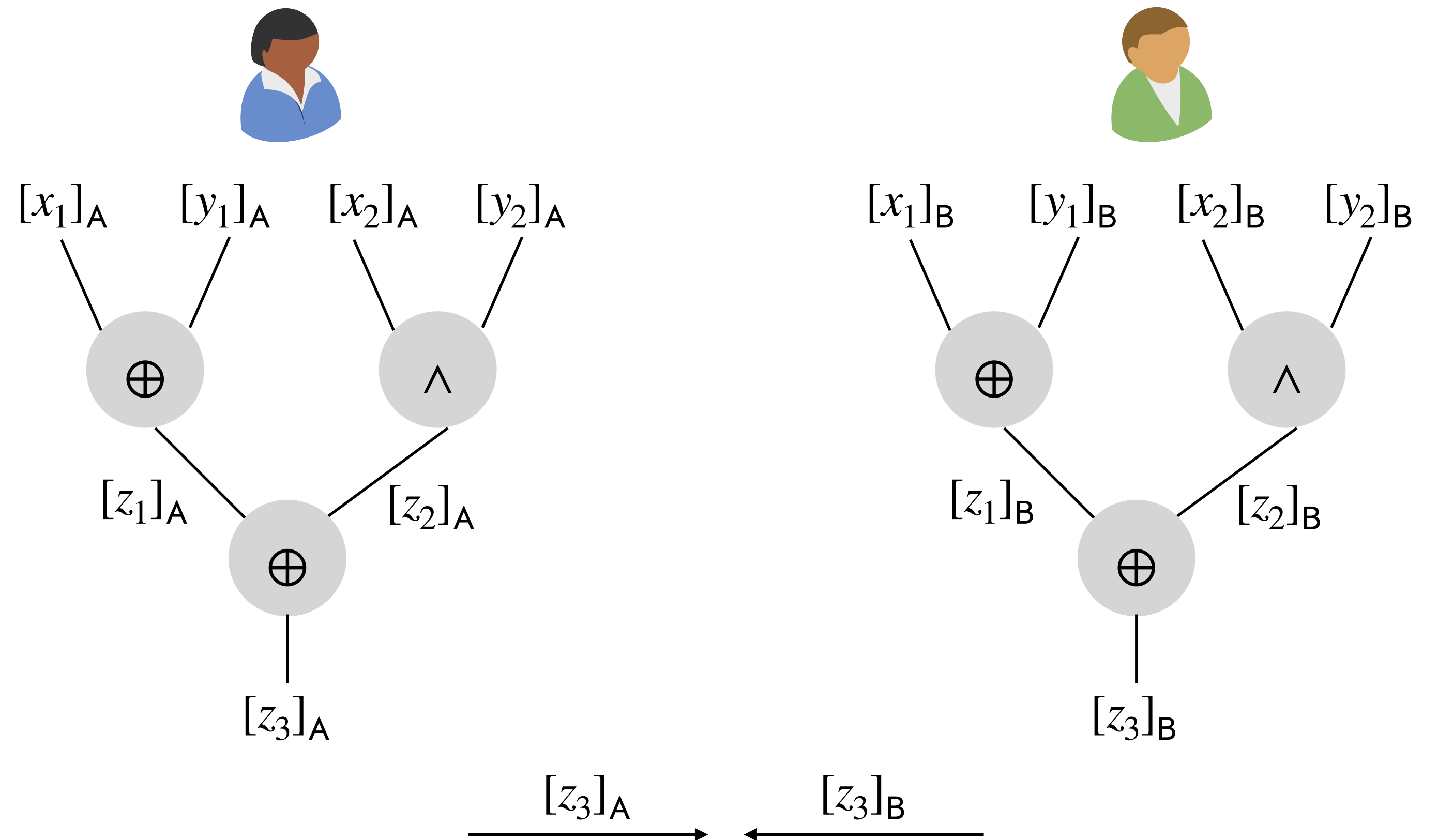


- Each party can **secret share its inputs**.
- **Invariant:** Parties have shares of each wire value.
- Parties can **reconstruct the output share**.

# Template for Secure Computation

- **Invariant:** For each wire value  $z$ , Alice has  $[z]_A$  and Bob has  $[z]_B$  such that  $[z]_A \oplus [z]_B = z$ .

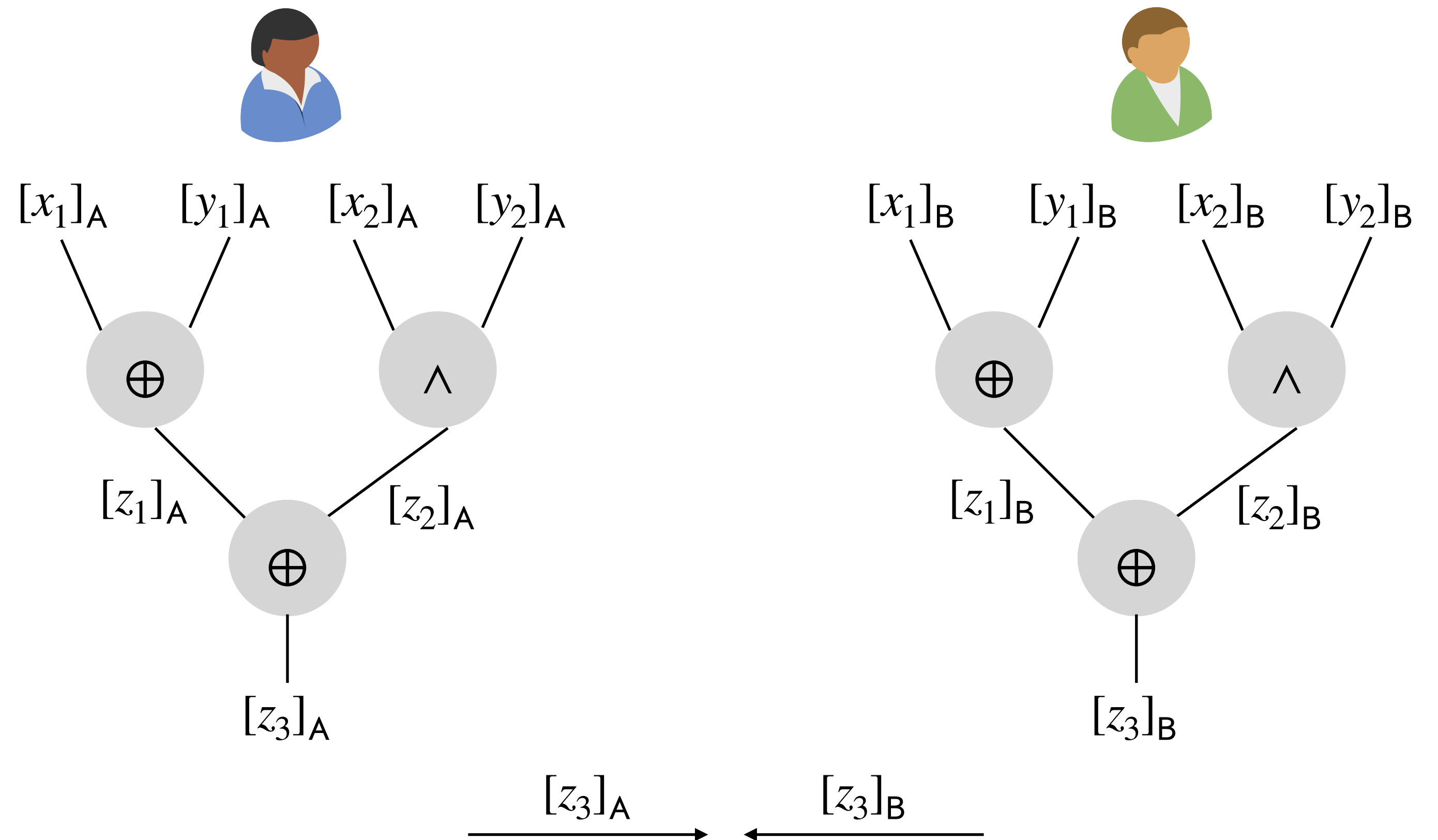
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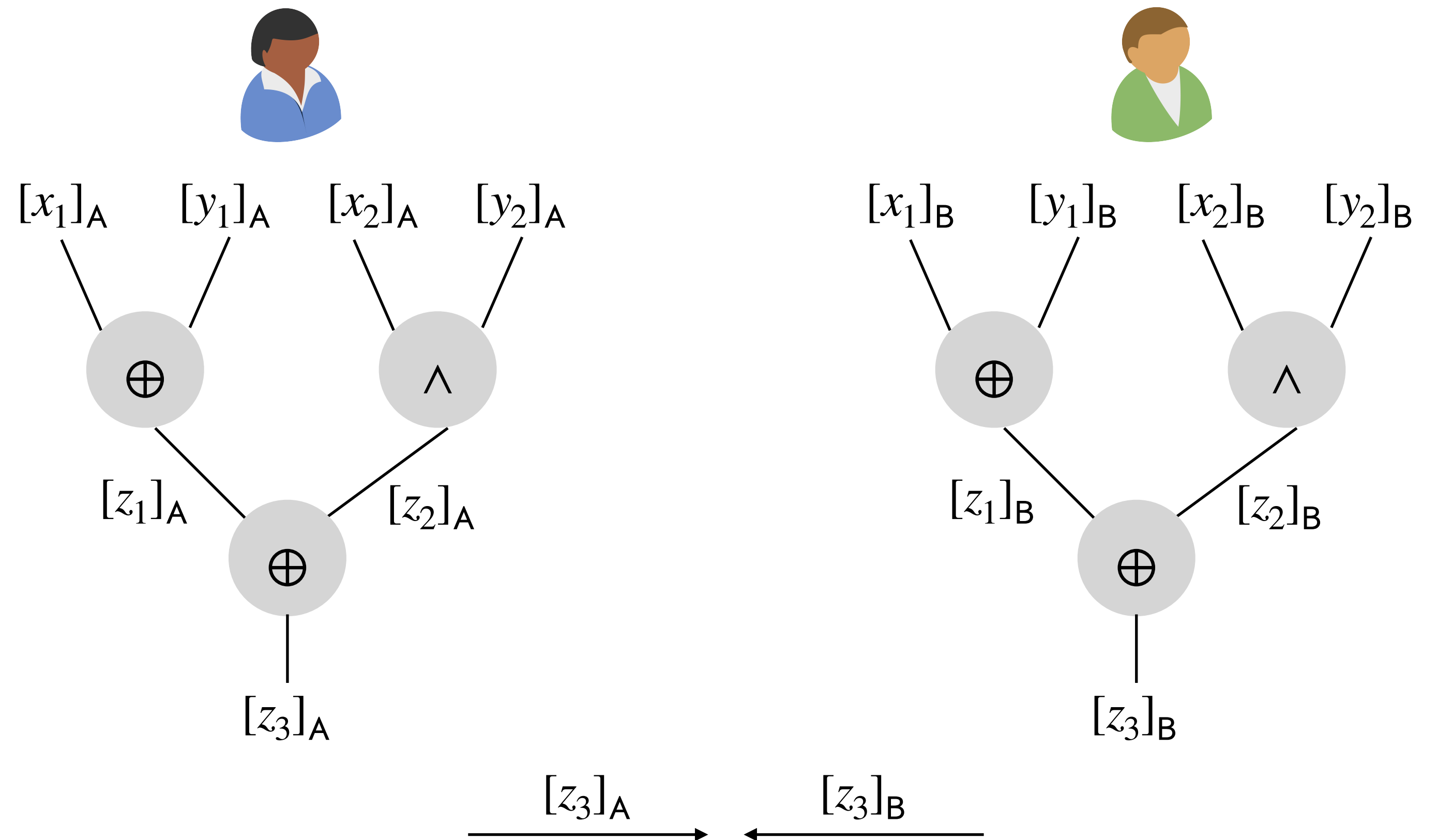
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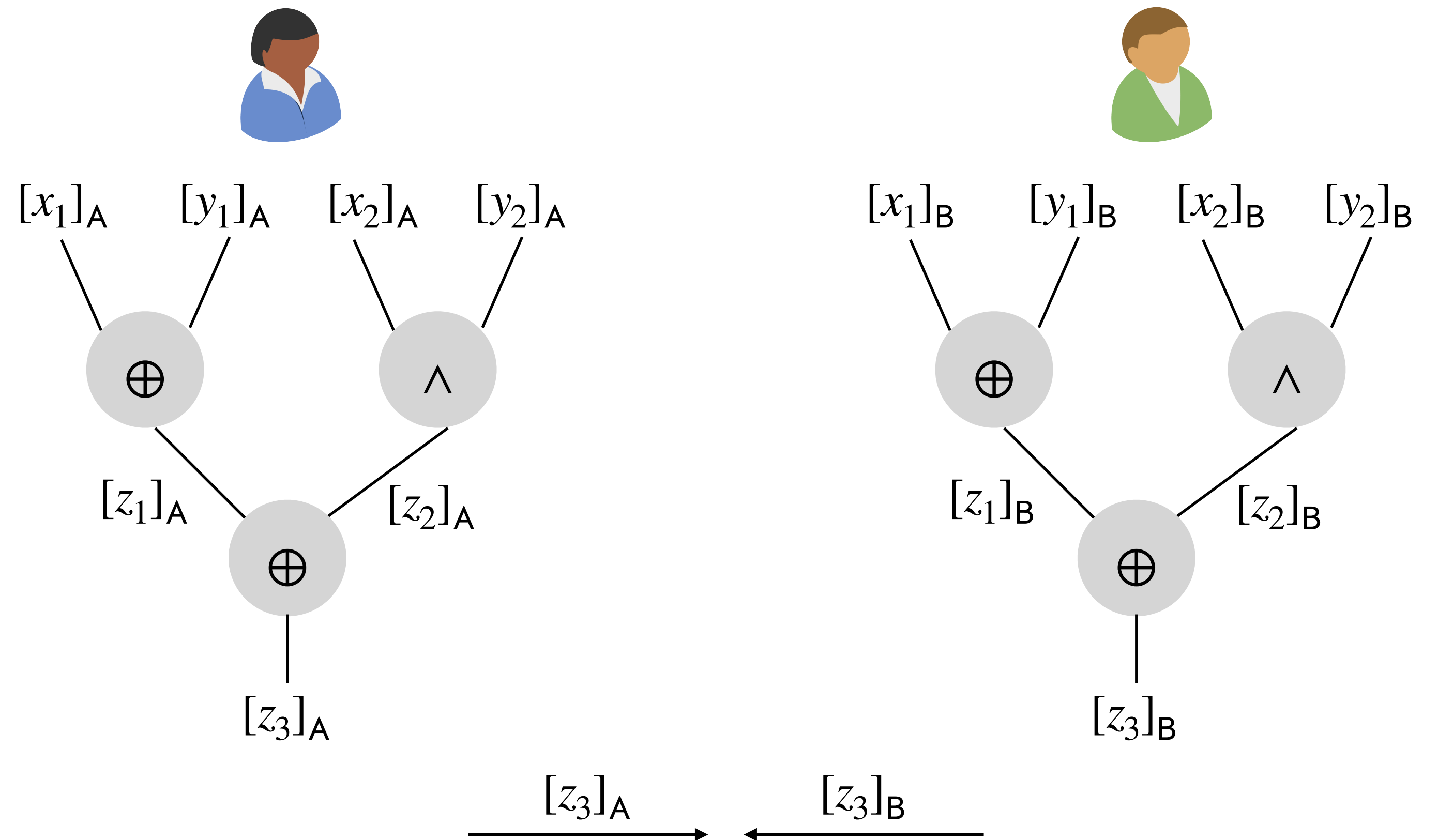
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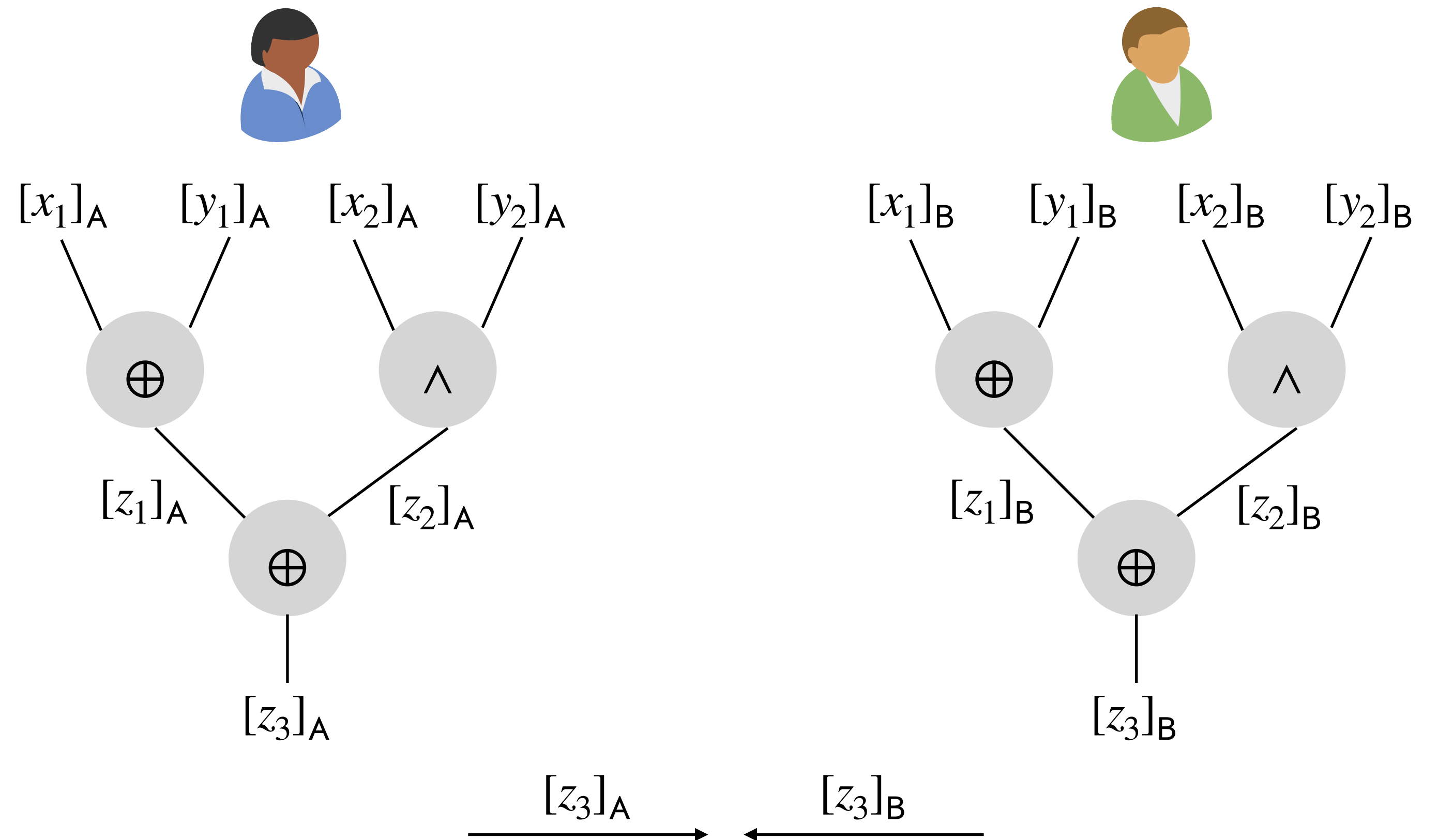
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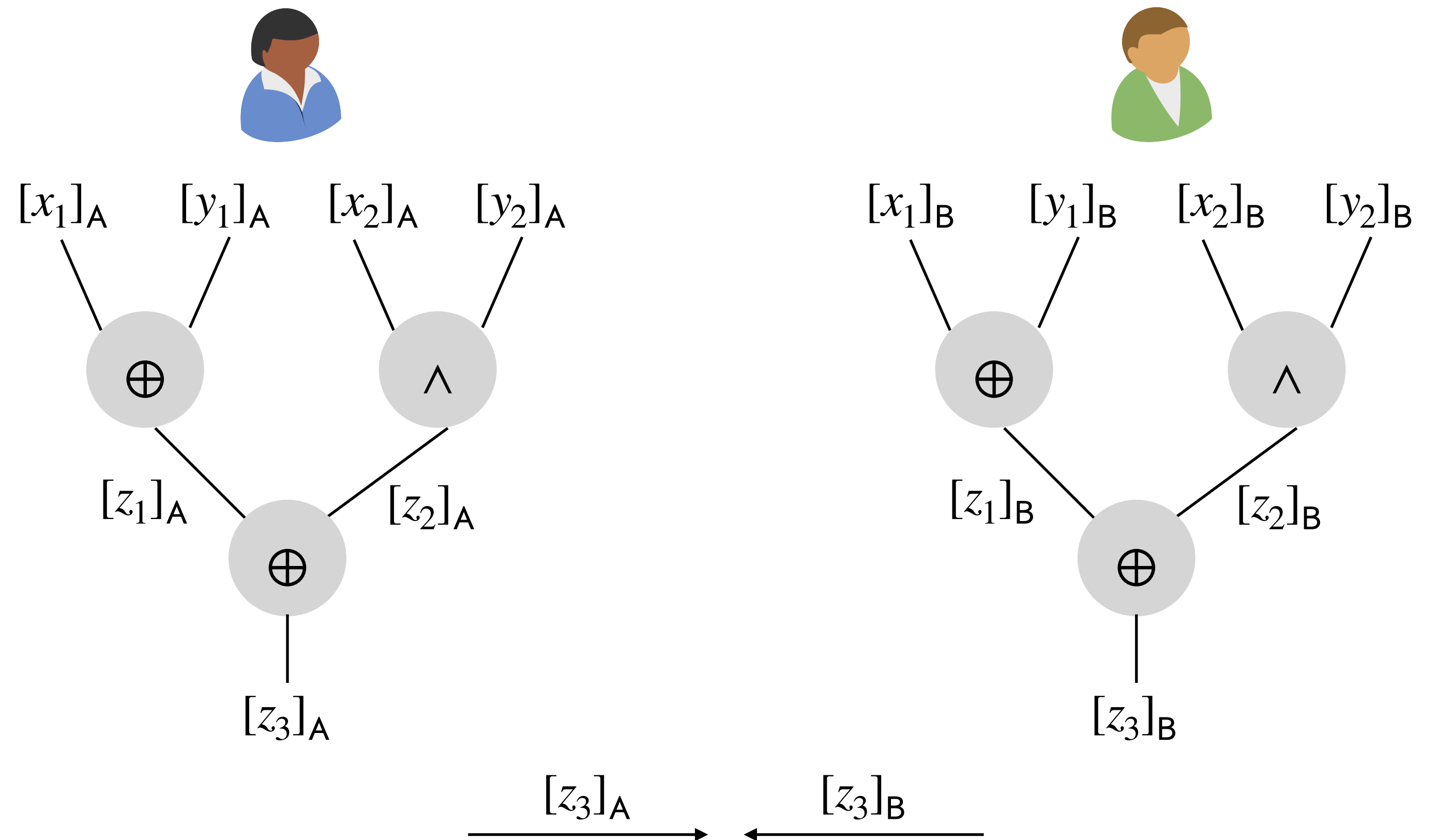
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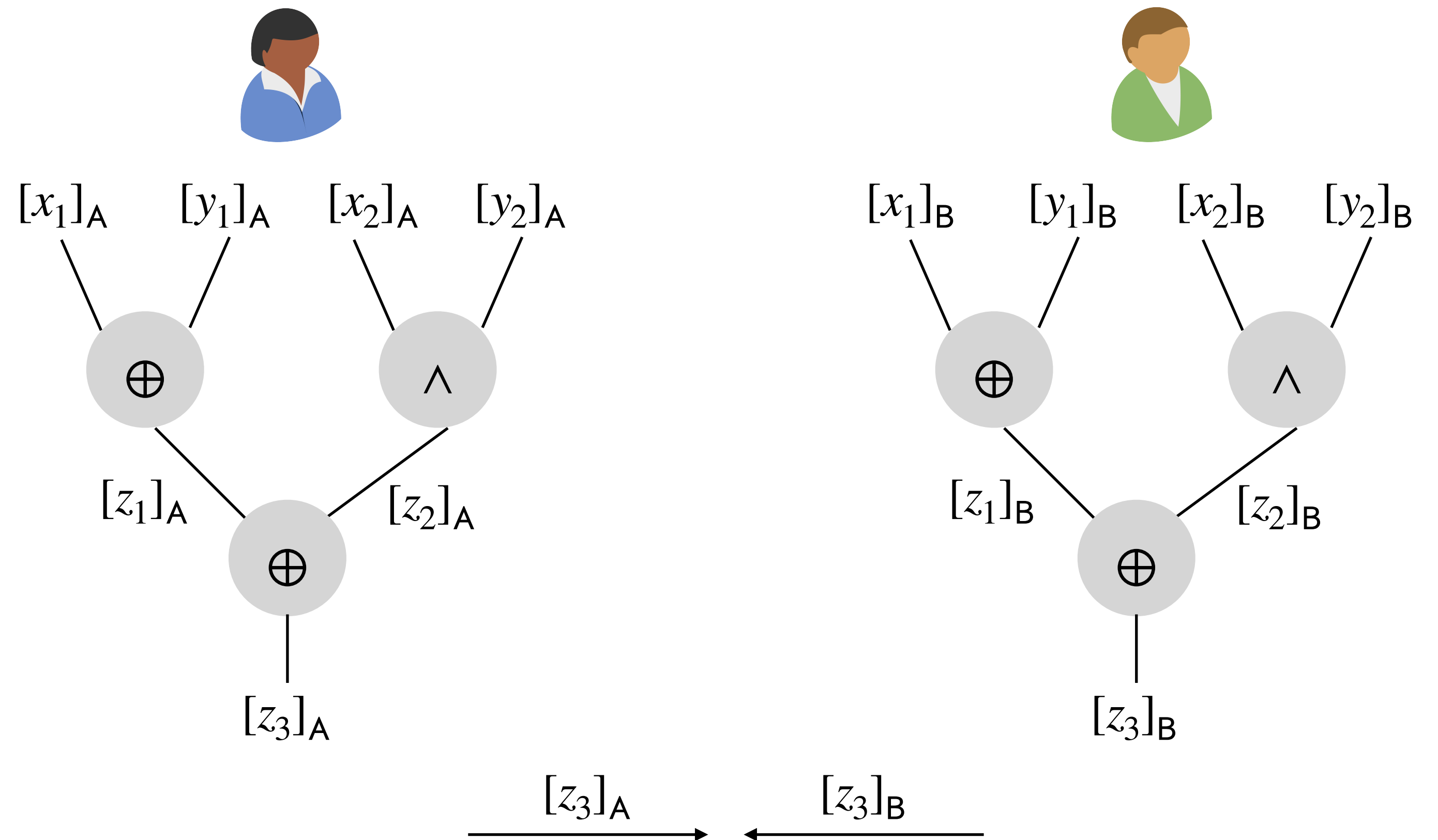
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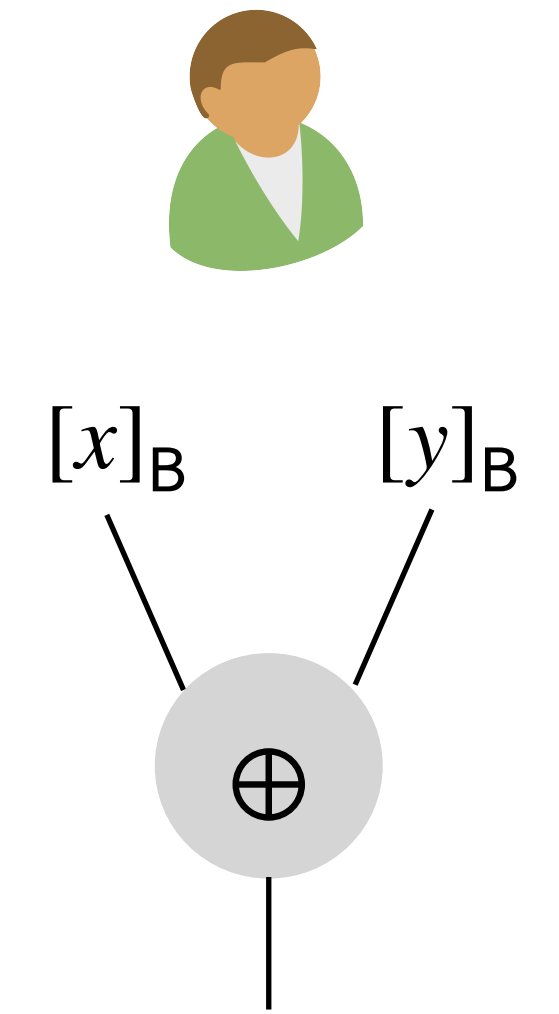
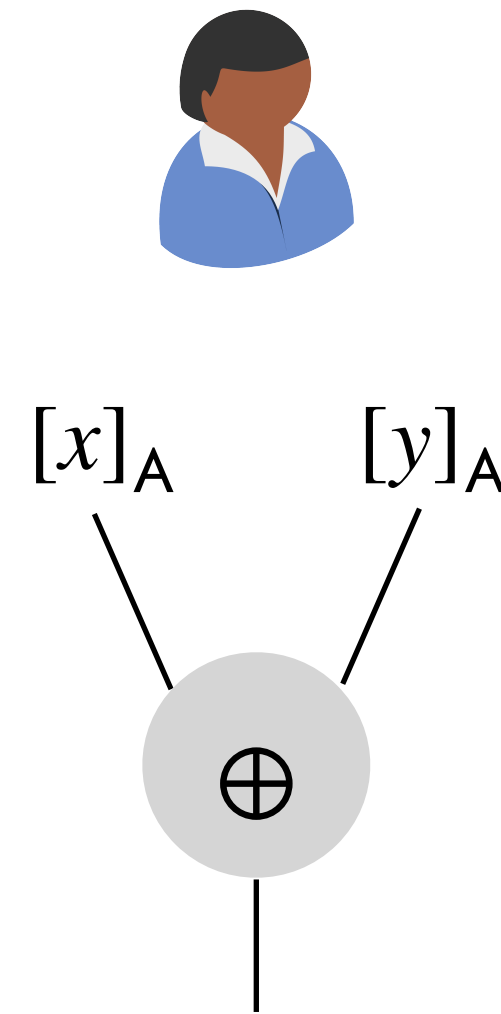
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  - Compute output share  $[z_3]_A$  and simulate  $[z_3]_B := f(x_1, x_2, y_1, y_2) \oplus [z_3]_A$ .

## Secure Computation



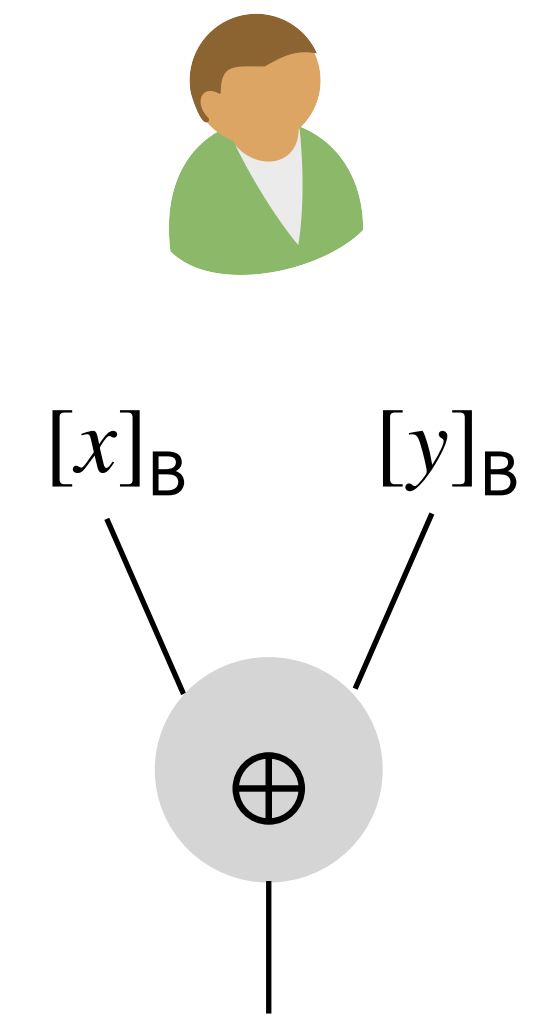
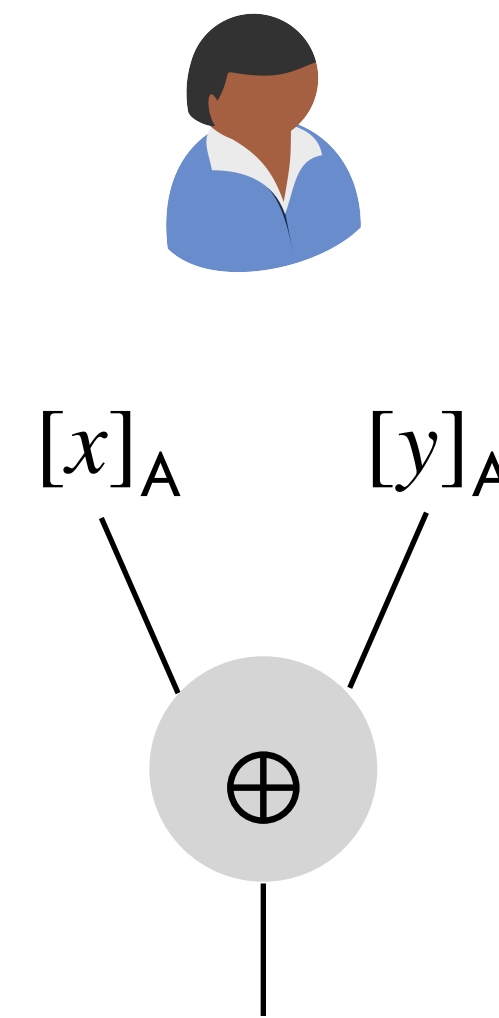
# Evaluating XOR Gates

- **Goal:** Given shares of two inputs, compute share of the XOR of the inputs.



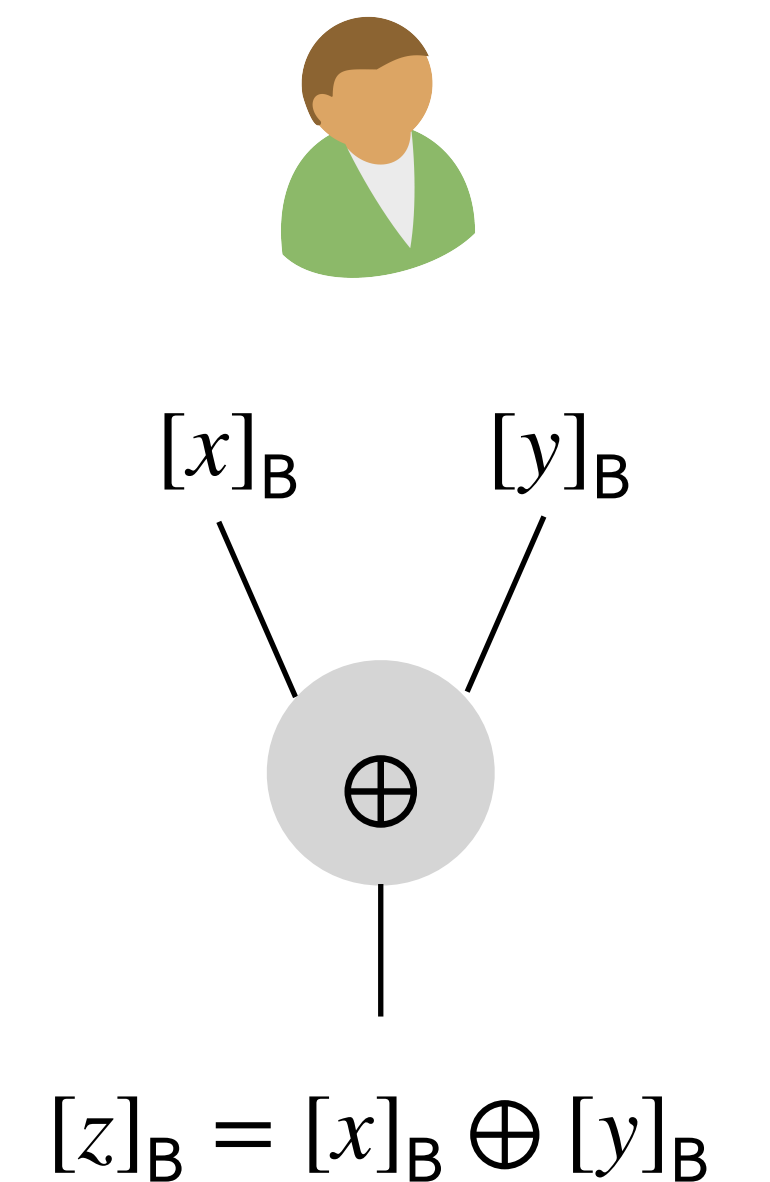
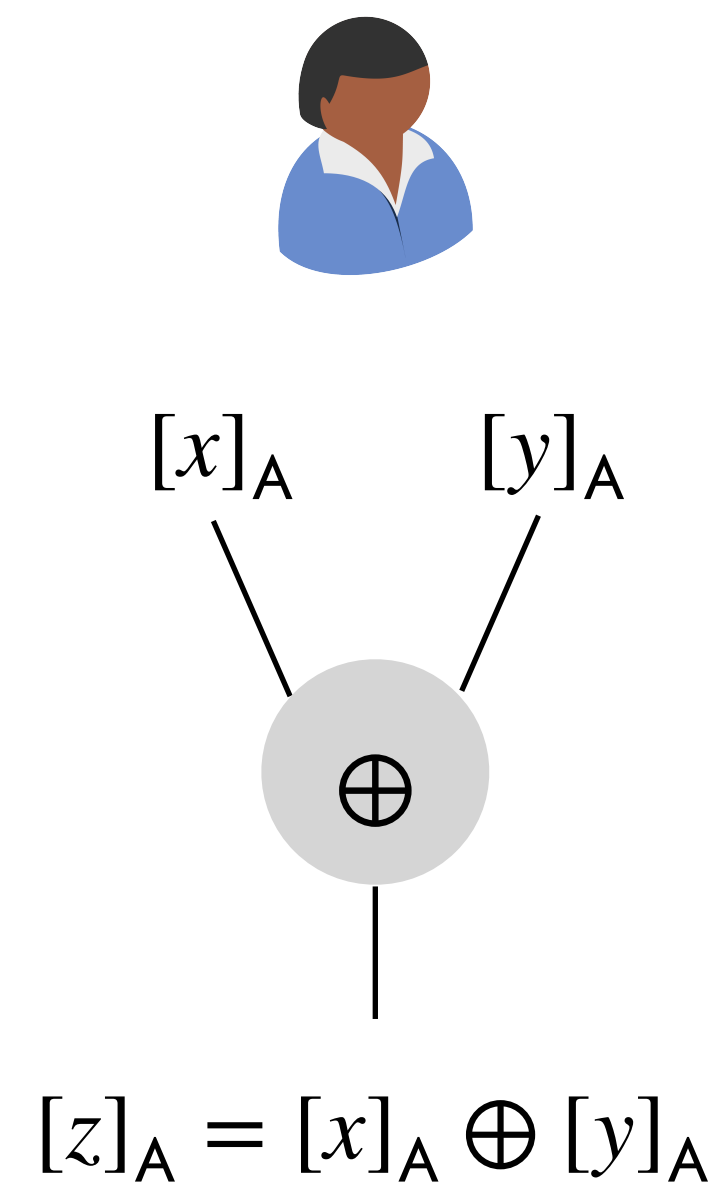
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- **Goal:** Given shares of two inputs, compute share of the XOR of the inputs.
- Each party XORs its shares.
  - Additive secret sharing supports evaluating **XOR gates for “free”** – it does not require any communication.



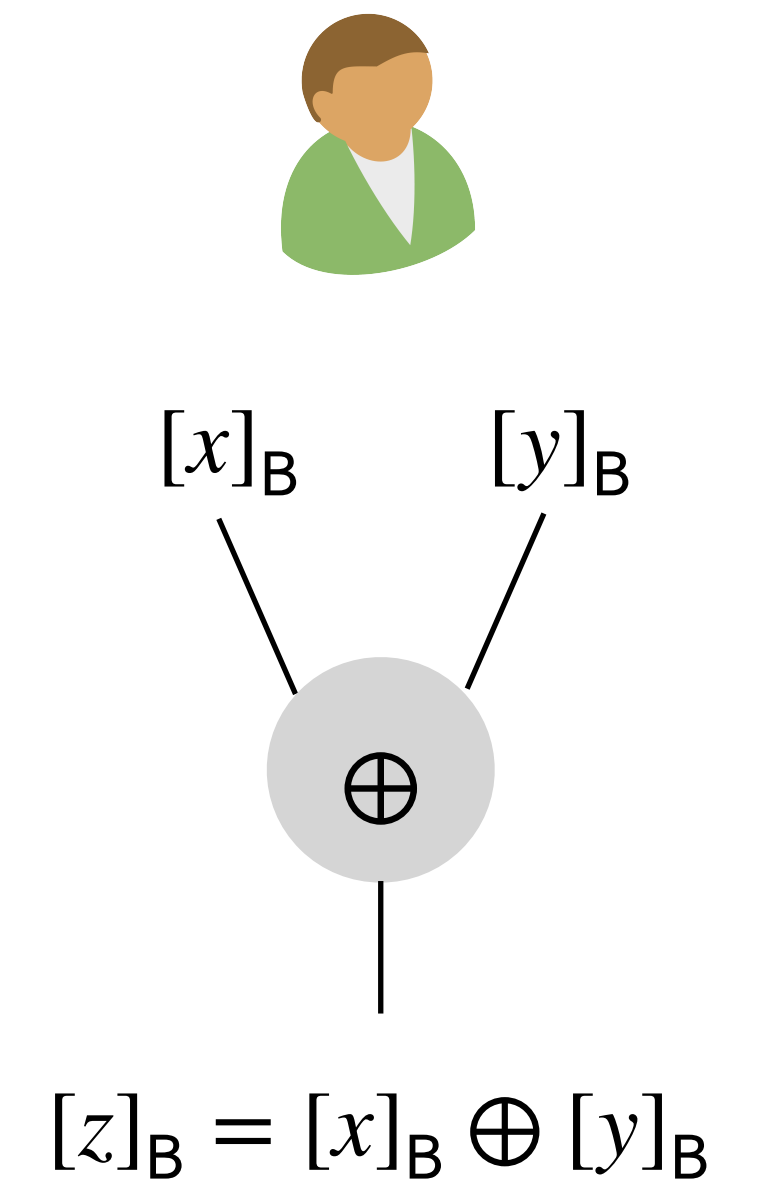
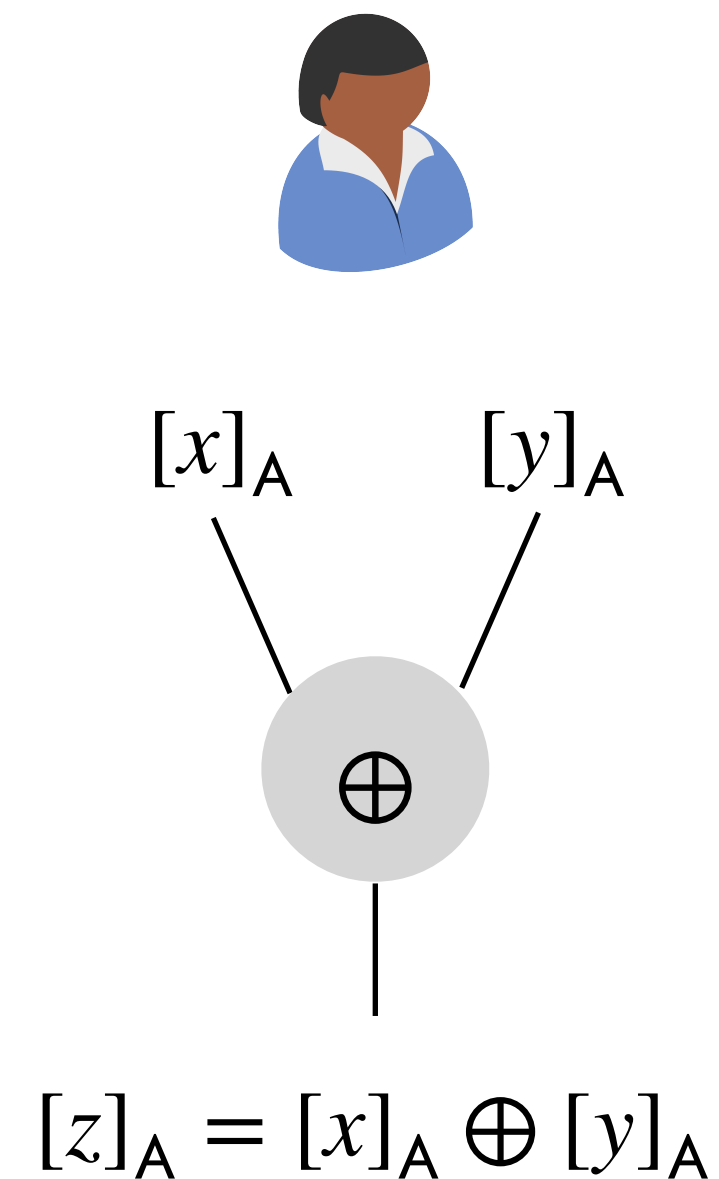
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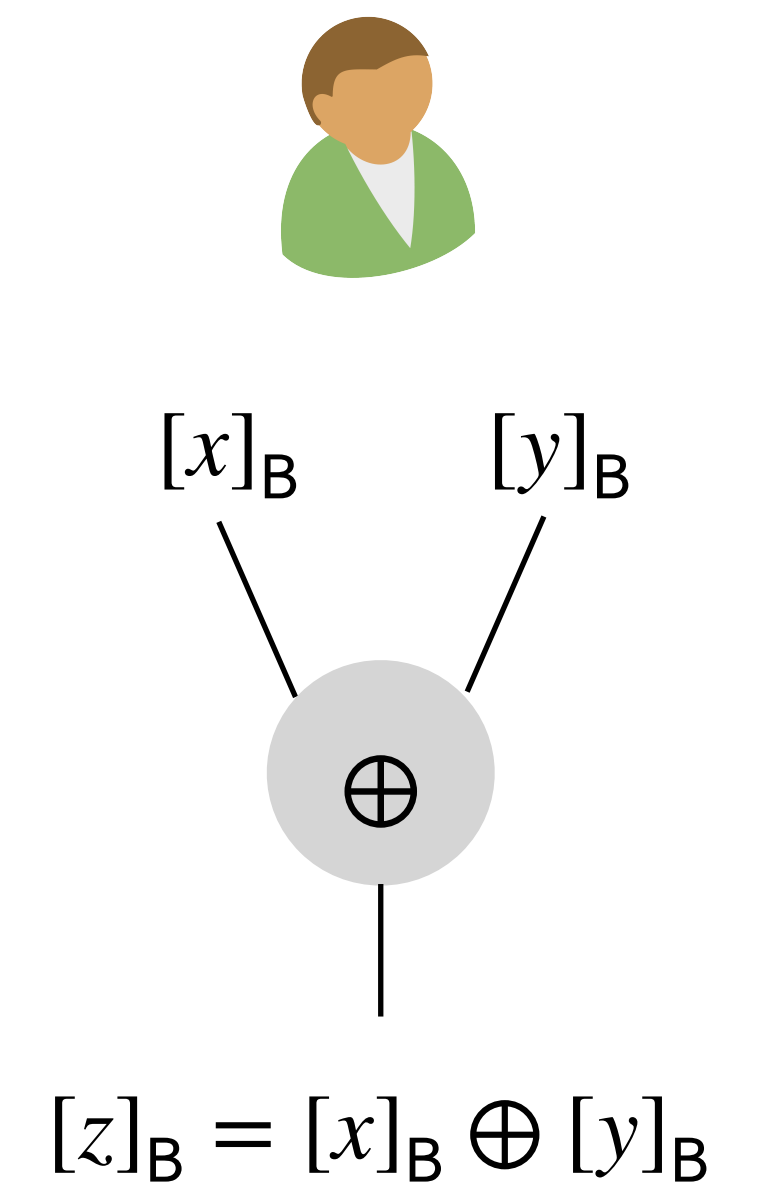
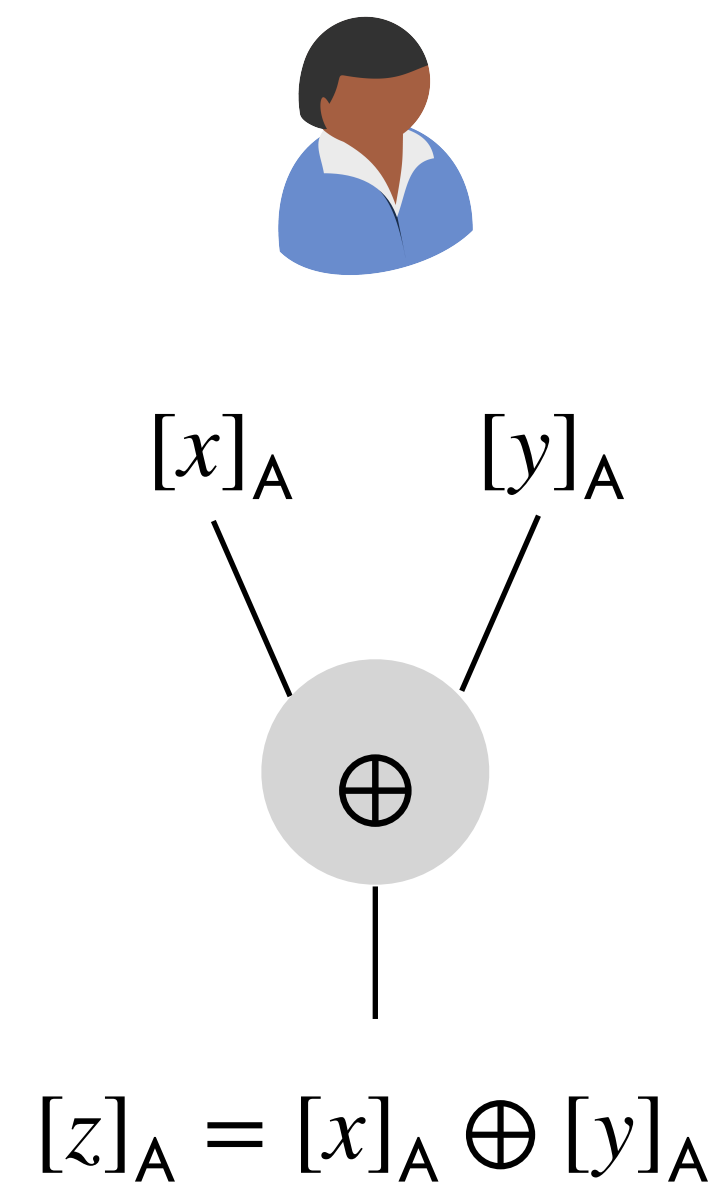
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**Correctness:**  $z = [z]_A \oplus [z]_B = [x]_A \oplus [y]_A \oplus [x]_B \oplus [y]_B = x \oplus y.$

# Evaluating XOR Gates

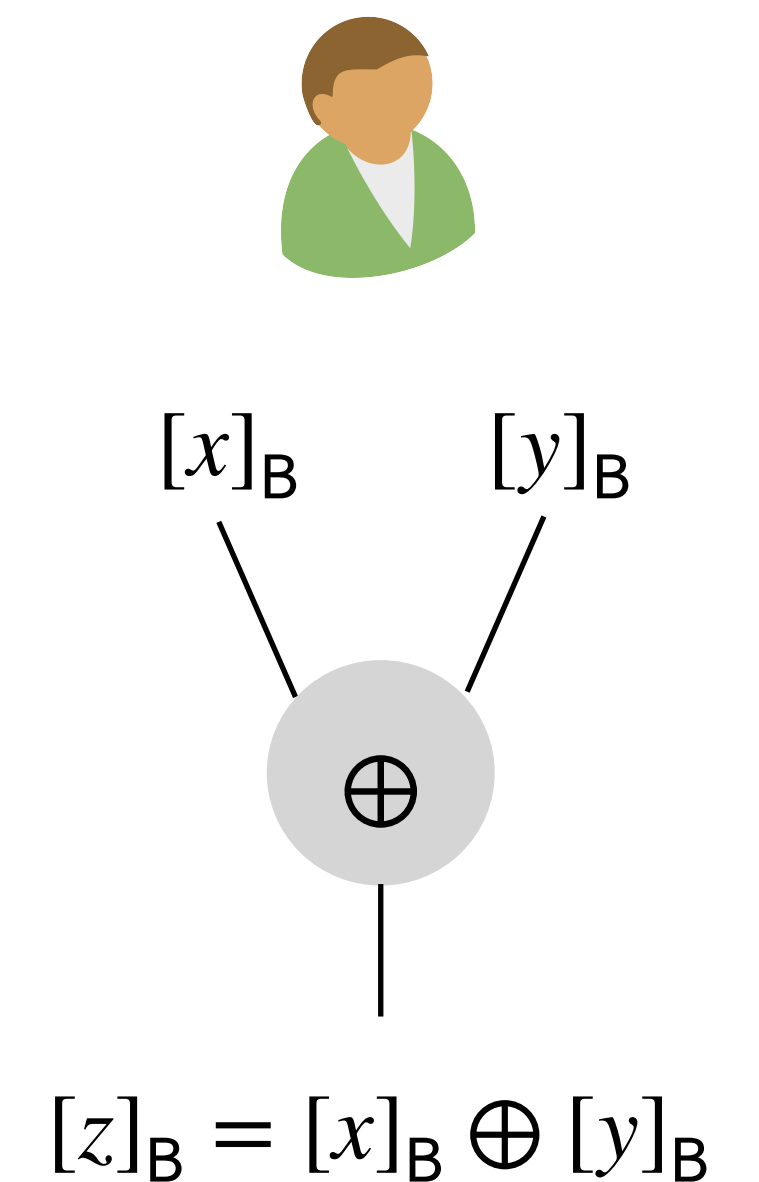
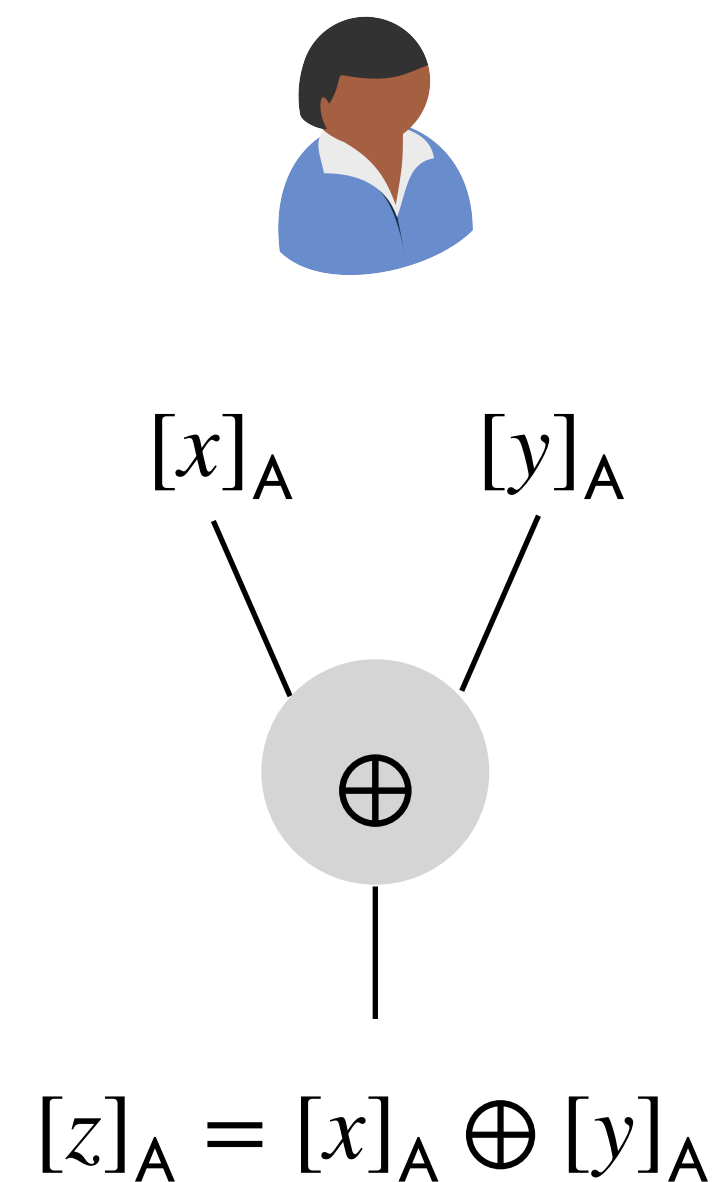
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**Security:**

# Evaluating XOR Gates

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**Security:** Local computation  $\implies$  Compute  $[z]_A = [x]_A \oplus [y]_A$ .

# Evaluating AND Gates

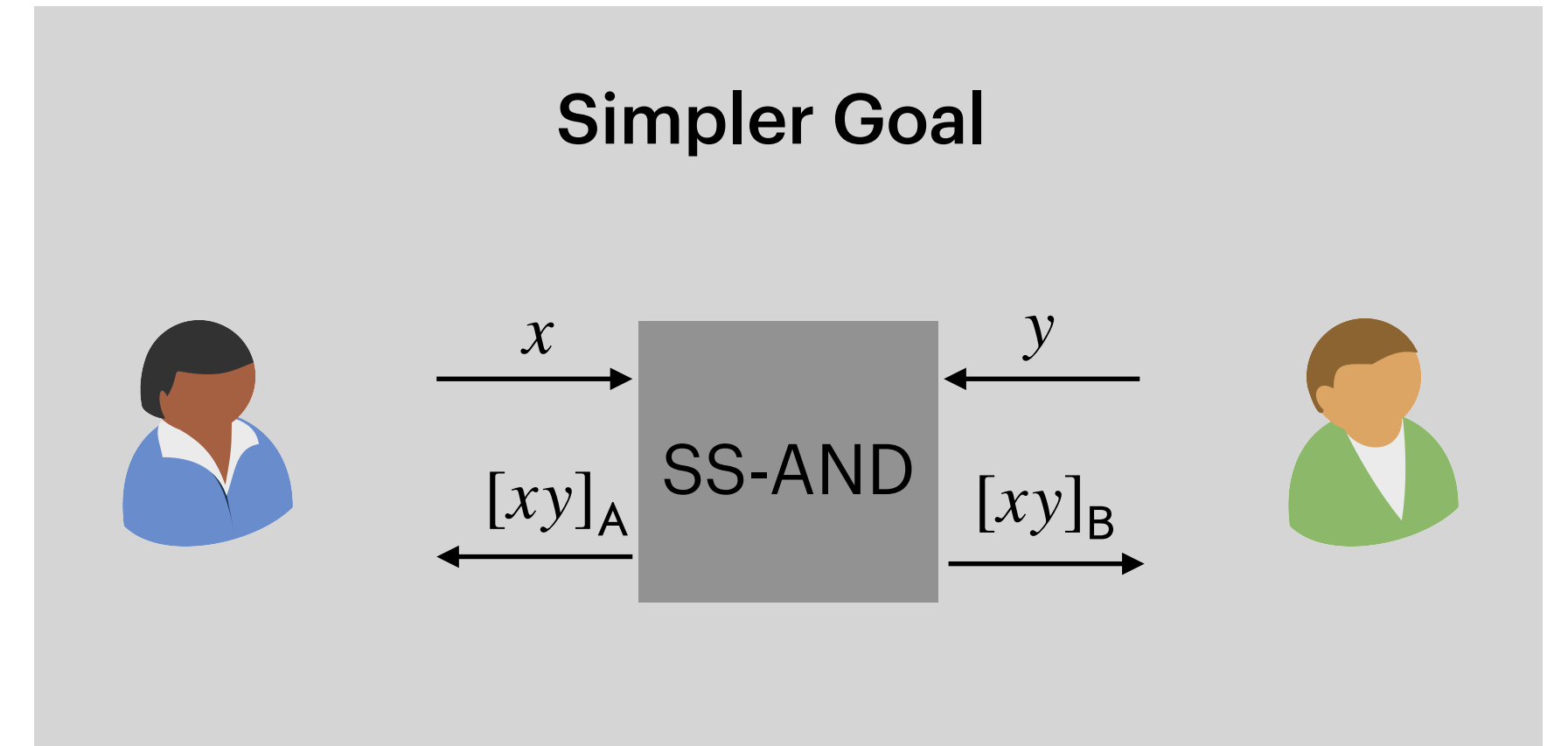
- **Goal:** Given **shares of two inputs**, compute **share** of the AND of the inputs.

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# Evaluating AND Gates

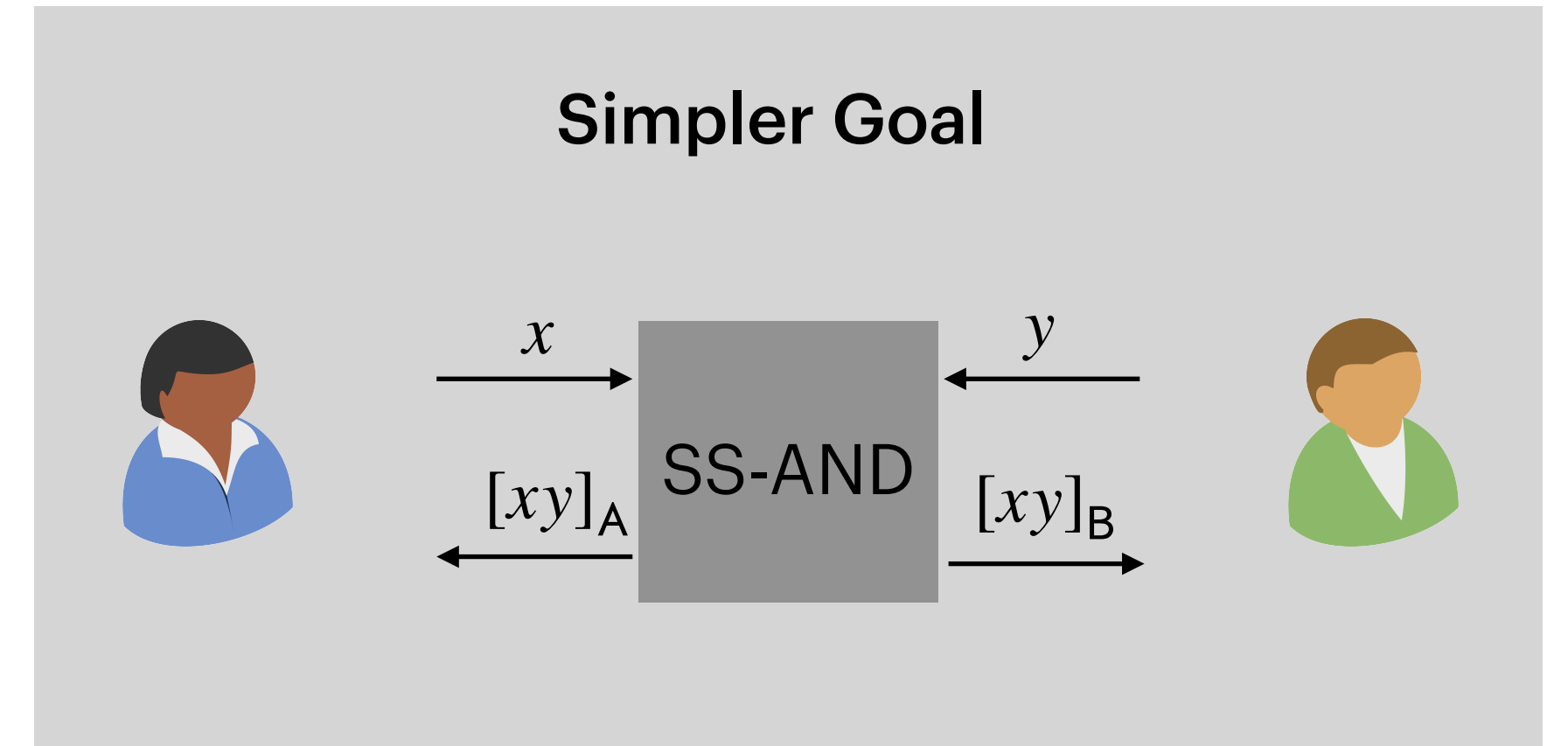
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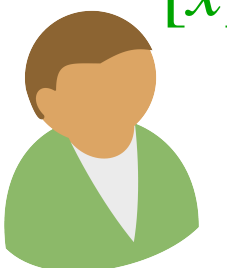
$$\begin{aligned}xy &= ([x]_A \oplus [x]_B) ([y]_A \oplus [y]_B) \\ &= [x]_A[y]_A \oplus [x]_A[y]_B \oplus [x]_B[y]_A \oplus [x]_B[y]_B\end{aligned}$$



$[x]_A, [y]_A$



$[x]_B, [y]_B$

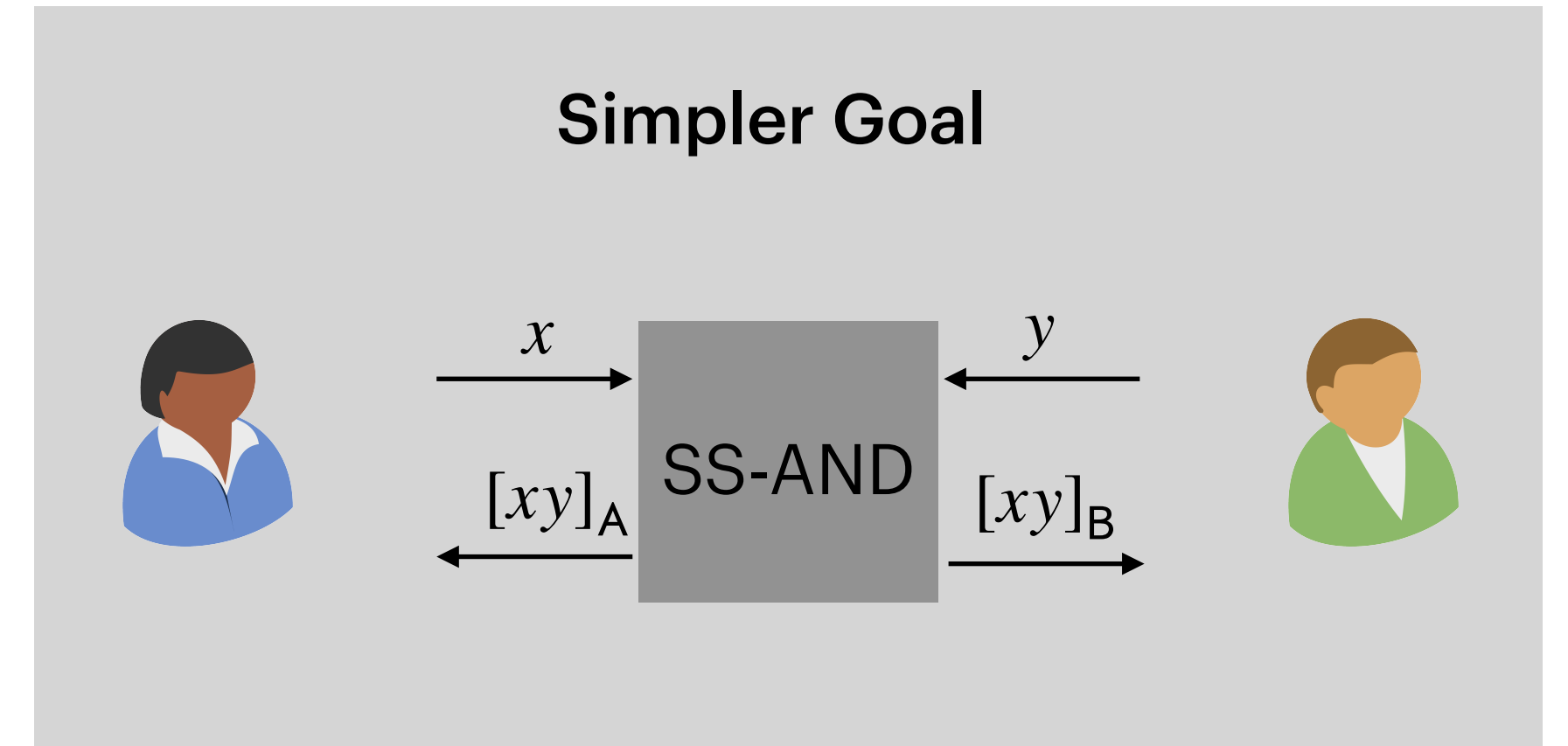


# Evaluating AND Gates

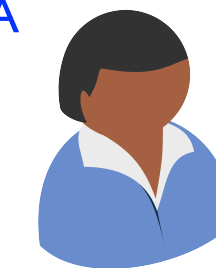
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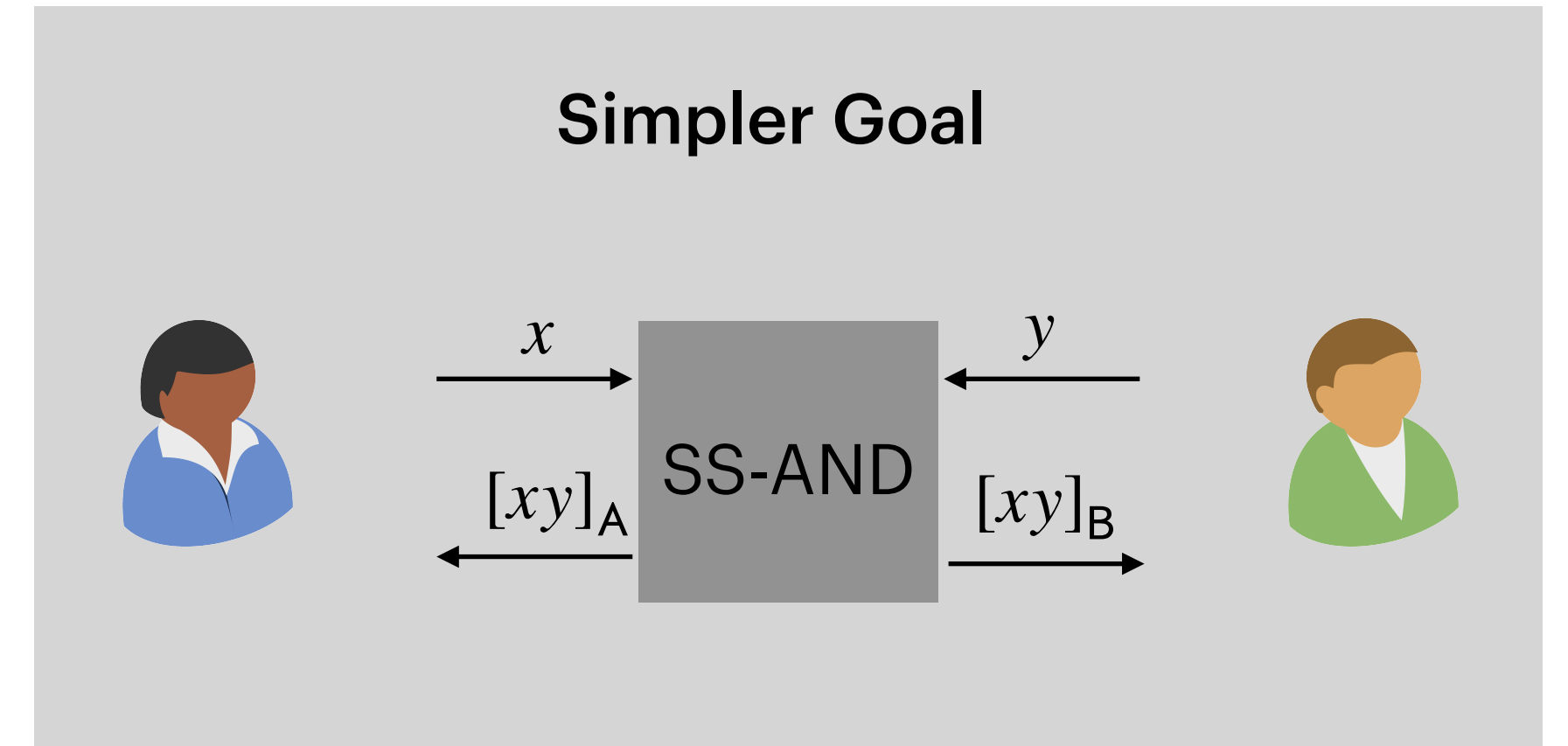


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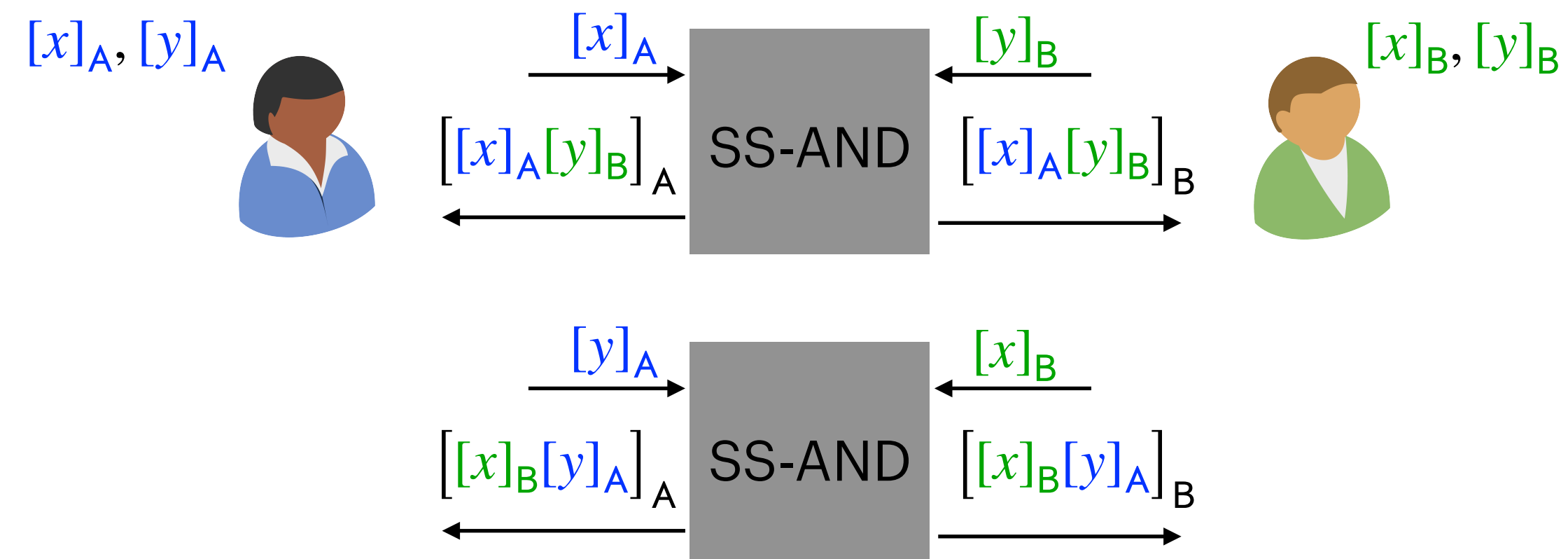
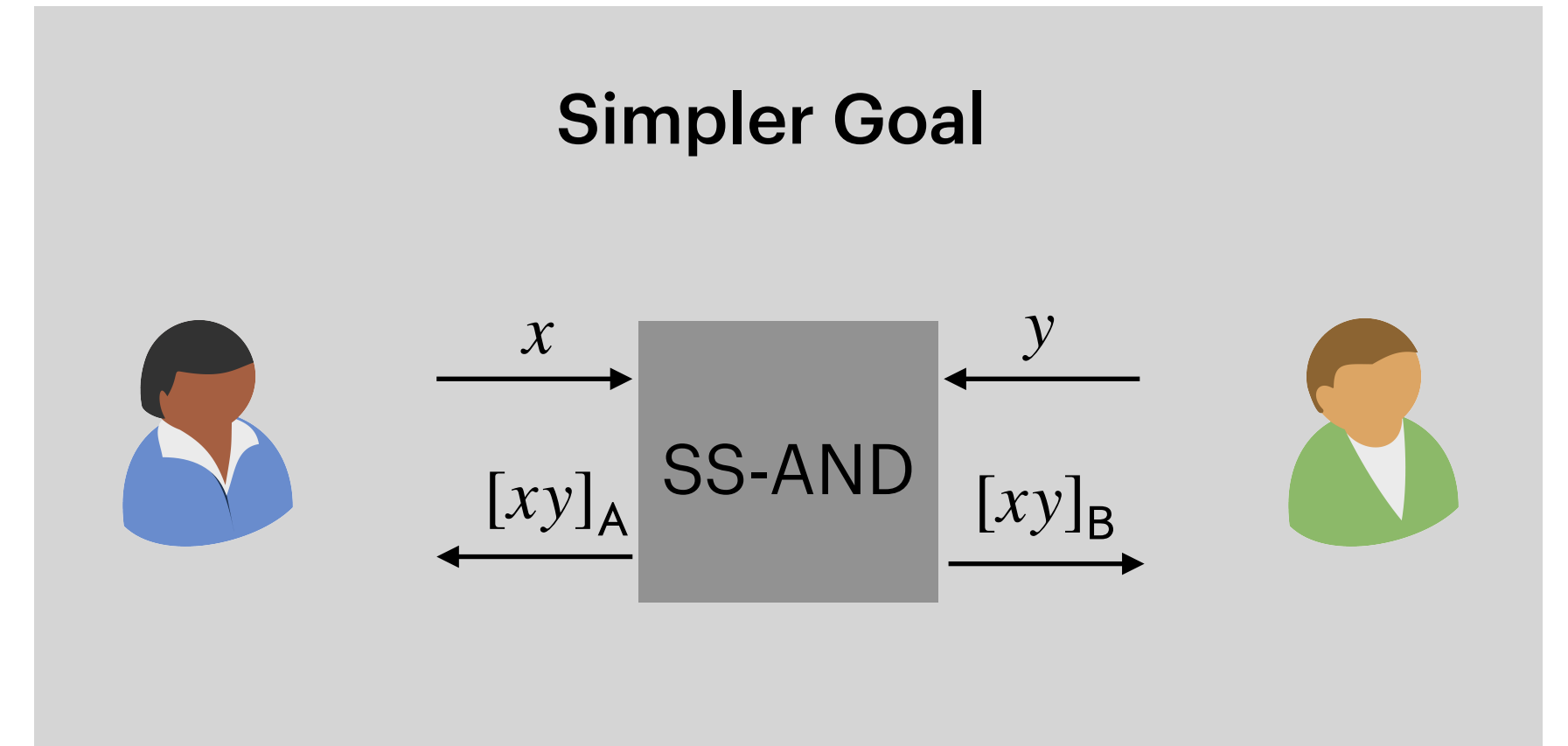


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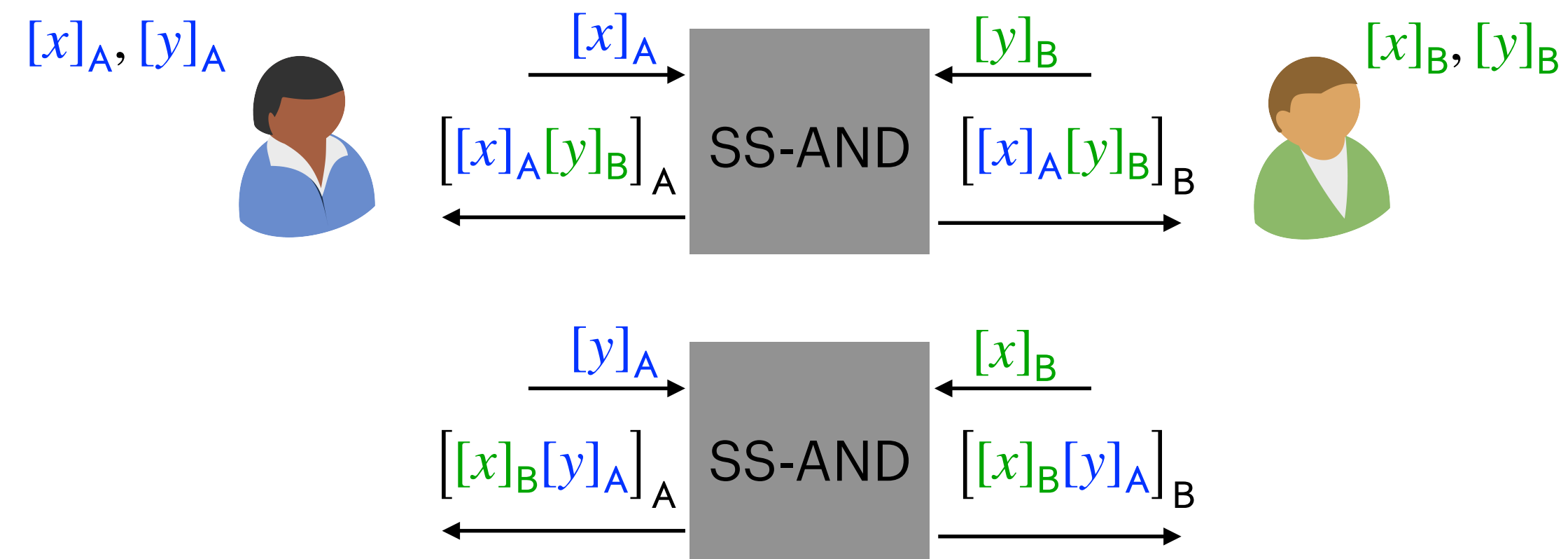
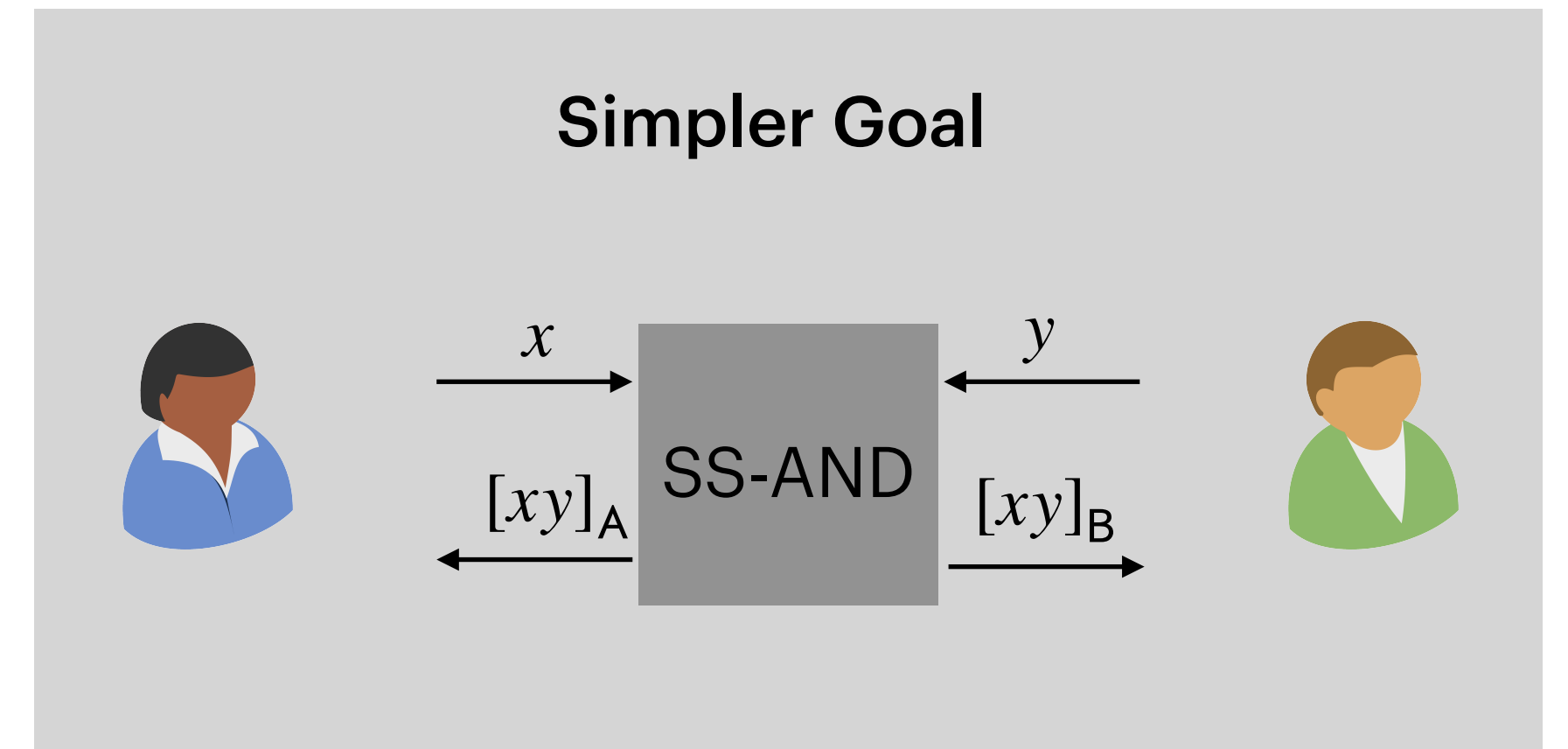


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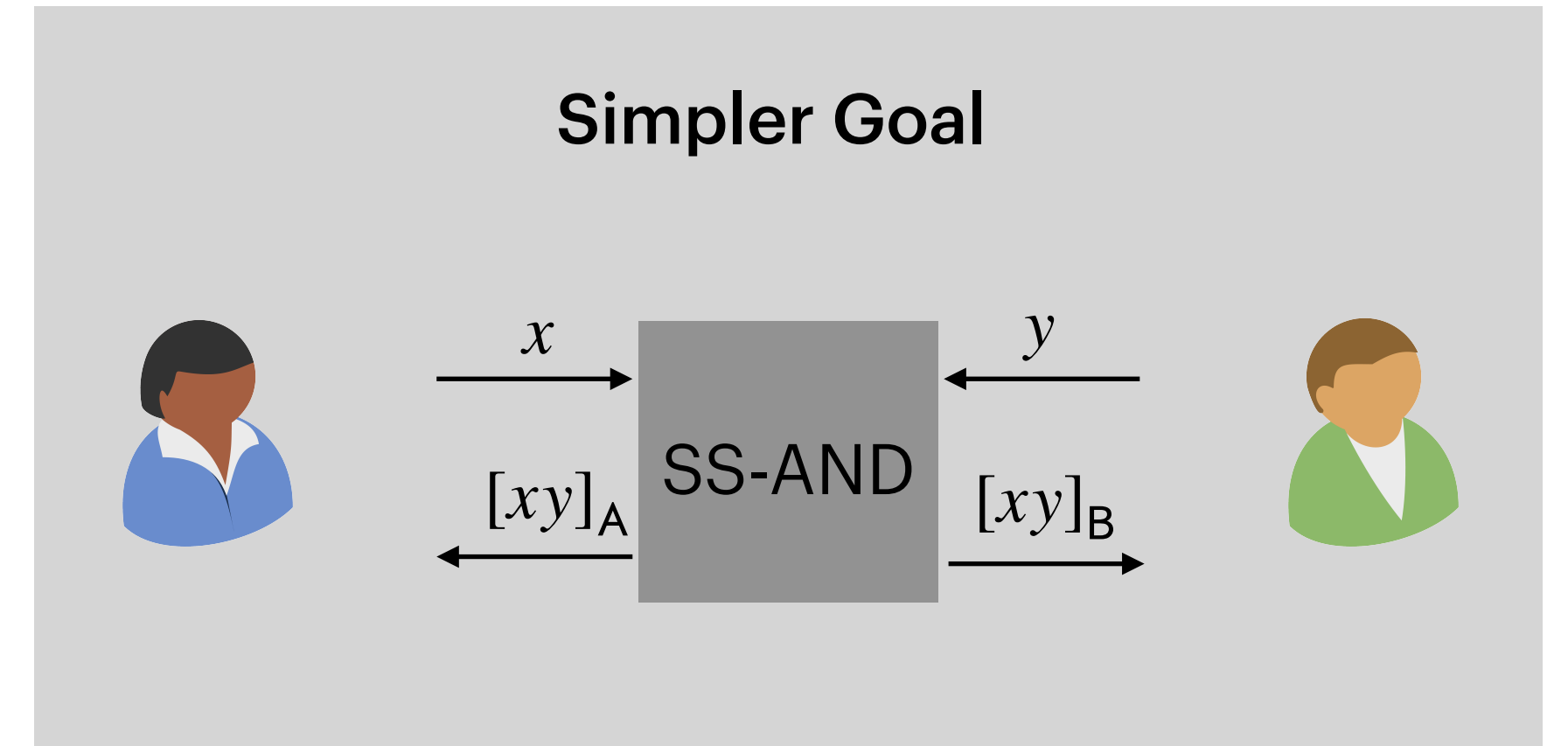
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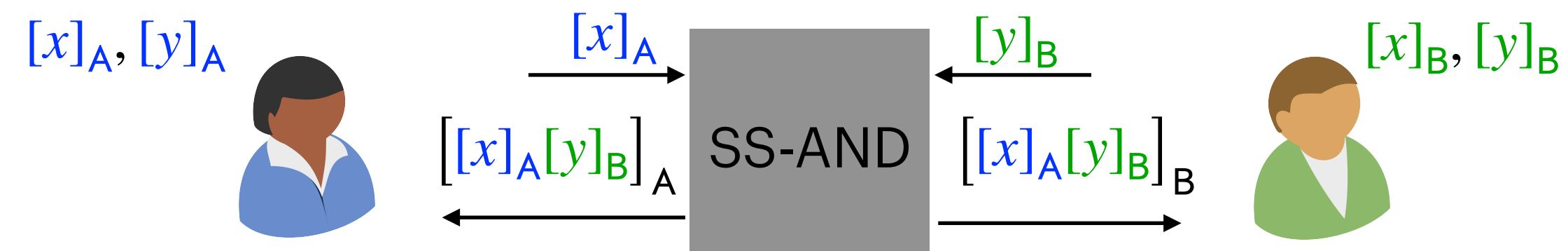
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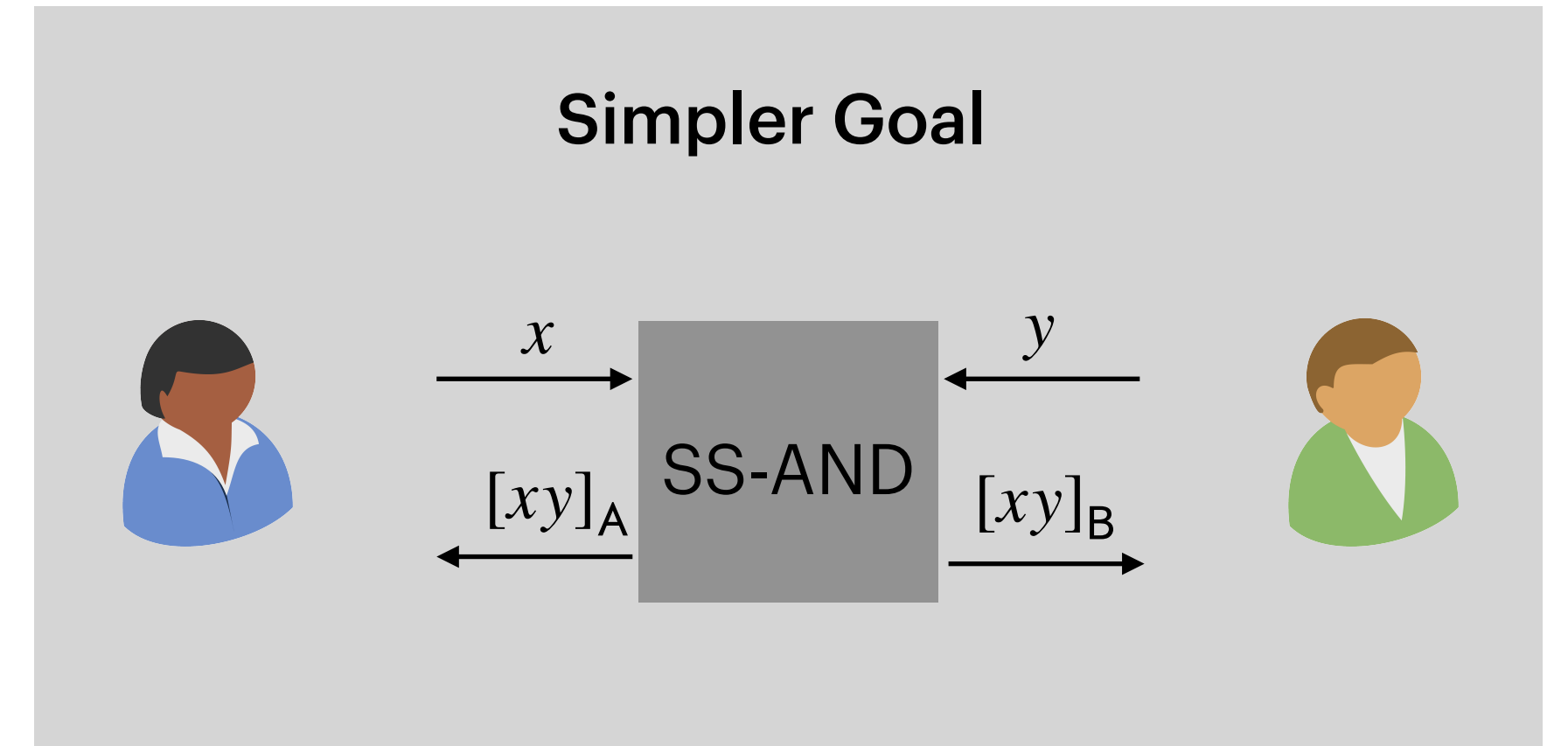
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- $[x]_A [y]_A$  and  $[x]_B [y]_B$  can be locally computed by Alice and Bob.
- XOR of all terms can be locally computed over shares.



$$\begin{aligned}
 [z]_A &:= [x]_A [y]_B_A \\
 &\oplus [x]_B [y]_A_A \\
 &\oplus [x]_A [y]_A
 \end{aligned}
 \qquad
 \begin{aligned}
 [z]_B &:= [x]_A [y]_B_B \\
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$$\begin{aligned}
 [z]_A &:= [x]_A [y]_B \\
 &\oplus [x]_B [y]_A \\
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 \end{aligned}$$

$$\begin{aligned}
 [z]_B &:= [x]_A [y]_B \\
 &\oplus [x]_B [y]_A \\
 &\oplus [x]_B [y]_B
 \end{aligned}$$

## Correctness

$$\begin{aligned}
 z &= [z]_A \oplus [z]_B = [x]_A [y]_B \oplus [x]_B [y]_A \oplus [x]_A [y]_A \\
 &\quad \oplus [x]_A [y]_B \oplus [x]_B [y]_A \oplus [x]_B [y]_B \\
 &= [x]_A [y]_A \oplus [x]_A [y]_B \oplus [x]_B [y]_A \oplus [x]_B [y]_B \\
 &= xy
 \end{aligned}$$

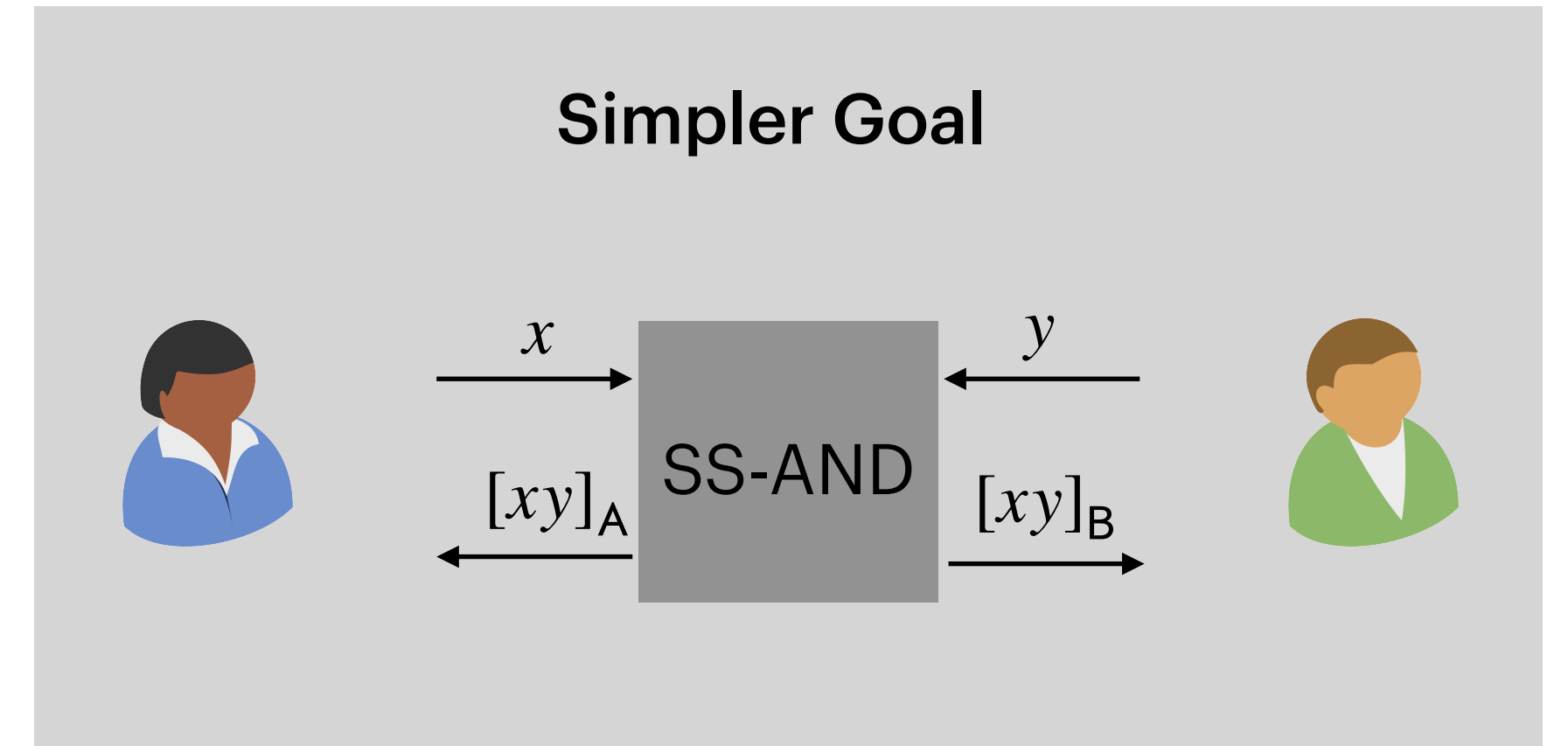
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 \end{aligned}$$

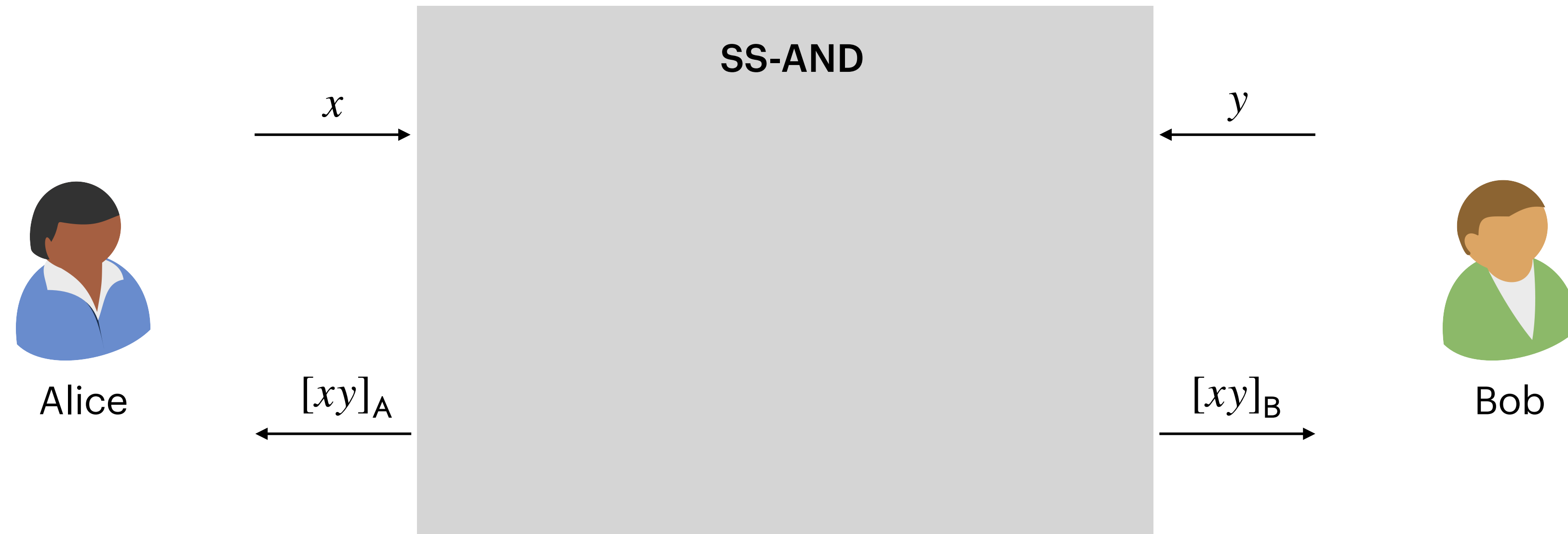
## Security

- Suffices to compute output of SS-AND using only corrupt parties input.
- $[z]_A$  is then computed using local computation.



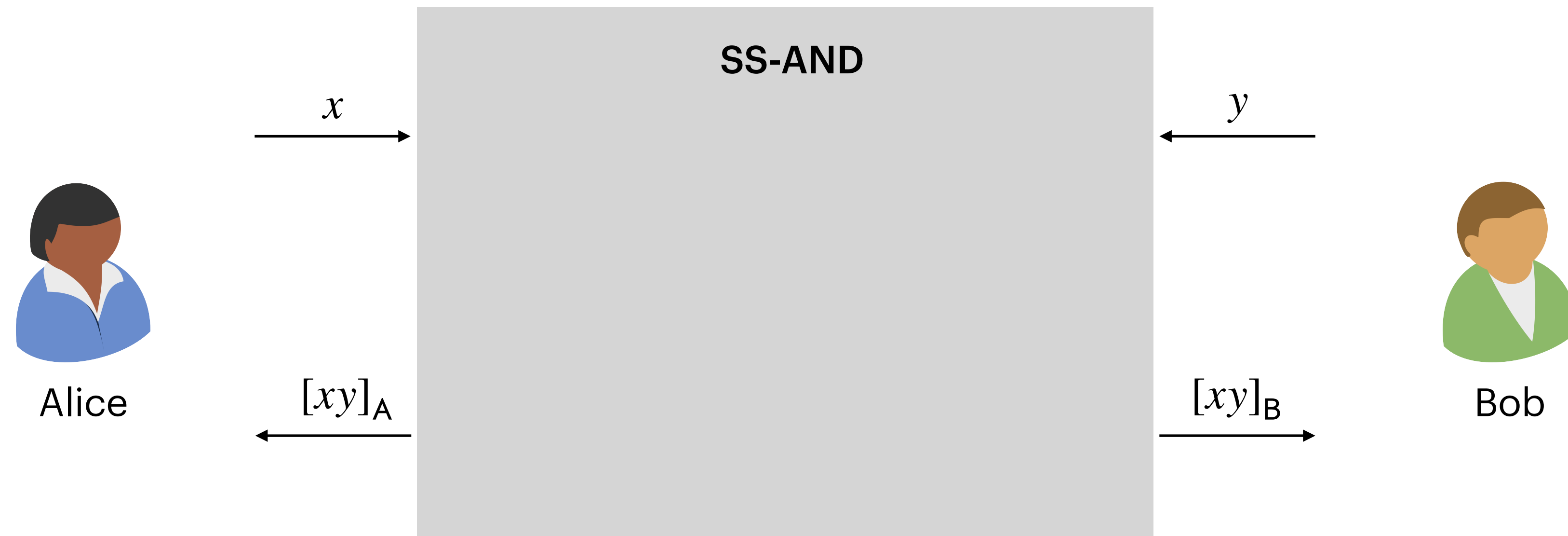
$$\begin{aligned}
 [z]_A &:= [x]_A [y]_B |_A \\
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# Evaluating AND Gates



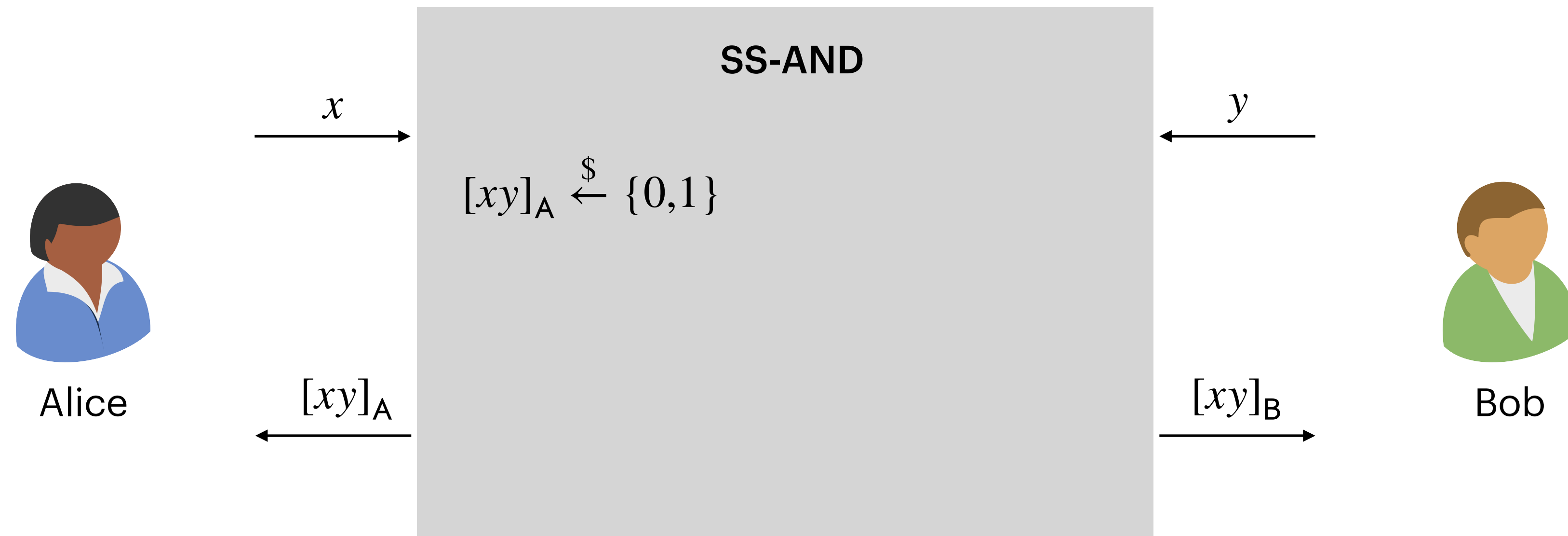
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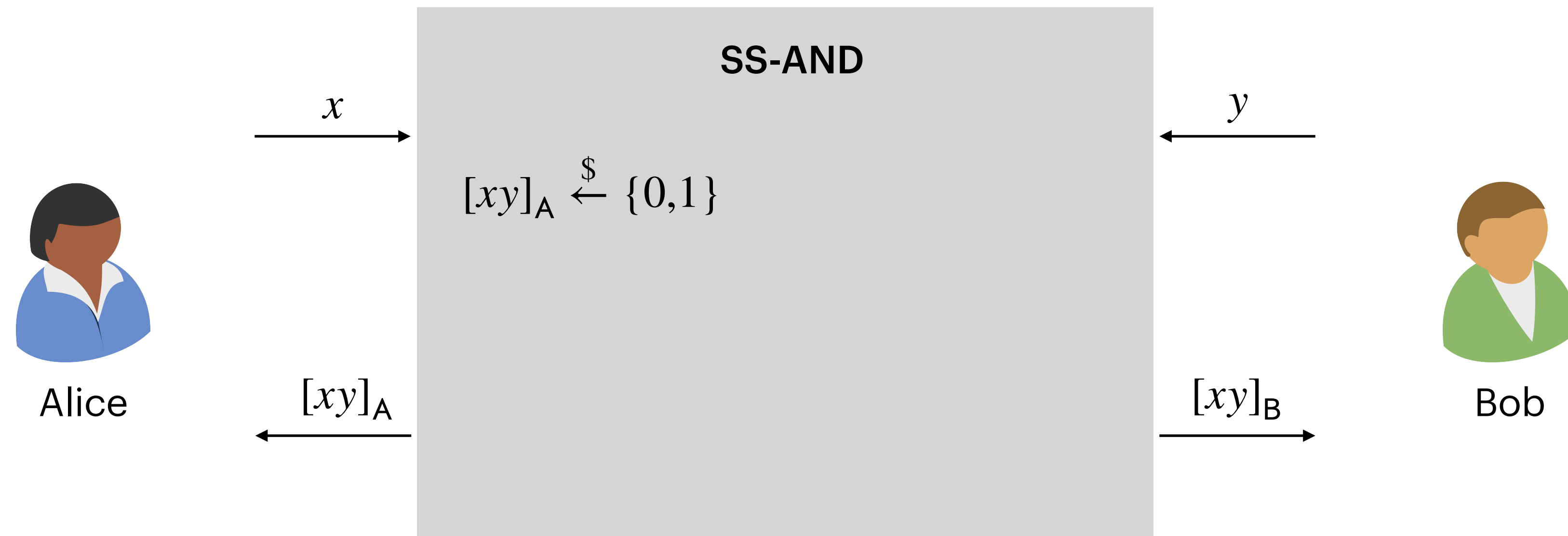
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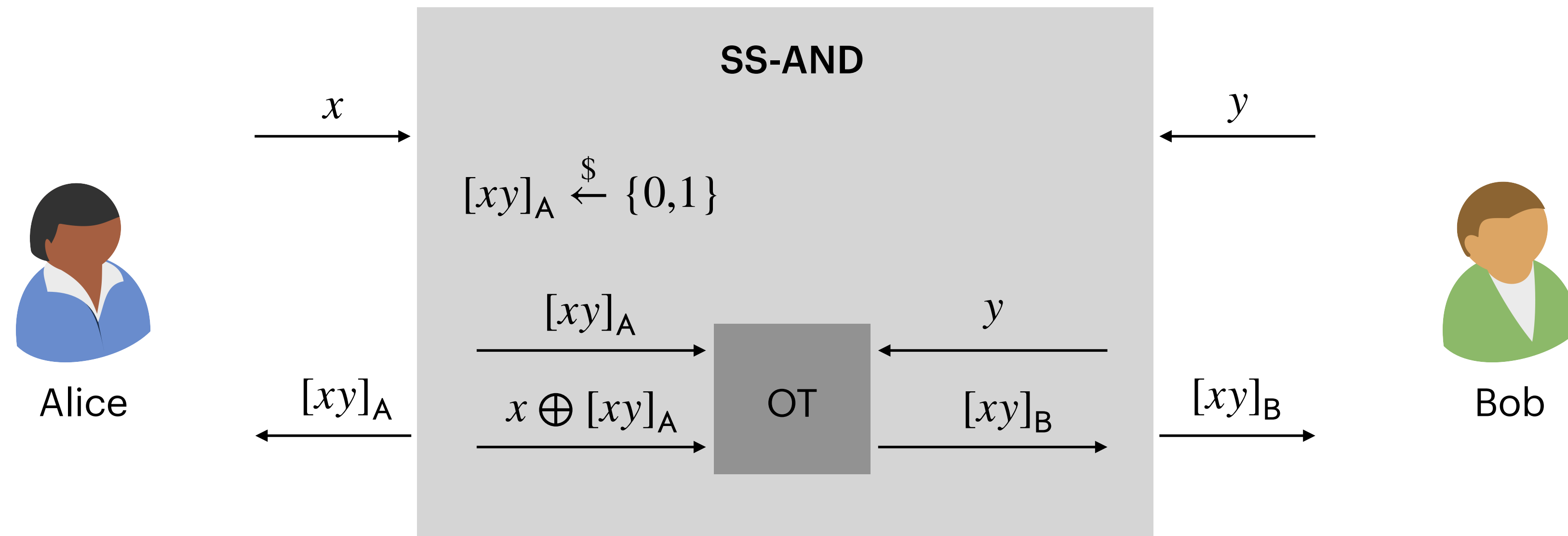
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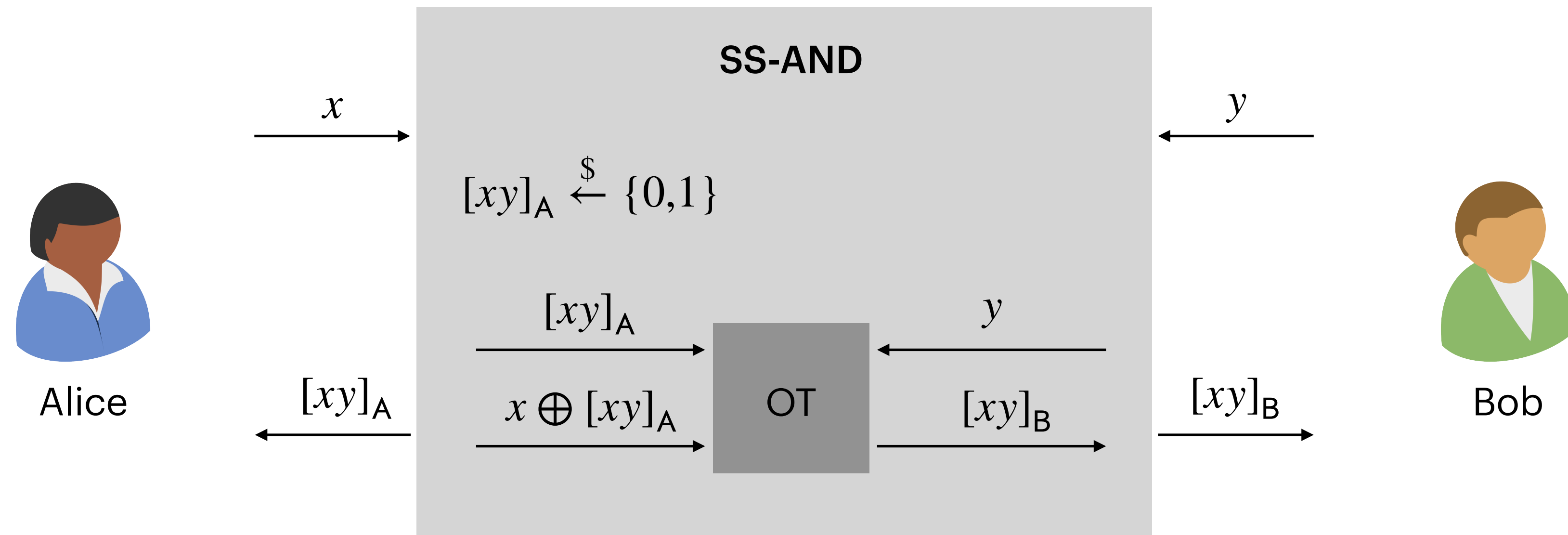
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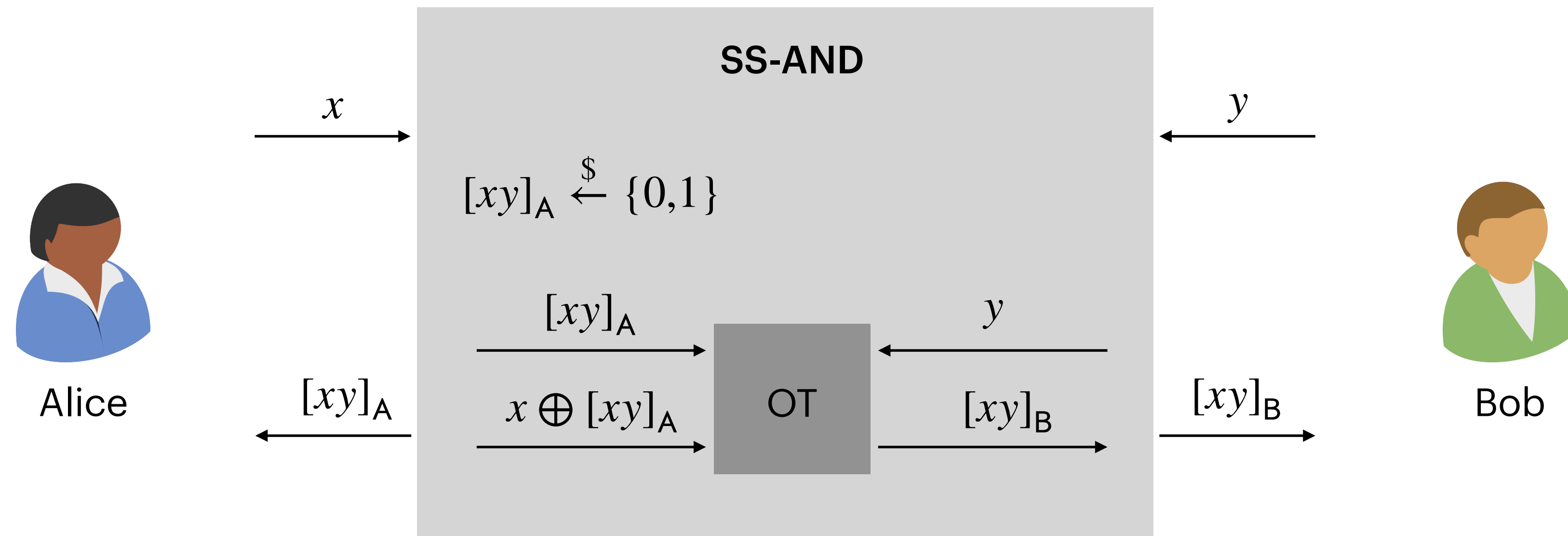
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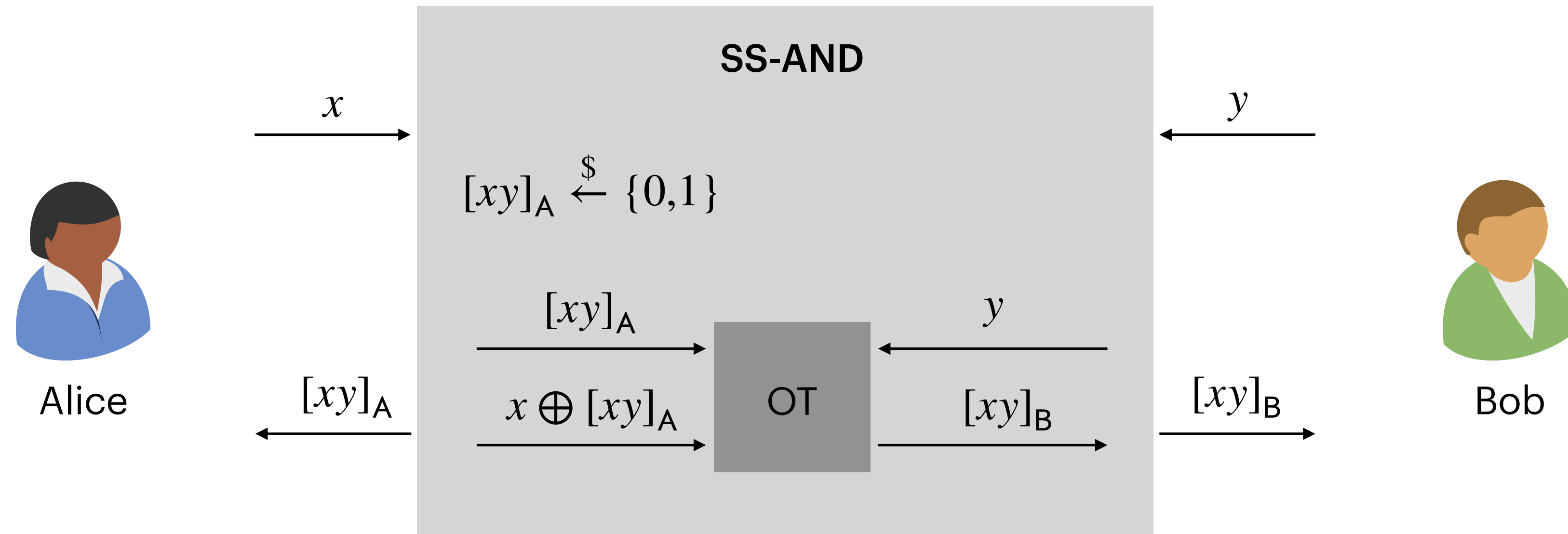
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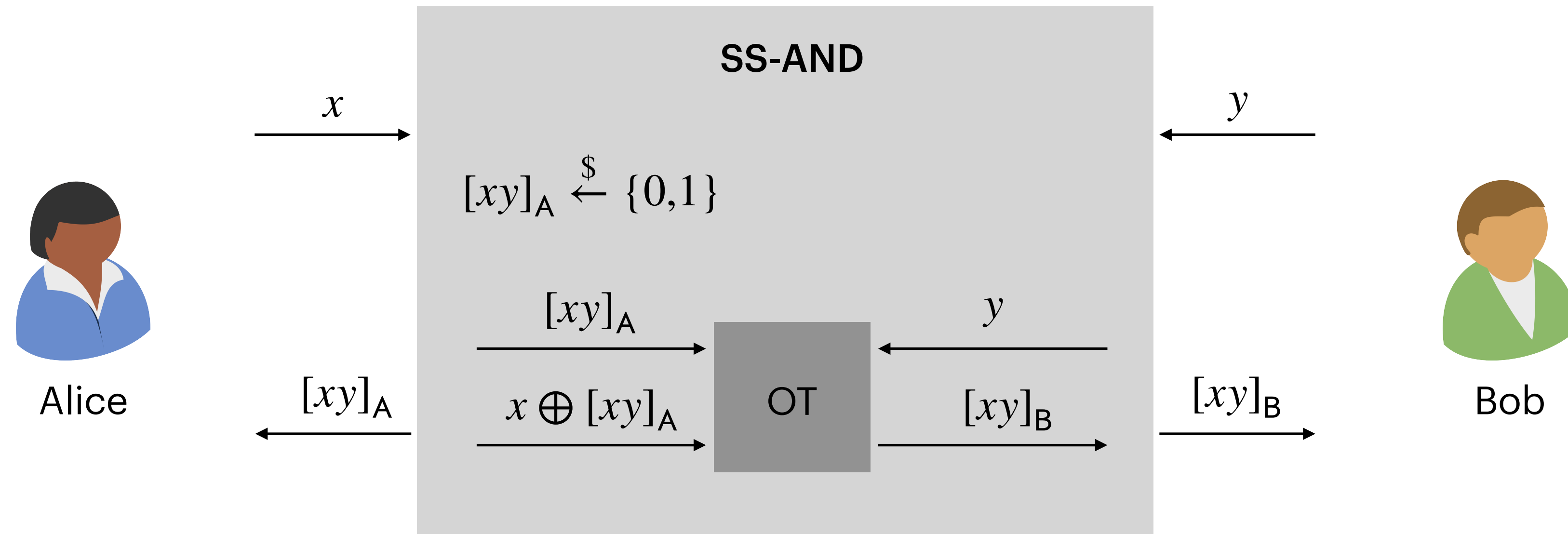
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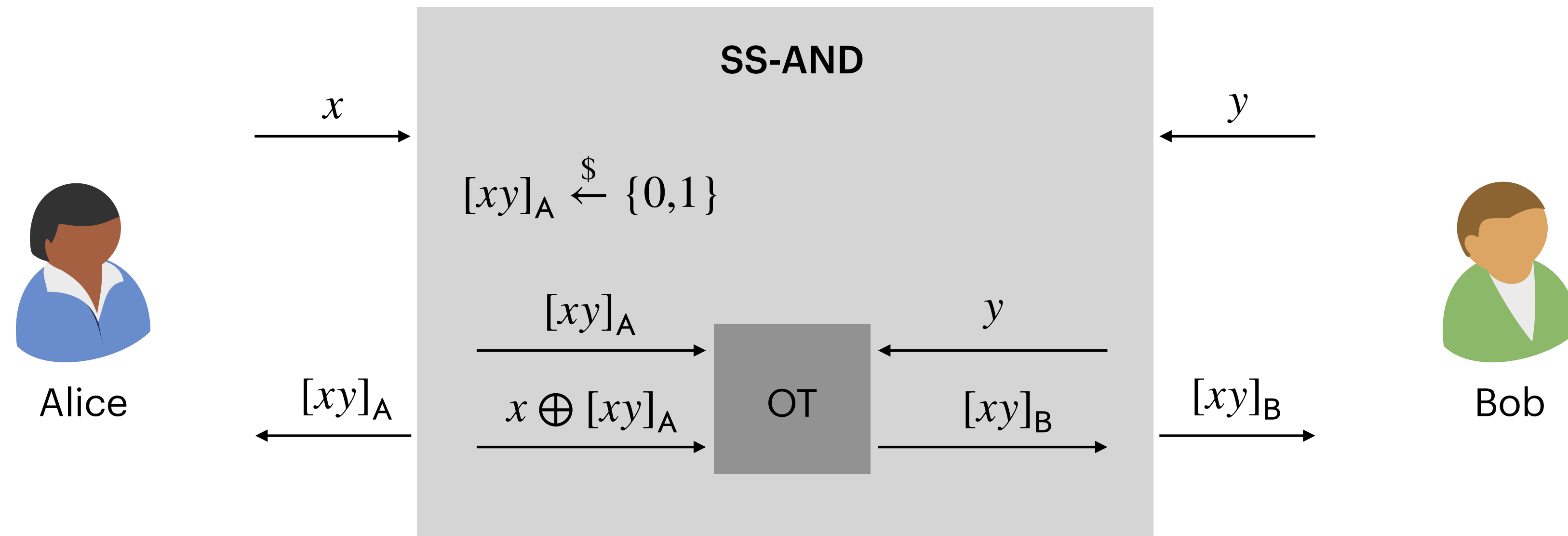
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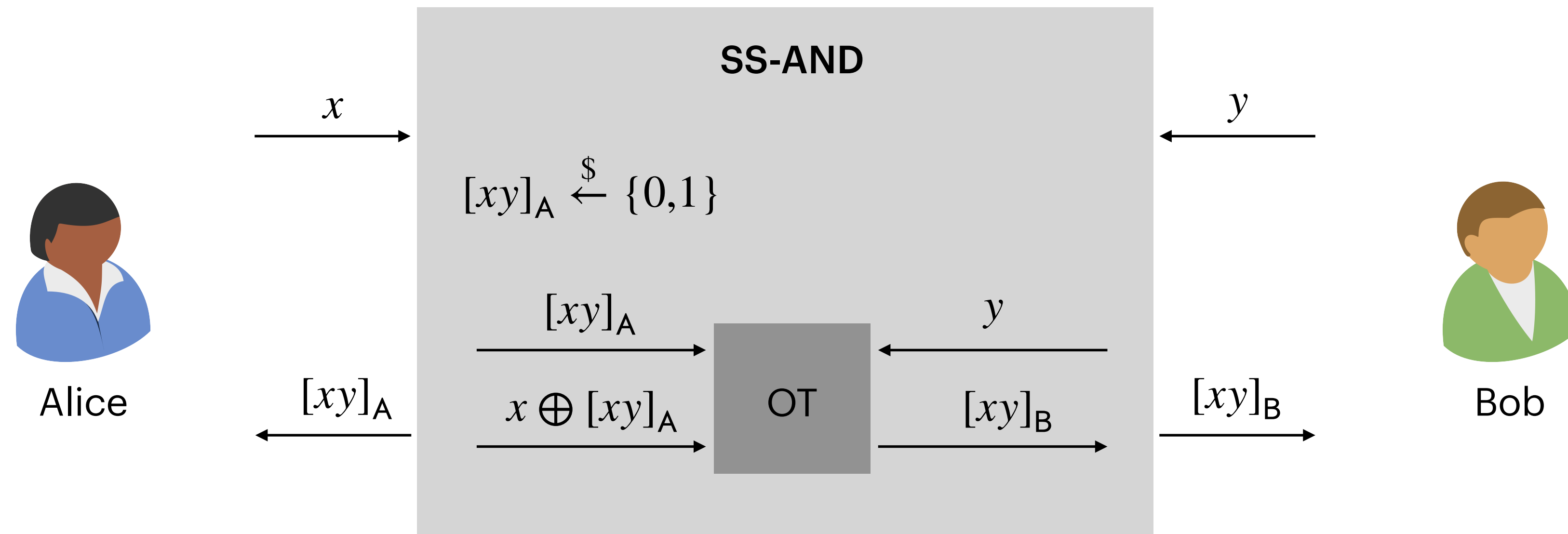
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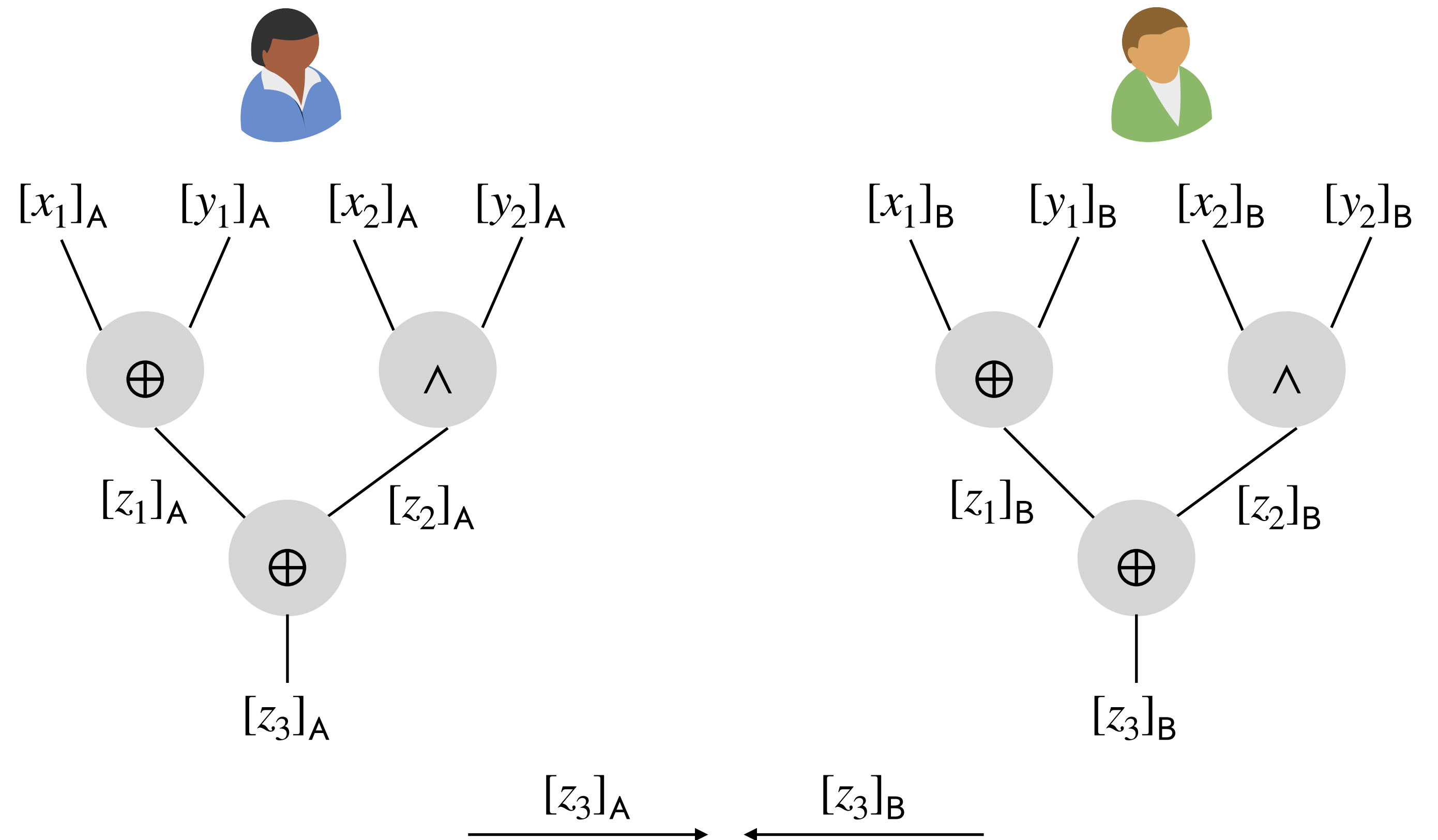


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  - OT simulator needs output. To compute  $f(x, y) = xy$ , **simulator needs the output  $xy$** .
  - But since Alice XORs with a random bit  $[xy]_A$ , we can **run the OT simulator on a random output bit**.

# Template for Secure Computation

- **Invariant:** For each wire value  $z$ , Alice has  $[z]_A$  and Bob has  $[z]_B$  such that  $[z]_A \oplus [z]_B = z$ .
- **Correctness:** How to maintain the invariant at each gate?
- **Security:** Requires constructing a simulator for the protocol.
  - Simulator for Alice  $S(x_1, x_2, f(x_1, x_2, y_1, y_2))$ 
    - Use secret-sharing simulator for input shares.
    - **Simulator for each gate:** Given shares on input wires, compute share on output wire.
  - Compute output share  $[z_3]_A$  and simulate  $[z_3]_B := f(x_1, x_2, y_1, y_2) \oplus [z_3]_A$ .

## Secure Computation



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- XOR gates can be evaluated locally.
  - $[z]_i := [x]_i \oplus [y]_i$ .
- AND gates can be evaluated by using SS-AND between every pair of parties.
  - $xy = \left( \bigoplus_{i=1}^n [x]_i \right) \left( \bigoplus_{j=1}^n [y]_j \right) = \bigoplus_{i=1}^n \bigoplus_{j=1}^n [x]_i [y]_j$ .
  - Party- $i$  and Party- $j$  use SS-AND to compute shares of  $[x]_i [y]_j$ .
  - XOR all resulting shares to get shares of the output.